

# BULL CREEK SCAVENGER HUNT & BINGO

Rules: Stay with your group. Everyone in group must see the object found. Collect only the items noted, and only one small example.

Fossil of a seashell <input type="checkbox"/>	Pollution (collect) <input type="checkbox"/>	Bird Song <input type="checkbox"/>	Karstic limestone <input type="checkbox"/>	Limestone (collect) <input type="checkbox"/>
Damselfly or Dragonfly <input type="checkbox"/>	Seed (collect & identify) <hr/> <input type="checkbox"/>	Signs of humans <input type="checkbox"/>	Animal track <input type="checkbox"/>	Signs of a flood <input type="checkbox"/>
Tributary <input type="checkbox"/>	Something prickly (identify) <hr/> <input type="checkbox"/>	<b>FREE</b> <input type="checkbox"/>	Erosion <input type="checkbox"/>	Wildflower (identify) <hr/> <input type="checkbox"/>
Something Edible <input type="checkbox"/>	Watershed <input type="checkbox"/>	Sounds of the Highway <input type="checkbox"/>	Animal Scat <input type="checkbox"/>	Waterfall <input type="checkbox"/>
Spring <input type="checkbox"/>	Algae <input type="checkbox"/>	Poison Ivy <input type="checkbox"/>	Bull Creek <input type="checkbox"/>	Sewer line <input type="checkbox"/>

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Sounds of the Highway <input type="checkbox"/>	Algae <input type="checkbox"/>	Fossil of a seashell <input type="checkbox"/>	Pollution (collect) <input type="checkbox"/>	Something Edible <input type="checkbox"/>
Sewer line <input type="checkbox"/>	Karstic limestone <input type="checkbox"/>	Tributary <input type="checkbox"/>	Spring <input type="checkbox"/>	Signs of a flood <input type="checkbox"/>
Signs of humans <input type="checkbox"/>	Something prickly (identify) <hr/> <input type="checkbox"/>	<b>FREE</b> <input type="checkbox"/>	Limestone (collect) <input type="checkbox"/>	Damselfly or Dragonfly <input type="checkbox"/>
Poison Ivy <input type="checkbox"/>	Erosion <input type="checkbox"/>	Waterfall <input type="checkbox"/>	Wildflower (identify) <hr/> <input type="checkbox"/>	Bird Song <input type="checkbox"/>
Watershed <input type="checkbox"/>	Animal Scat <input type="checkbox"/>	Seed (collect & identify) <hr/> <input type="checkbox"/>	Animal track <input type="checkbox"/>	Bull Creek <input type="checkbox"/>

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Algae <input type="checkbox"/>	Poison Ivy <input type="checkbox"/>	Bird Song <input type="checkbox"/>	Waterfall <input type="checkbox"/>	Sounds of the Highway <input type="checkbox"/>
Tributary <input type="checkbox"/>	Wildflower (identify) <hr/> <input type="checkbox"/>	Pollution (collect) <input type="checkbox"/>	Animal Scat <input type="checkbox"/>	Signs of a flood <input type="checkbox"/>
Limestone (collect) <input type="checkbox"/>	Something prickly (identify) <hr/> <input type="checkbox"/>	<b>FREE</b> <input type="checkbox"/>	Signs of humans <input type="checkbox"/>	Seed (collect & identify) <hr/> <input type="checkbox"/>
Karstic limestone <input type="checkbox"/>	Fossil of a seashell <input type="checkbox"/>	Animal track <input type="checkbox"/>	Damselfly or Dragonfly <input type="checkbox"/>	Erosion <input type="checkbox"/>
Spring <input type="checkbox"/>	Something Edible <input type="checkbox"/>	Watershed <input type="checkbox"/>	Bull Creek <input type="checkbox"/>	Sewer line <input type="checkbox"/>

