

Public Parks Master Plan for The Grove at Shoal Creek

Public Meeting #3 May 30, 2017

Meeting 3 Agenda

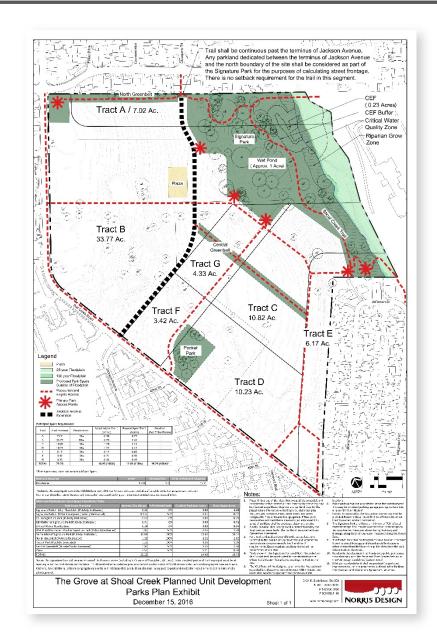
Item	Duration	Leader
 Introduction Purpose Parameters of the PUD approval Roles and Responsibilities 	10 min.	PARD
Review Previous Stakeholder Input	10 min.	ARG
Parks Plan	40 min.	Norris Design
Potential Phasing Strategies	10 min.	Norris Design
Next Steps	5 min.	PARD

Purpose

• The Public Parks Master Plan for The Grove at Shoal Creek is being developed by the property owner in collaboration with the Parks and Recreation Department (PARD) with input from the community. The project goal is to develop a Master Plan for the public parks at The Grove at Shoal Creek including the 16.25-acre Signature Park and the Pocket Park in compliance with City Parkland Improvement and Operations Agreement for The Grove at Shoal Creek Planned Unit Development (PUD).

Parameters of the PUD

- Signature Park is a minimum of 16.25 acres
- Signature Park will have a minimum of 705 LF of street frontage
- Pocket Park is approximately 1.25 acres
- Master Plan will include
 - Information on existing environmental conditions
 - Proposed easements for the pond and access and utilities
 - Demographic analysis of surrounding community
 - Community Input
 - Park Amenities, location, and programming
- Park improvements shall include
 - Shoal Creek concrete Urban Trail
 - Connection from Jefferson Street
 - Active recreational amenities for all ages
 - Multi-purpose field area



Roles and Responsibility

- Property Owner (ARG/Property Owner's Association)
 - Develop a Public Parks Master Plan in consultation with PARD and the community
 - Construct Improvements required in the PUD and detailed in the approved Master Plan (Shoal Creek Trail, pond, bridge, pedestrian connections, and approximately \$1 million in additional improvements)
 - Publicly Dedicate the public parks after improvements are completed
 - Ongoing maintenance of the parks

Parks and Recreation Department (PARD)

- Assist in facilitating the public outreach process
- Collaborate with ARG and the community to develop the Public Parks Master Plan
- Approval of the Public Parks Master Plan
- Review and Approval of subsequent site plans
- Permanent Ownership of Public Parklands

Management Committee

- Includes representatives of PARD, ARG, The Property Owners Association, and the surrounding community
- Approves Annual Management Plan for park maintenance
- Approves Annual Programming Plan for programming and special events

Vision

The Public Parks at The Grove at Shoal Creek are . . .

- An urban oasis A refuge from the urban environment anchored by majestic live oaks, diverse natural habitat, and Shoal Creek.
- Active, vibrant parks that serve the needs of the surrounding neighborhoods, new and old, and all Austinites.
- Open spaces that feel integral and indispensable integrate with to the fabric of Austin Shoal Creek and the surrounding neighborhoods.

