

Aerial image of the park looking South

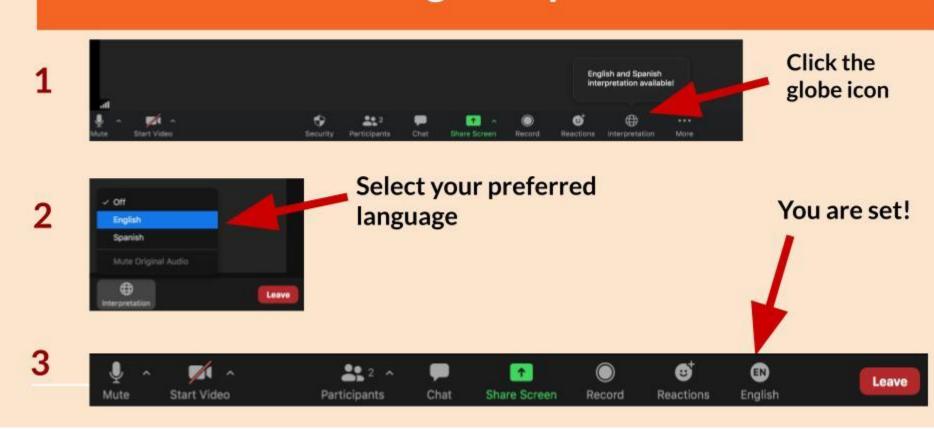




Virtual Community Meeting #1

April 22, 2021 Meeting is being recorded

Accessing interpretation



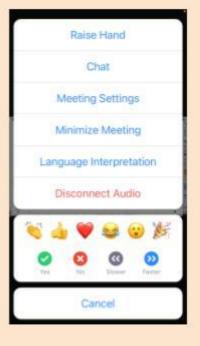


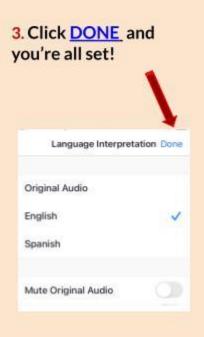


Accessing from a cell phone (or tablet)



- 1. Click MORE to find interpretation
- 2. Click language interpretation =







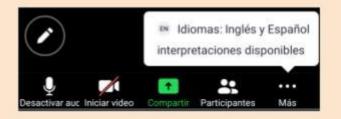


Cómo acceder a la interpretación Haz click en el English and Spanish ícono del globo Elige tu idioma de preferencia ¡Listo! Manage Language Interpretation... 3 0 ... **Participants** Chat Share Screen Reactions More Security Record Spanish





¿Cómo me conecto desde mi celular o tableta?



- 1. Haz clic en MÁS para encontrar interpretación
- 2. Haz clic en interpretación de idiomas. Podrás elegir tu idioma.



3. Después de elegir español, no olvides presionar Listo.







Virtual Info: Zoom Housekeeping

- Participants can join by computer and/or phone
- This session is being recorded and will be posted at the conclusion.
- Participants will stay muted through the presentation.
- Questions can be shared in the comments section.
- "Raise hand" for sharing comments during questions session at end of presentation.





Agenda

- Welcome and Introduction
- Meeting Overview: Virtual Meeting Info and Agenda
- Project Team introduction
- Park Information: History of the Park, Park Classification, and Phase 2 Scope
- Project Timeline
- Overview of Existing Conditions
- Schematic Design Variation A
- Schematic Design Variation B
- Guided Questions
- Questions and Comments



View of the playground on original piece of parkland





Introductions: Meeting Team



Merritt Nolte-Roth, PARD Community Services Coordinator



Patrick Beyer, PARD Project Manager



Robert Deegan, Rialto Studio, Principal/Project Design Consultant



Keely Rizzato, Rialto Studio, Associate/Project Design Consultant





Introductions: Primary Contact

Primary Project Contact

Parks and Recreation Department

Patrick Beyer, PLA

Project Manager

Patrick.beyer@austintexas.gov



Project information provided at http://www.austintexas.gov/BrowniePark

Project Consultant

Rialto Studio

Robert Deegan, PLA

Principal

RIALTO STUDIO LANDSCAPE ARCHITECTURE





Brief History of the Park

- 2005 Playground installed in small parcel
- 2014 Approximately 5 acres of additional parkland were acquired for a total of 7.8 acres.
- 2017- 3 community engagement meetings held to plan the future park.
- 2018 <u>Concept Plan</u> developed with SSAU Stiphany Sowell Architecture + Urbanism
- 2020 PARD installed the new multipurpose field and irrigation system



