Α	USTI	N C	I T Y	C O	U N	C I L
AGENDA						
Recommendation for Council Action						
Austin City Council		Item ID	47441	Agenda Number		19.
Meeting Date:	6/23/2015		Dep	artment: Watershed Protection		ed Protection
Subject						
Approve third reading of an ordinance amending City Code Chapters 15-2 and 15-9 relating to the drainage charge. (THE PUBLIC HEARING FOR THIS ITEM WAS HELD AND CLOSED ON MAY 21, 2015).						
Amount and Source of Funding						
Fiscal Note						
There is no unanticipated fiscal impact. A fiscal note is not required.						
Purchasing Language:						
Prior Council Action:	April 2, 2015 - Set public hearing for May 21, 2015. May 21, 2015 - Council closed the public hearing and approved an ordinance on first and second reading.					
For More Information:	Victoria Li, Director, Watershed Protection Department, 512-974-9195					
Council Committee, Boards and Commission Action:	December 3, 2014 - Environmental Board Briefing April 15, 2015 - Council Public Utilities Committee referred item to the May 21, 2015 City Council meeting along with a request to staff for additional information. June 17, 2015 - To be reviewed by the Council Public Utilities Committee.					
MBE / WBE:						
Related Items:						
Additional Backup Information						
The ordinance amends Chapters 15-2 and 15-9 relating to the Drainage Utility, and more specifically, how the drainage charge will be calculated and assessed. The charge will be calculated for each property based on both the amount and the percentage of impervious area, and it will be calculated the same way for all properties, regardless of land use.						
State law requires that a public hearing be held to consider the proposed ordinance with notice of the hearing published in a newspaper of general circulation three times prior to the public hearing. Notice was published in accordance with State law and the public hearing was conducted and closed on May 21, 2015						

accordance with State law and the public hearing was conducted and closed on May 21, 2015.