Goals

Goals in Order of Ranked Importance					
Rank	Goal	Average Rating	% Rating 1 or 2	% Rating 10 or 11	
1	Preserve and enhance the natural character and distinct natural features of the site	3.09	59%	3%	
2	Build a critical link and destination in Austin's Shoal Creek Trail system	4.78	26%	6%	
3	Create a place that feels open, welcoming and comfortable for all.	5.27	12%	5%	
4	Provide opportunities for exploration, escape, and connection with nature.	5.42	20%	11%	
5	Provide opportunities for active recreation for all ages and abilities	5.52	19%	8%	
6	Ensure infrastructure is sufficient to accommodate anticipated use.	5.72	20%	11%	
7	Celebrate the sites unique geology and ecology.	5.83	23%	17%	
8	Create a vibrant complimentary interface with the adjacent urban district.	6.75	8%	20%	
9	Develop programming and amenities that build community.	7.08	9%	22%	
10	Celebrate the site's unique cultural history.	7.43	3%	29%	
-	Other Goals	5.33	41%	30%	

Goals

Refuge

- Preserve, protect and enhance the natural character and distinct natural features of the site.
- Provide opportunities for exploration, escape, and connection with nature.
- Celebrate the sites unique geology and ecology.

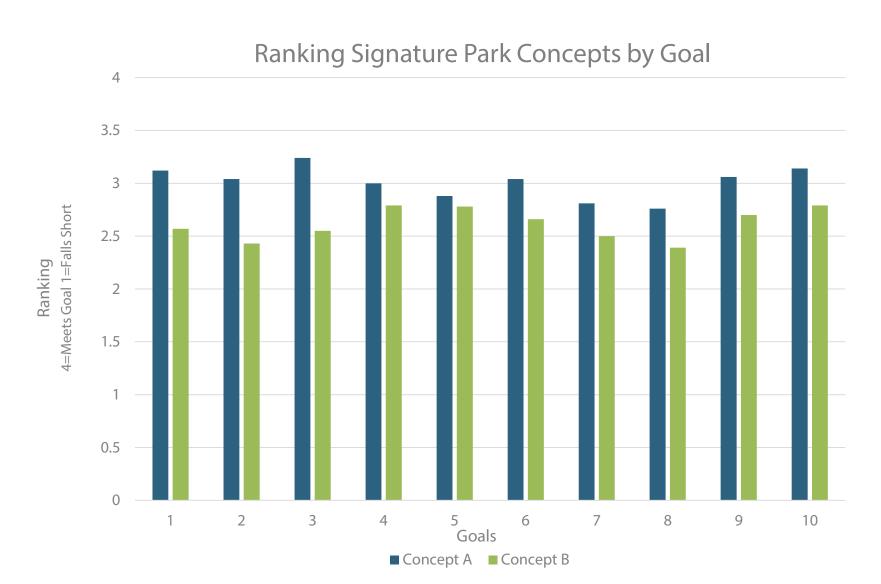
Active Vibrant Park

- Provide opportunities for active recreation for all ages and abilities.
- Ensure infrastructure is sufficient to accommodate anticipated use.
- Create a vibrant complimentary interface with the adjacent urban district.
- Develop programming and amenities that build community.