Workshop at Gus Garcia YMCA: PARD, SSAU, and Neighborhood Residents





Park Classification: Neighborhood Park

Classification	Size (acres)	Service Area	Access	Description	Features Mix
Metropolitan	201+	Citywide		Typically located in the center of a single neighborhood or in conjunctions with an elementary school or a greenbelt. Local Recreation focus.	Compact Multi- Purpose Outdoor Athletics, Trails, Picnic Areas, Gardens, Playscapes, Nature Play, Passive Users
District	31-200	2 miles			
Neighborhood	2-30	1 mile	Collector streets (bike and pedestrian)		
Pocket	Under 2	1/4 mile			
Button	.25 or less	1/4 mile			

Brownie Park services a larger area because of parkland deficits in North Austin. Typically, neighborhood parks do not include vehicular parking beyond ADA parking.





Anticipated Scope of Phase 2

- Addition of a loop walking trail
- Addition of solar security lighting
- Addition of new playground features
- Addition of picnic pavilion
- Addition of ADA parking spaces
- Removal of the playground
- Removal of the fence
- Art in Public Places City of Austin Program







Project Timeline

Design



Permitting and Construction





Anticipated Park Opening – Spring 2023







Existing Conditions



EXISTING PLAYGROUND



2 GATE IN FENCE



3 SPOILS PILE









Key Themes

1. CREATE ONE PARK

Establish an identity for the park that celebrates the surrounding neighborhood. Utilize consistent materials to establish a coherent design language.

2. FOSTER MULTIGENERATIONAL PLAY

Support a range of recreational programs for different ages, interests and community needs. Design play spaces that are challenging, encourage curiosity, stimulate imagination and enable dynamic rather than prescriptive interaction.

3. AMPLIFY RESOURCES

Function as a central social space for the community. Include spaces for neighborhood groups, programs and activities. Preserve significant existing trees for shade and beauty.

4. ENSURE SAFETY

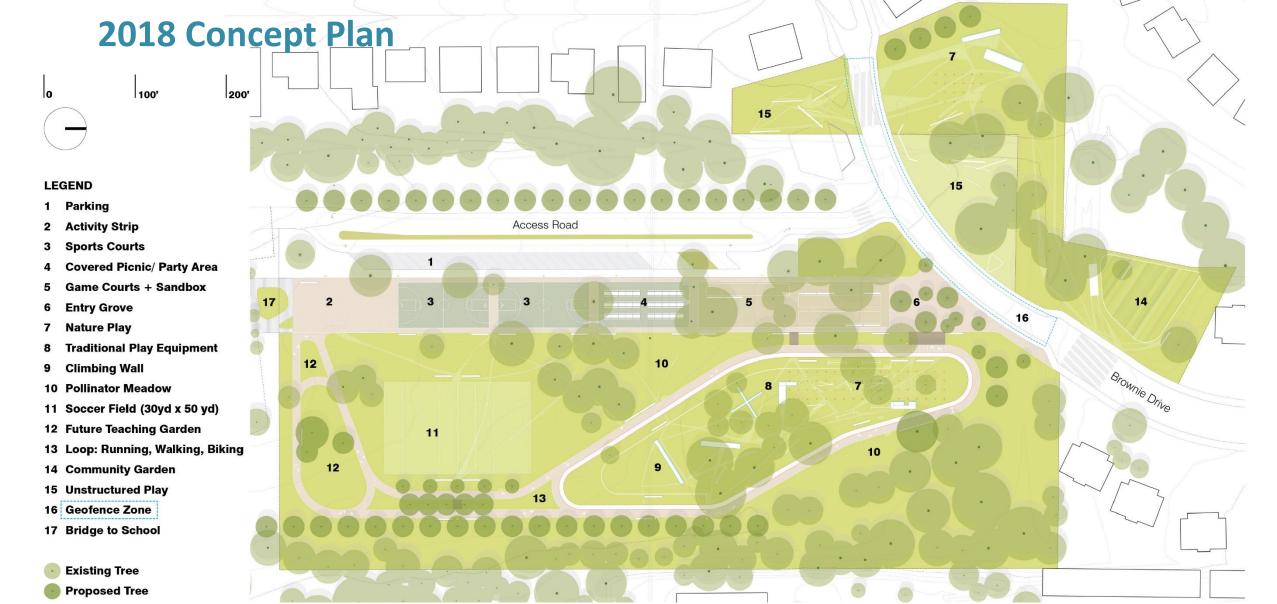
Provide open sightlines across the park to provide visibility. Utilize lighting to create a safe and comfortable space and illuminate the park.

