## SUSMAN TISDALE GAYLE ARCHITECTURE - PLANNING - INTERIORS

February 6, 2008

Mr. Bob Liverman

Chairman, SFG Implementation Committee Hyde Park Baptist Church Austin, Texas 78751

Re: Hyde Park Baptist Church: Tract 6

Dear Mr. Liverman:

Per your request, this letter explains the process by which the illustrated building height was determined on the attached drawing sheet, titled Hyde Park Baptist Church: Tract 6 and dated 05.08.08

The drawing sheet is composed of seven (7) sketches.

- Sketch 1 is the original planametric rendering of a proposed building for Tract 6 which we were provided.
- Sketch 2 is the scaled site plan of Tract 6 which we were provided
- Sketch 3 illustrates the rendering (sketch 1) which has been scaled to match the scaled site plan (sketch 2) The original rendering is now at a scale at which we can measure the line work
- Sketch 4 is an enlargement of one of the sections of the proposed building which has been traced for clarity.
- Sketch 5 is the linework of the trace from the scaled rendering (sketch 4) with dimensions added which shows the height of the building in the rendering at 39'-7". There is also an orthogonal representation of a section through the same building. Note that all dimensions between the planametric drawing and the section are identical
- Sketch 6 illustrates a section through the street of the existing building across speedway and the building shown in the original rendering
- Sketch 7 is the same building section at a larger scale with dimensions and floor elevations added

Please let me know if we can provide any further information

Sincerely,

Robert Lambert, AIA Principal

STG/stg

Attachments/Enclosures



4330 5 MOPAC EXPWY SUITE ONE HUNDRED AUSTIN, TX 78735 TEL 512 899 3500 FAX 512.899 3501 WWw.slgarchilects.com

PRINCIPALS

JACK & TISDALE, AIA DEWITT R. GAYLE, AIA

JAMES C SUSMAN ALA MARTHA N HORLANDER, ALA ROBERT D LAMBERT, ALA

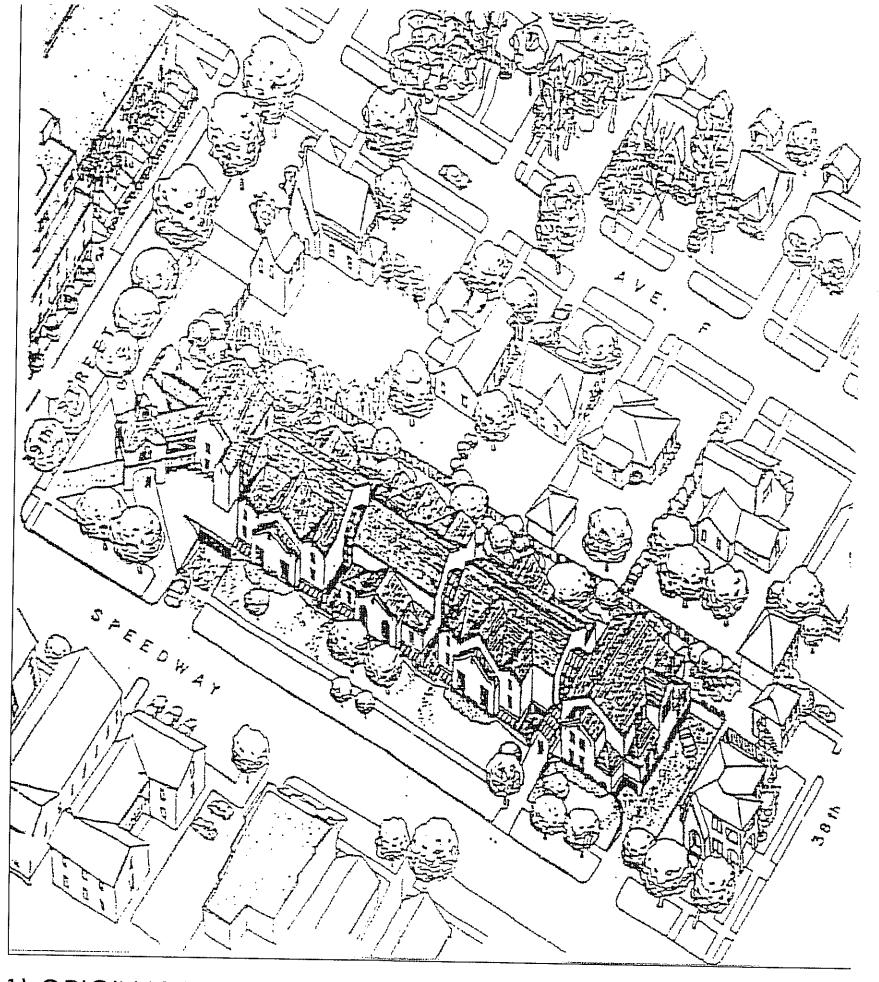
DAVID A. JOHNSTON, AIA

TIMOTHY PELIOWSKI, AIA

KEVIN L BLACKBURN

ROBERT B. ZAMEN





1) ORIGINAL PLANAMETRIC RENDERING