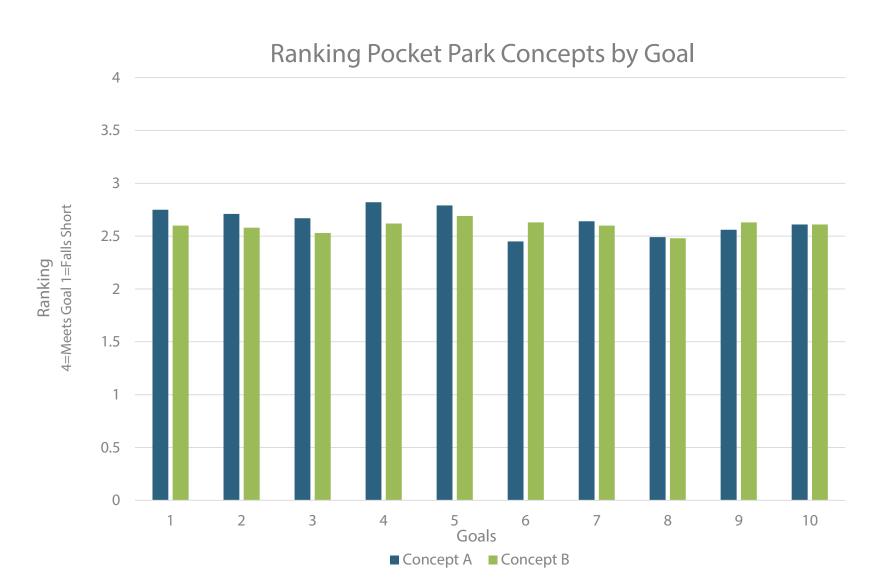
Fabric of Austin

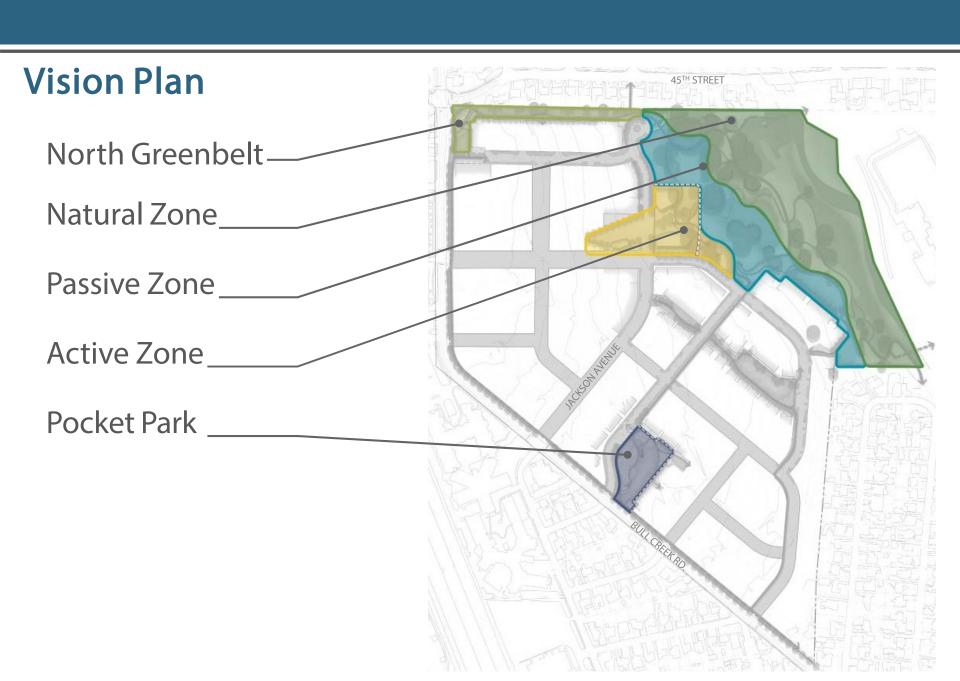
- Build a critical link and destination in Austin's Shoal Creek Trail system.
- Create a place that feels open, welcoming and comfortable for all.
- Celebrate the site's unique cultural history.

Community Input | April 2017 Meeting



Community Input | April 2017 Meeting





North Greenbelt

- Gateway to Grove parks and Shoal Creek Trail
- Front porch of the community
- Small lawns and gathering spaces









Natural Zone

- Natural / restored landscape
- Soft walking trails
- Nature play

- Environmental education
- Bird & wildlife habitat













Passive Zone

- Large open lawns
- Soft surface play and fitness
- Wet pond

- Picnic and gathering spaces
- Natural and maintained landscapes













Active Zone

- Highest use area, extends into adjacent Town Center
- Community gathering
- Adventure play

- Ample seating and shade
- Plaza space for farmer's markets, gatherings, and performances













Pocket Park

- Feel of village square / neighborhood park
- Honor the site's history
- Family play
- Shaded gardens, lawns, and paths









Parks Master Plan

- Circulation
- Plant Communities
- Core Infrastructure
- 10 Projects/Phasing



- —— Primary Pathways
- —— Secondary Pathways
- Shoal Creek Trail
- Possible Bridge Locations



••• 3/4-mile Signature Park Loop



- ••• 3/4-mile Signature Park Loop
- ••• ½-mile Accessible Loop



- ••• 3/4-mile Signature Park Loop
- ••• ½-mile Accessible Loop
- • 13/4-mile Community Loop



