

ORDINANCE NO. _____

AN ORDINANCE AMENDING ORDINANCE NO. 20020523-32 WHICH ADOPTED THE BOULDIN CREEK NEIGHBORHOOD PLAN AS AN ELEMENT OF THE IMAGINE AUSTIN COMPREHENSIVE PLAN, TO CHANGE THE LAND USE DESIGNATION ON THE FUTURE LAND USE MAP FOR PROPERTY LOCATED AT 1615 AND 1617 SOUTH 2ND STREET.

BE IT ORDAINED BY THE CITY COUNCIL OF THE CITY OF AUSTIN:

PART 1. Ordinance No. 20020523-32 adopted the Bouldin Creek Neighborhood Plan as an element of the Imagine Austin Comprehensive Plan.

PART 2. Ordinance No. 20020523-32 is amended to change the land use designation from single family use to higher density single family use for the property located at 1615 and 1617 South 2nd Street on the future land use map attached as Exhibit "A" and incorporated in this ordinance, and described in File NPA-2015-0013.01 at the Planning and Zoning Department.

PART 3. This ordinance takes effect on _____, 2016.

PASSED AND APPROVED

_____, 2016 §
 §
 § _____
Steve Adler
Mayor

APPROVED: _____ ATTEST: _____
Anne L. Morgan Jannette S. Goodall
City Attorney City Clerk

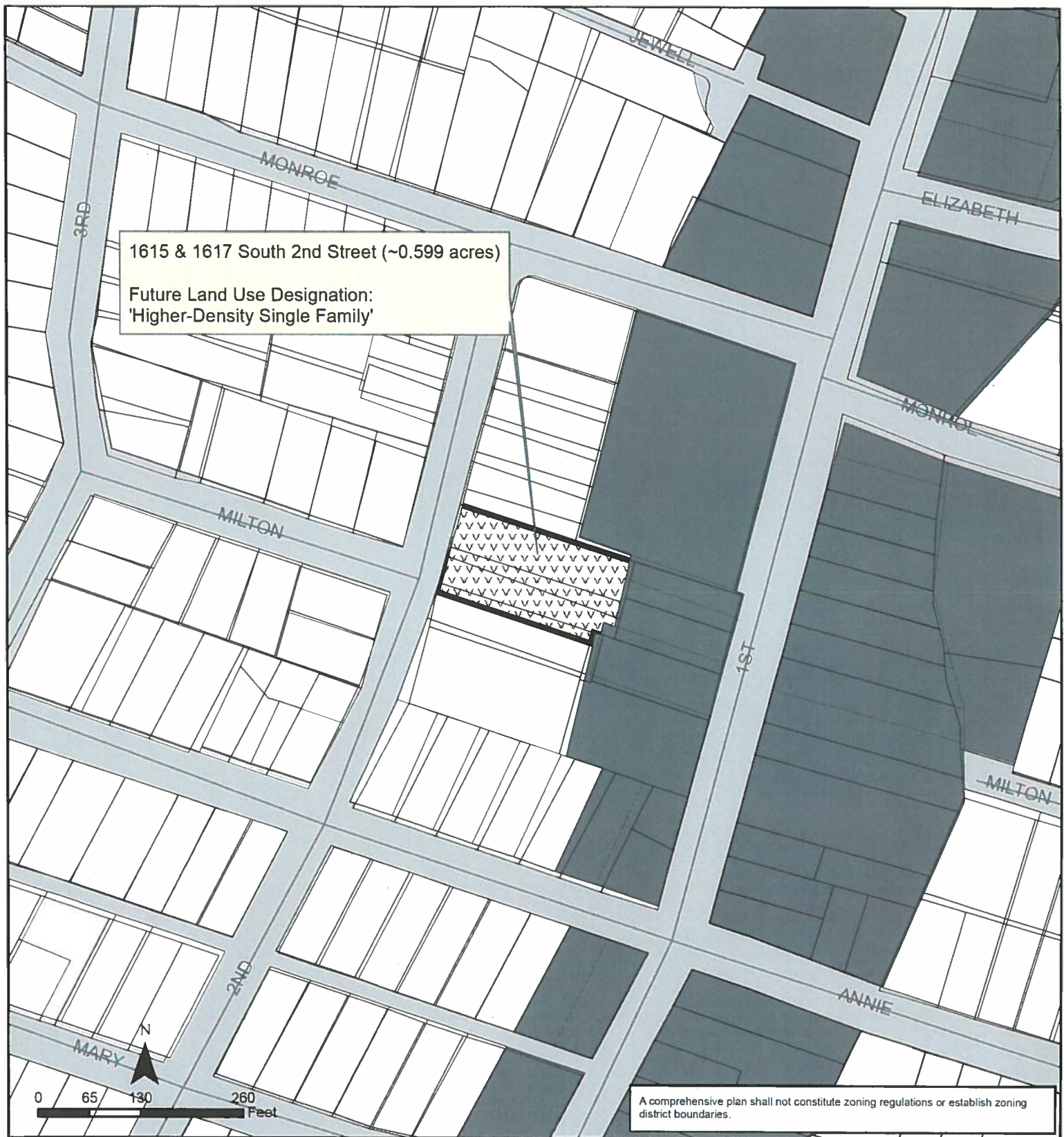


Exhibit A









Bouldin Creek Neighborhood Planning Area

Amendment NPA-2015-0013.01

This product is for informational purposes and may not have been prepared for or be suitable for legal, engineering, or surveying purposes. It does not represent an on-the-ground survey and represents only the approximate relative location of property boundaries.

This product has been produced by the Planning and Development Review for the sole purpose of geographic reference. No warranty is made by the City of Austin regarding specific accuracy or completeness.

Future Land Use

| | | | |
|---|------------------------------|---|-------------------------|
|  | Single-Family |  | Civic |
|  | Higher-Density Single-Family |  | Recreation & Open Space |
|  | Multi-Family |  | Transportation |
|  | Mixed Use |  | Subject Property |