5. ENHANCE ECOLOGY

Establish areas for water infiltration and enhance water quality in the tributary. Support habitat for pollinators, birds and other fauna.











Schematic Design Variation A

LEGEND

- 1 RAIN GARDEN
- (2) GRASS BERM
- (3) SPORTS COURT
- (4) PARKING (21 SPACES)
- (5) PICNIC AREA
- 6 ENTRY SIGN/ART WALL
- (7) COMMUNITY ORCHARD
- (8) WATER SPIGOT
- (9) EXISTING WATER FOUNTAIN
- (10) VEGETATED FILTER STRIP
- (11) MAIN LAWN/GATHERING SPACE
- (12) PAVILION
- (13) BAMBOO JUNGLE
- (14) FITNESS AREA
- (15) 5-12 YEAR PLAY AREA
- 16 SWING AREA
- (17) 2-5 YEAR PLAY AREA
- (18) NATURE PLAY
- 19 MEADOW/UNMOWED AREA
- 20 SOCCER FIELD 150'x240'
- 21) EXISTING TREES, TYP.
- 22) PROPOSED TREES. TYP.
- 23 SALVAGED BOULDERS
- 24) BBQ GRILLS
- 25 WATER FOUNTAIN
- 26 WALKING PATH









Schematic Design Variation B

LEGEND

- 1 RAIN GARDEN
- (2) OPEN LAWN
- (3) SPORTS COURT
- (4) PARKING (21 SPACES)
- (5) PICNIC AREA
- (6) ENTRY SIGN/ART WALL
- (7) COMMUNITY ORCHARD
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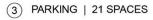