Riparian Edge



Vernal Wetland





Upland Prairie/Meadow



Herbaceous Understory









Ornamental Planting









Buffer Planting





Project Summary

- 1. Gateway Park
- 2. ShoalCreekTrailEnhancements
- 3. Casual Play & Fitness
- 4. The Great Lawns
- 5. The Active Hub
- 6. Pond Enhancements
- 7. Natural Zone Enhancements
- 8. Passive Park South
- 9. Pocket Park Play Zone
- 10. Pocket Park Gardens

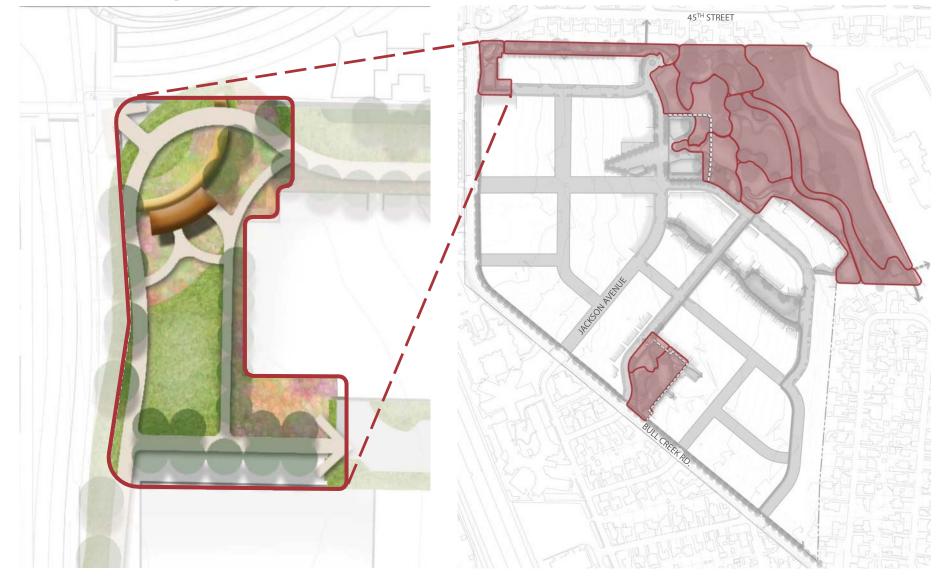


Core Infrastructure

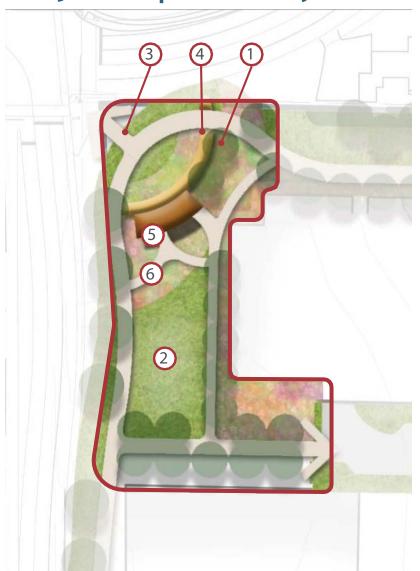
- 1. Shoal Creek Trail
- 2. Pedestrian Bridge and Jefferson Connection
- 3. Perimeter Sidewalk and Trees
- 4. Wet Pond
- 5. Buffer Plantings
- 6. General Re-vegetation
- 7. Waste receptacles and pet waste stations



Project 1 | Gateway Park



Project 1 | Gateway Park



Amenities:

- 1. Park signage / interactive signage
- 2. Welcome lawn with seating (approx. .3 acres)
- 3. Access to Shoal Creek Trail and Bull Creek Road Trail
- 4.Trail Signage / Trail Map
- 5.Community Front Porch (approx. 500-1000 SF)

- 6.Community herb garden7.Waste receptacles, pet waste station, hydration
- Lighting: Moderate light level Maintenance Requirement: High Budget: \$200,000-\$300,000

