

A MEETING OF THE AUSTIN CITY COUNCIL COMPREHENSIVE PLANNING AND TRANSPORTATION COMMITTEE WILL CONVENE MONDAY, AUGUST 5, 2013, 2:00 P.M. BOARDS AND COMMISSIONS ROOM, #1101 301 W. SECOND STREET AUSTIN, TEXAS

## AGENDA

If necessary, the City Council Comprehensive Planning and Transportation Committee may go into a closed session under the Open Meetings Act, Section 551.071, of the Texas Government Code, to receive advice from legal counsel on any item on this agenda.

A quorum of the City Council may be present at this meeting. Action will only be taken by the members of the committee.

## Call Meeting to Order

1. Citizen Communication (3 minutes to speak)

## The Committee may discuss and act on any of the following items:

- 2. Approval of June 3, 2013 minutes and the amended minutes of April 1, 2013
- Discuss recent legislation related to the development in and around the Capitol and its effect on the pending interlocal agreement between the City of Austin and the Texas Facilities Commission (Presenter: Aundre Dukes – Texas Facilities Commission)
- 4. Update on US290/SH71 (Ben White Boulevard) and US183 projects within the Austin city limits (Presenter: Robert Spillar)
- 5. Discuss the LSTAR rail service and its role in the Project Connect Vision relating to the rail transportation between Austin and San Antonio, requesting the City of Austin's participation and local funding support. (Presenter: Joe Lessard)

The City of Austin is committed to compliance with the Americans with Disabilities Act. Reasonable modifications and equal access to communications will be provided upon request. Meeting locations are planned with wheelchair access. If requiring Sign Language Interpreters or alternative formats, please give notice at least 4 days before the meeting date. Please call Dolores Gonzalez, City of Austin ADA Coordinator, at (512) 974-3256 for additional information; TTY users route through Relay Texas at 711.

For more information on the CPTC Committee, please contact Carla Johnson at (512) 974-6438.