

ART IN PUBLIC PLACES PANEL

Regular Meeting - Monday, May 1, 2017; 6:00 PM Cultural Arts Division Training Room 201 EAST 2ND STREET AUSTIN, TEXAS

AGENDA

CALL TO ORDER

1. CITIZEN COMMUNICATION: GENERAL

The first 10 speakers signed up prior to the meeting being called to order will each be allowed a three-minute allotment to address their concerns regarding items not posted on the agenda.

- 2. APPROVAL OF MINUTES
 - a. Approve minutes from Regular Meeting on Monday, April 3, 2017.
- 3. CHAIR'S REPORT
- 4. ARTS COMMISSION LIAISON REPORT
- 5. PROPOSED DISCUSSION AND ACTION ITEMS
 - a. Mid Design review for the University Hills Library Art in Public Places Project
 - --Colin McIntyre, Artist
 - b. Mid Design review for the Govalle Park Pool AIPP Project
 --Amy Scofield, Artist
 - c. Approve the Selection Process Recommendation for the AFD/EMS
 Station #47 Onion Creek Art in Public Places Project
 --Barbara Horowitz, Art in Public Places
 - d. Approval of Final Design for TEMPO 2017 Art in Public Places Project --Steve Parker, Artist
 - e. Approval of Final Design for TEMPO 2017 Art in Public Places Project
 --Ian Dippo, Artist

- f. Approval of Final Design for TEMPO 2017 Art in Public Places Project
 --Megha Vaidya and Jesus Valdez
- g. Approval of Final Design for TEMPO 2017 Art in Public Places Project --Reynaldo Alaniz, Artist
- h. Approval of Final Design for TEMPO 2017 Art in Public Places Project --George Sabra, Artist

6. STAFF BRIEFINGS

7. GENERAL ANNOUNCEMENTS / FUTURE AGENDA ITEMS

8. ADJOURNMENT

The City of Austin is committed to compliance with the American with Disabilities Act. Reasonable modifications and equal access to communications will be provided upon request. Meeting locations are planned with wheelchair access. If requiring Sign Language Interpreters or alternative formats, please give notice at least 2 days before the meeting date. Please call Susan Lambe, Economic Development Department, at (512)974-7852, for additional information; TTY users route through Relay Texas at 711.