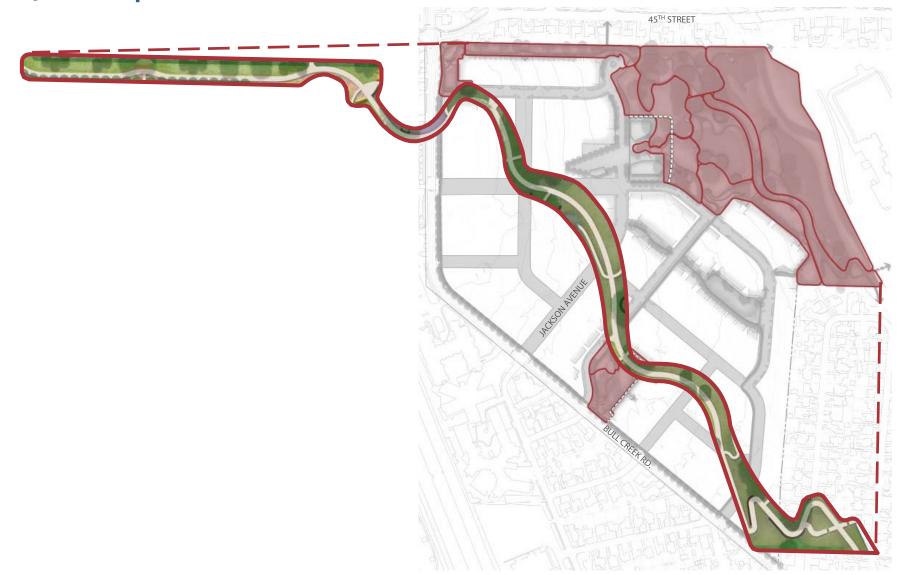








Project 2 | Shoal Creek Trail Enhancements



Project 2 | Shoal Creek Trail Enhancements





Project 3 | Casual Play and Fitness





Project 3 | Casual Play and Fitness



Primary Amenities:

- 1. Soft surface playground (approx. 3-5000 SF)
- 2. Nature play area (approx. 3-5000 SF)
- 3. Bridge Shoal Creek Trail over tunnel between playareas
- 4. Walking trails
- 5. Fitness loop (5-8 stations)
- 6. Picnic and seating areas at regular intervals
- 7. Yoga/exercise pad area

Programming: Fitnessclasses Lighting: Low light level MaintenanceRequirement: Moderate Budget: \$390,000-\$560,000









Project 4 | The Great Lawns



Project 4 | The Great Lawns



Amenities:

- 1.Upper lawn / multi-purpose field (approx. .4acres)
- Central lawn (approx. 1 acre, extends into private parkland)
- 3. Ring of paths and natural landscaping
- 4. Formal and informal seating opportunities
- 5. Low walls for tree preservation and leveling of lawns /seating nodes
- 6. Waste receptacles, pet waste stations

Programming: Community gatherings, fitness classes Lighting:Low light level MaintenanceRequirement: Moderate Budget:\$260,000-\$330,000

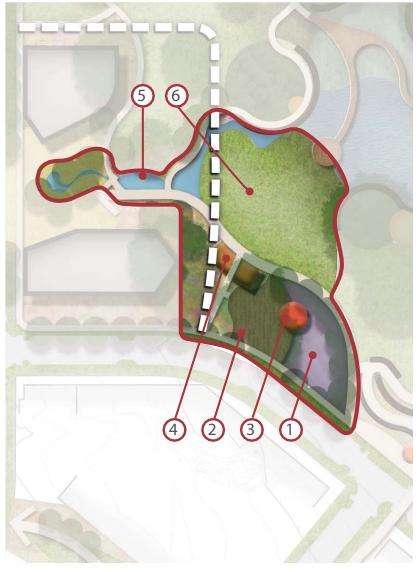




Project 5 | The Active Hub



Project 5 | The Active Hub



Amenities:

- Adventure Playground (approx. 5-8000 SF)
- 2. Communitydeckwithmovable furniture and game tables built around existing trees (approx. 3-5000 SF)
- 3. Signature PlayFeature
- 4. Shade Pavilion (approx. 1-2000 SF)
- 5. Wet or dry water feature connecting active zone to wetpond

- 6. Sloped event lawn downto pond (approx. .8 acres)
- 7. Public restrooms to be provided on public or private parkland
- 8. Waste receptacles, pet waste stations, hydration stations

Programming: Movies in the park, live performances, community gatherings and socials, birthday parties.
Lighting: High light level