4 LIGHTING





Variation B Walking Trail



1 LOOP TRAIL | 2,064 Linear Feet | 0.4 Mile

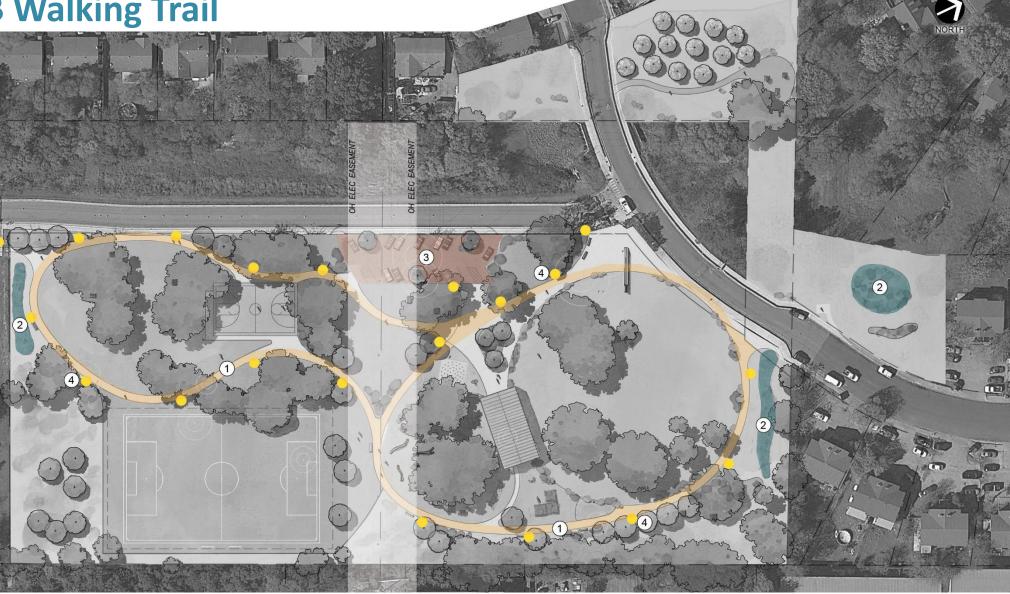


2 RAIN GARDEN



(3) PARKING | 21 SPACES

4 LIGHTING











1 PICNIC AREA



2 CHARCOAL BBQ



- LITTER RECEPTACLES
- DRINKING FOUNTAIN













1 PICNIC AREA



2 CHARCOAL BBQ



- LITTER RECEPTACLES
- DRINKING FOUNTAIN

























1 ART WALL



2 PLAZA SPACE



3 PAVILION







Variation A Art Wall









1 ART WALL



2 PLAZA SPACE



3 PAVILION







Variation B Art Wall





















Play Types



PLATFORM PLAY



2 SWINGS



3 ADVENTURE PLAY



(4) NET CLIMBERS



5 NATURE PLAY-UNSTRUCTURED



6 NATURE PLAY STRUCTURED



ADVANCED CLIMBING



DYNAMIC FITNESS





Pause to set up Poll Everywhere

PollEv.com/austinparks512, or

Text AUSTINPARKS512 to 22333





1. Art in Public Paces Program - Goals

What words would you like an artist to be inspired by in creating public art for the park? Your words will be used to create goals for the project.



When Questions are activated, respond at PollEv.com/austinparks512, or Text AUSTINPARKS512 to 22333 once to join

2. What do you like to do when you are at the park?

Select all that apply:

- Playground
- Sports field (recently opened)
- Picnicking
- Walking/jogging
- Passive uses (sitting, lounging, relaxing)
- Community Orchard
- I currently do not use the park



When Questions are activated, respond at PollEv.com/austinparks512, or Text AUSTINPARKS512 to 22333 once to join

3. What is your preferred playground style? select three:



1 PLATFORM PLAY



(2) SWINGS



(3) ADVENTURE PLAY



(4) NET CLIMBERS



(5) NATURE PLAY-UNSTRUCTURED



(6) NATURE PLAY STRUCTURED



(7) ADVANCED CLIMBING



(8) DYNAMIC FITNESS



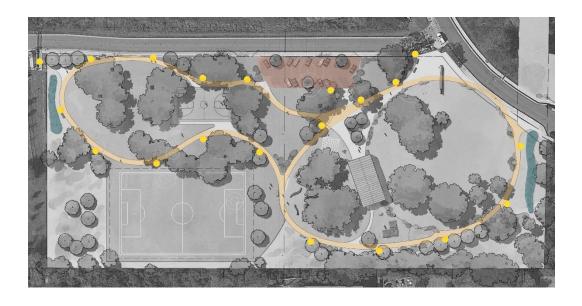
When Questions are activated, respond at **PollEv.com/austinparks512**, or Text **AUSTINPARKS512** to **22333** once to join

4. Park Circulation

Which park circulation route would encourage more active use of the trail by the community?



Variation A – A linear trail that links activity areas from the IDEA school to Brownie Drive with smaller loops at either end.



Variation B – A curvilinear loop trail that links activity ares in between the IDEA school to Brownie Drive.





5. Flexible Lawn Space

Which flexible lawn space would be the most versatile for the needs of the community?



Variation A – A large open area near the North end of the main parcel and nearby picnic areas.



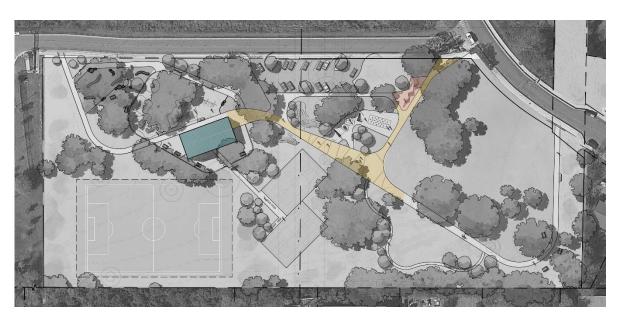
Variation B – A large formal lawn area on the North end and smaller lawn area on the South end with picnic areas throughout.



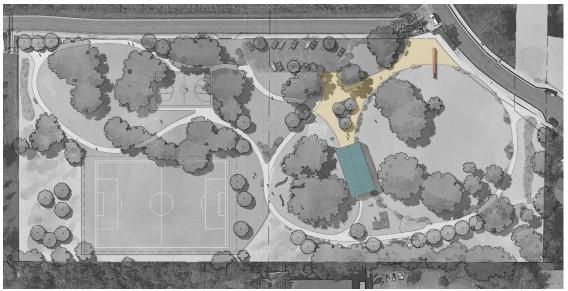


6. Community Gathering Space

Which location of the community gathering area would encourage the most use of the included amenities?



Variation A – Amenities are grouped together toward the South end of the park near the IDEA school.



Variation B – Amenities are grouped together toward the North end of the park closer to Brownie Drive.



