

ORDINANCE NO.

AN ORDINANCE ADOPTING THE CITY OF AUSTIN COMPLETE STREETS POLICY.

BE IT ORDAINED BY THE CITY COUNCIL OF THE CITY OF AUSTIN:

PART 1. Findings.

- (A) Austin City Council Resolution No. 20131212-080 directed the City Manager to create and implement a comprehensive Complete Streets Policy.
- (B) The intent of this policy is to implement the Imagine Austin Comprehensive Plan and to enhance Austin's quality of life over the long-term by advancing mobility; economically sound, compact, and connected development patterns; public health and safety; livability; environmental enhancement; sustainability; equity; affordability, economic activity; climate resiliency; and excellence in urban design and community character.
- (C) The Imagine Austin Comprehensive Plan established a Priority Action to "Develop complete streets design guidelines for all new road construction and reconstruction," to include: "Pedestrian and bicycle facilities and amenities;" "Green Street Techniques/Green Infrastructure Best Management Practices;" "Interconnected, navigable, grid-like streets and blocks;" "Transit accommodations;" and other measures.
- (D) Streets are the public realm and should be designed to a higher standard as beautiful, safe, and comfortable places for all people, in order to equitably support the common good and the Imagine Austin vision statement: "Austin Values and Respects its People."
- (E) City staff has developed a policy reflecting national best practices that provides a vision and intent, Complete Streets principles, applicability and jurisdiction, implementation guidance, a high bar for exceptions, and guidance on potential Code amendments and metrics for evaluation.

PART 2. Council adopts the Complete Streets Policy attached to this ordinance as Exhibit 1.

PART 3. This ordinance takes effect on _____, 2014.

PASSED AND APPROVED

_____, 2014 § _____
 § _____
 § _____
 Lee Leffingwell
 Mayor

APPROVED: _____ **ATTEST:** _____
 Karen M. Kennard Jannette S. Goodall
 City Attorney City Clerk