MaintenanceRequirement: High Budget: \$800,000-\$1,100,000











Project 6 | Pond Enhancements



Project 6 | Pond Enhancements



Amenities:

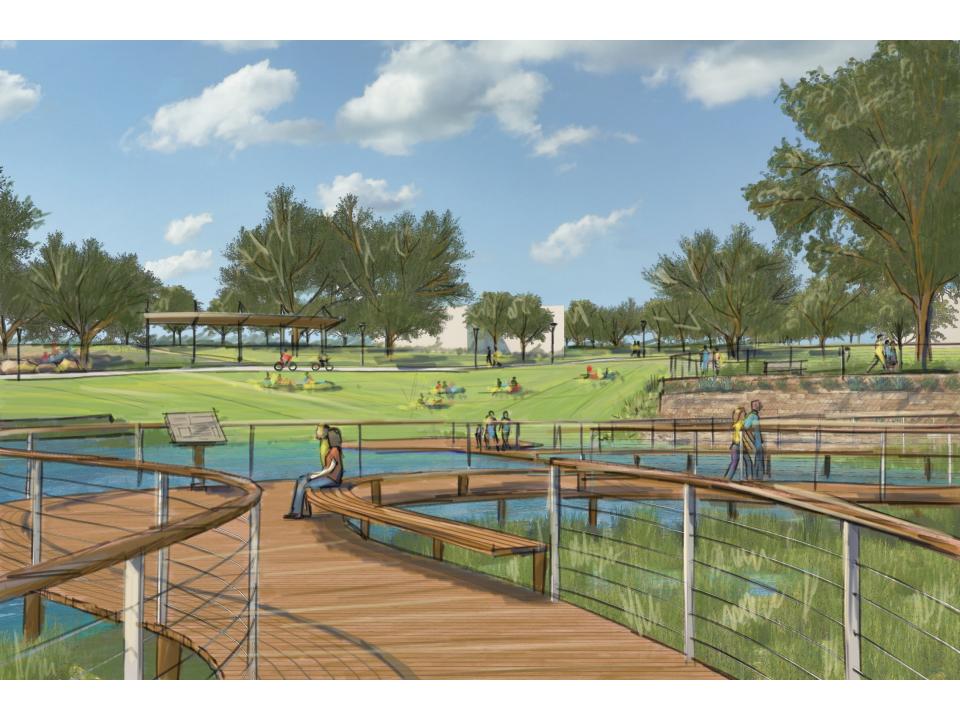
- 1.Boardwalk
- 2. Decks / pondoverlooks
- 3. Turf banks on west edge of pond
- 4. Natural riparian banks on east
- 5. Terraced retaining walls to improve pondaccess
- 6. Wetland and habitat restoration

Programming: Educational programming Lighting:low light level Maintenance Requirement: High Budget: \$350,000-\$500,000









Project 7 | Natural Zone Enhancements



Project 7 | Natural Zone Enhancements



Amenities:

- 1. Soft surface trails
- 2. Intermittent seating areas (approx. 500' O.C. along trails)
- 3. Overlooks / wildlife watching stations along Shoal Creek
- 4. Signature overlook with downtown view, education feature, and shade

5.Small outdoor classroom space

Programming: Educational programming, community prairie days.

Lighting: None except along Shoal CreekTrail

MaintenanceRequirement:Low Budget: \$240,000-\$380,000







Project 8 | Passive Park South



Project 8 | Passive Park South



Amenities:

- Accessible trail connection between street and Shoal CreekTrail
- 2. Terrace garden / pollinator garden
- 3. Open lawns
- 4. Iconic sculptural element at southern park entry / street terminus

Programming: Educationalprogramming Lighting: Low Light Level MaintenanceRequirement: Moderate Budget: \$440,000-\$560,000