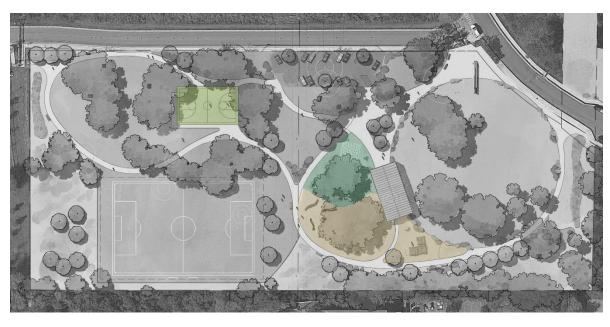


7. Activity Area

Which activity layout would best activate the park?



Variation A – Locate the playground equipment closer to the IDEA school with the sports court and older age group activities centrally located.



Variation B – Locate the playground equipment centrally with the sport court closer to the IDEA school.





8. Additional Scope

The proposed scope of Phase 2 of the concept plan implementation anticipates the installation of a loop trail, playground, pavilion and parking. Additional features and amenities shown in the concept plan will be implemented in consideration of Phase 2 budget limitations. If additional funding is available, what amenities or features should be prioritized for the community? (select 2):

- Entry/Visibility enhancement
- Event Plaza
- Picnic Areas
- Tree and landscape enhancements
- Fitness Equipment
- Sports Court





Next Steps

Share with others

- provide additional feedback and view a recording of tonight's meeting by visiting the Parks and Recreation Departments project webpage:
- http://www.austintexas.gov/browniepark

PARD site visit

PARD staff on-site 3pm on Wednesday, April 28th to promote the online survey

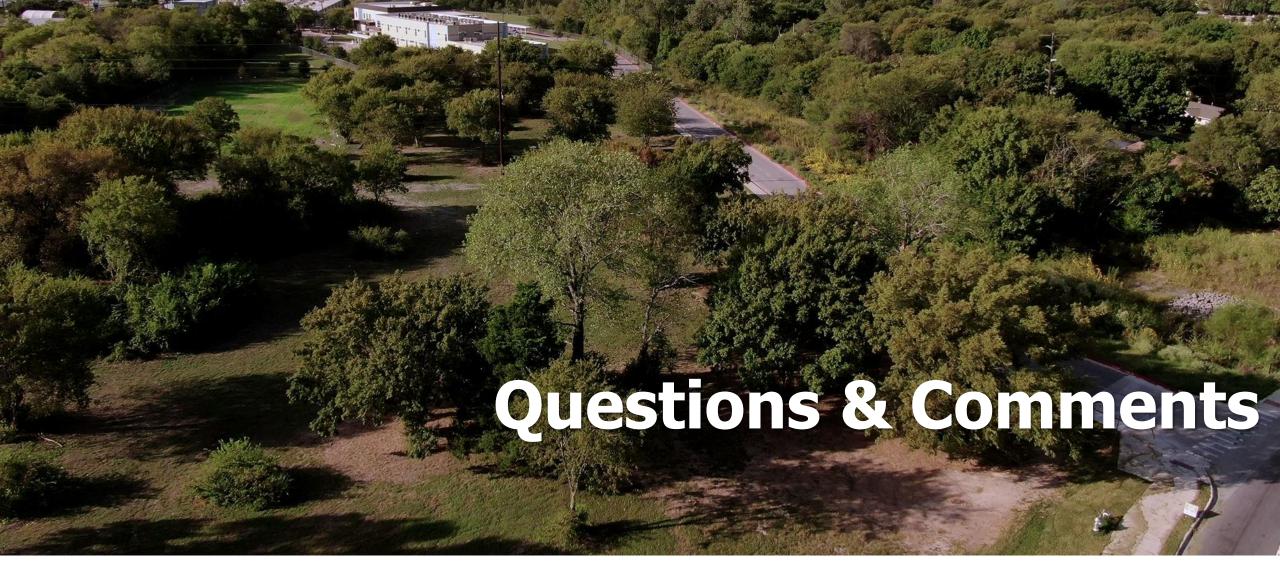
More information

Survey: https://publicinput.com/R6627 (open now through May 13, 2021)

Community Meeting #2: Late June 2021











Project Contact Patrick Beyer, PLA Patrick.beyer@austintexas.gov

Schematic Design Variation A

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Schematic Design Variation B

LEGEND

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- 2 OPEN LAWN
- (3) SPORTS COURT
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- (5) PICNIC AREA
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