

DOWNTOWN COMMISSION RECOMMENDATION 20180321-005

Date: March 21, 2018

Subject: i-Team ARCH Contract Recommendations

Motioned By: Vice Chair Bristol Seconded By: Commissioner Gomez

Recommendation

Support and pass all of the i-Team's Recommendations for the ARCH Contract Solicitation:

Goal 1: Create a clean, safe, and healthy facility

- Recommendation 1a: Set a clean and healthy baseline before the start of date of the next contract
- Recommendation 1b: Facility maintenance should be separate from the services
- Recommendation 1c: Connect services and security inside and outside the building

Goal 2: Rightsize the ARCH

- Recommendation 2a: Reduce night sleep
- Recommendation 2b: Eliminate day sleep
- Recommendation 2c: Continue providing shelter to single men and day resources to all clients
- Recommendation 2d: Continue offering basic support services

Goal 3: Make system navigation a main function of the ARCH

- Recommendation 3a: Staffing priorities on the first floor need to align with this goal
- Recommendation 3b: The vendor should continue to manage client-facing
- Recommendation 3c: The ARCH vendor should participate in creating and maintaining centralized, digital information about available resources

Goal 4: Mitigate the effects of rightsizing the ARCH on clients and the rest of the system while supporting continuous improvement and iteration

- Recommendation 4a: Initiate a Request for Information (RFI) before the releasing solicitation for the ARCH
- Recommendation 4b: Identify novel ideas and approaches
- Recommendation 4c: Test and iterate collocated service contracts

Vote 10-0

For: Chair Joel Sher, Vice Chair Jennifer Bristol, Commissioner Wardaleen Belvin, Commissioner David Gomez, Commissioner August Harris, Commissioner Christopher Lehman, Commissioner Andrew Harris, Commissioner Megan Meisenbach, Commissioner Timothy Moore and Commissioner Sam Sargent Against: None

Abstain: None

Absent: Commissioner Chris Kanipe

Attest: Mona Sanchez, Commission Liaison, Economic Development Department