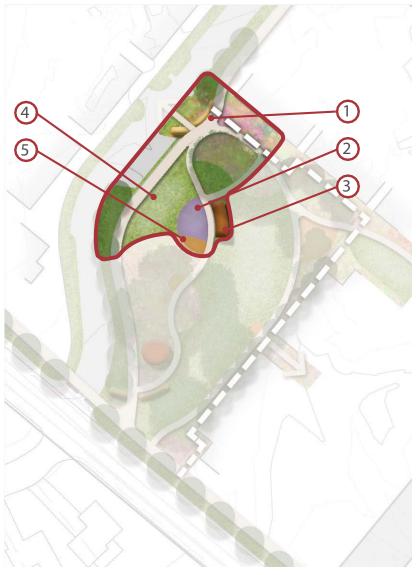




Project 9 | Pocket Park Play Zone



Project 9 | Pocket Park Play Zone



Primary Amenities:

- 1. Park Gateway
- 2. Playground, (approx.1000-1500SF)
- 3. Pavilion (approx. 500-1000 SF)
- 4. Seating area on edge of trees
- 5. Smalllawn
- 6. Waste receptacles, pet waste stations, hydrationstations

Programming: Birthday parties Lighting: Moderate light level Maintenance Requirement: High Budget: \$190,000-\$270,000





Project 10 | Pocket Park Gardens



Project 10 | Pocket Park Gardens



Primary Amenities:

- 1. Strolling garden around oak trees
- 2. Seating nodes
- 3. Large open lawn(approx.1/2 acre)
- 4. Park signage
- 5. Sidewalk and seating around park perimeter
- 6. Art /educational installation honoring site history
- 7. Waste receptacles, pet waste stations

Programming: Educational programming Lighting: Low Light Level Maintenance Requirement: Moderate Budget: \$230,000-\$330,000









Project Summary

- 1. Gateway Park
- 2. ShoalCreekTrailEnhancements
- 3. Casual Play & Fitness
- 4. The Great Lawns
- 5. The Active Hub
- 6. Pond Enhancements
- 7. Natural Zone Enhancements
- 8. Passive Park South
- 9. Pocket Park Play Zone
- 10. Pocket Park Gardens



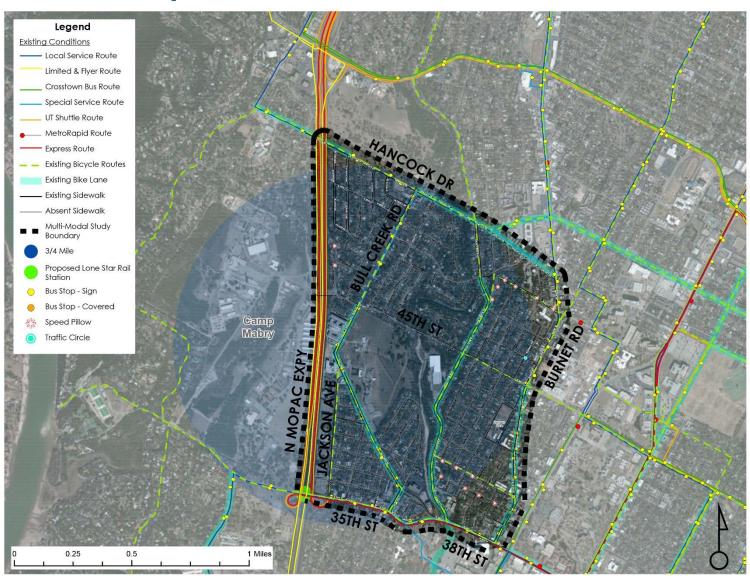
Next Steps

- Presentation to Parks Board Land, Facilities, and Program Committee: July
- Presentation to Parks Board: July / August
- Final approval by Director of PARD
- Submittal of site plan for Phase 1 within one year of approval (anticipated before end of 2017)
- Start construction approx. one year later

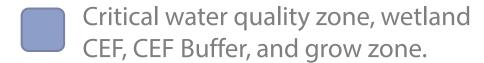
For more information, questions or to view this presentation again:

Visit www.austintexas.gov/parksatthegrove or contact Charles Mabry, charles.mabry@austintexas.gov, 512.974.9481

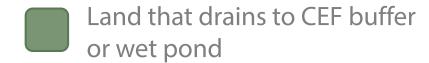
Multimodal Map















Slopes greater than 10%





75' Setback from residences



- Critical water quality zone, wetland CEF, CEF Buffer, and grow zone.
- Land that drains to CEF buffer or wet pond
- Slopes greater than 10%
- 75' Setback from residences