



AUSTIN ARTS COMMISSION AGENDA
Regular Meeting – Monday, October 17, 2011, 5:30 P.M.
Austin City Hall, Boards & Commissions Room
301 W. 2nd Street, Austin, Texas

CURRENT BOARD MEMBERS:

Brett Barnes (Chair), Hal Katz (Vice Chair), Scott Daigle, Gloria Mata Pennington, Samuel Tinnon, Bruce Willenzik

A. CALL TO ORDER – 5:30 P.M.

B. APPROVAL OF MINUTES

1. Approve minutes of Regular Meeting on September 19, 2011

C. CITIZEN COMMUNICATION: GENERAL

The first 10 speakers signed up prior to the meeting being called to order will each be allowed a three-minute allotment to address their concerns regarding items not posted on the agenda.

D. CHAIR'S REPORT

1. Update on local arts activities

E. SPECIAL PRESENTATION

1. Megan Crigger - 2011 Partners in the Arts Awards & Cultural Contractor recognition

F. NEW BUSINESS

1. Art in Public Places Discussion and Action Items
 - a. Approve Community-based Design Process for MACC 1A Art in Public Places Project
 - b. Approve Schematic Design for Seaholm Substation Wall Art in Public Places Project
 - c. Approve Recommended Artist and Alternate for the Asian American Resource Center Art in Public Places Project
2. Discussion and Action Items
 - a. Approve Auxiliary Programs Application Recommendations
 - b. Election of Officers

G. STAFF BRIEFINGS

1. Update on current Cultural Arts Division projects and activities

H. ITEMS FOR INFORMATION

I. FUTURE AGENDA ITEMS

J. ADJOURNMENT

The City of Austin is committed to compliance with the American with Disabilities Act. Reasonable modifications and equal access to communications will be provided upon request. Meeting locations are planned with wheelchair access. If requiring Sign Language Interpreters or alternative formats, please give notice at least 4 days before the meeting date. Please call Lani Golstab at the Cultural Arts Division, at 512-974-7875, for additional information; TTY users route through Relay Texas at 711. For more information on the Austin Arts Commission please contact Lani Golstab at 512-974-7875