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Tributary <input type="checkbox"/>	Animal track <input type="checkbox"/>	Something Edible <input type="checkbox"/>	Karstic limestone <input type="checkbox"/>	Bull Creek <input type="checkbox"/>
Sounds of the Highway <input type="checkbox"/>	Fossil of a seashell <input type="checkbox"/>	Watershed <input type="checkbox"/>	Animal Scat <input type="checkbox"/>	Signs of a flood <input type="checkbox"/>
Sewer line <input type="checkbox"/>	Something prickly (identify) <hr/> <input type="checkbox"/>	<b>FREE</b> <input type="checkbox"/>	Wildflower (identify) <hr/> <input type="checkbox"/>	Seed (collect & identify) <hr/> <input type="checkbox"/>
Bird Song <input type="checkbox"/>	Waterfall <input type="checkbox"/>	Algae <input type="checkbox"/>	Damselfly or Dragonfly <input type="checkbox"/>	Erosion <input type="checkbox"/>
Spring <input type="checkbox"/>	Poison Ivy <input type="checkbox"/>	Pollution (collect) <input type="checkbox"/>	Signs of humans <input type="checkbox"/>	Limestone (collect) <input type="checkbox"/>

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Limestone (collect) <input type="checkbox"/>	Bird Song <input type="checkbox"/>	Poison Ivy <input type="checkbox"/>	Seed (collect & identify) <hr/> <input type="checkbox"/>	Watershed <input type="checkbox"/>
Animal track <input type="checkbox"/>	Pollution (collect) <input type="checkbox"/>	Bull Creek <input type="checkbox"/>	Sounds of the Highway <input type="checkbox"/>	Sewer line <input type="checkbox"/>
Signs of a flood <input type="checkbox"/>	Waterfall <input type="checkbox"/>	<b>FREE</b> <input type="checkbox"/>	Fossil of a seashell <input type="checkbox"/>	Signs of humans <input type="checkbox"/>
Animal Scat <input type="checkbox"/>	Something prickly (identify) <hr/> <input type="checkbox"/>	Algae <input type="checkbox"/>	Spring <input type="checkbox"/>	Something Edible <input type="checkbox"/>
Erosion <input type="checkbox"/>	Damselfly or Dragonfly <input type="checkbox"/>	Wildflower (identify) <hr/> <input type="checkbox"/>	Karstic limestone <input type="checkbox"/>	Tributary <input type="checkbox"/>

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Waterfall <input type="checkbox"/>	Fossil of a seashell <input type="checkbox"/>	Bird Song <input type="checkbox"/>	Poison Ivy <input type="checkbox"/>	Bull Creek <input type="checkbox"/>
Algae <input type="checkbox"/>	Seed (collect & identify) <hr/> <input type="checkbox"/>	Pollution (collect) <input type="checkbox"/>	Limestone (collect) <input type="checkbox"/>	Tributary <input type="checkbox"/>
Animal track <input type="checkbox"/>	Something prickly (identify) <hr/> <input type="checkbox"/>	<b>FREE</b> <input type="checkbox"/>	Signs of humans <input type="checkbox"/>	Wildflower (identify) <hr/> <input type="checkbox"/>
Watershed <input type="checkbox"/>	Signs of a flood <input type="checkbox"/>	Sounds of the Highway <input type="checkbox"/>	Damselfly or Dragonfly <input type="checkbox"/>	Karstic limestone <input type="checkbox"/>
Animal Scat <input type="checkbox"/>	Spring <input type="checkbox"/>	Something Edible <input type="checkbox"/>	Sewer line <input type="checkbox"/>	Erosion <input type="checkbox"/>

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Animal Scat <input type="checkbox"/>	Bull Creek <input type="checkbox"/>	Fossil of a seashell <input type="checkbox"/>	Damselfly or Dragonfly <input type="checkbox"/>	Erosion <input type="checkbox"/>
Bird Song <input type="checkbox"/>	Watershed <input type="checkbox"/>	Signs of a flood <input type="checkbox"/>	Waterfall <input type="checkbox"/>	Spring <input type="checkbox"/>
Tributary <input type="checkbox"/>	Wildflower (identify) <hr/> <input type="checkbox"/>	<b>FREE</b> <input type="checkbox"/>	Animal track <input type="checkbox"/>	Something prickly (identify) <hr/> <input type="checkbox"/>
Seed (collect & identify) <hr/> <input type="checkbox"/>	Signs of humans <input type="checkbox"/>	Algae <input type="checkbox"/>	Sounds of the Highway <input type="checkbox"/>	Pollution (collect) <input type="checkbox"/>
Karstic limestone <input type="checkbox"/>	Limestone (collect) <input type="checkbox"/>	Sewer line <input type="checkbox"/>	Something Edible <input type="checkbox"/>	Poison Ivy <input type="checkbox"/>

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Poison Ivy <input type="checkbox"/>	Animal Scat <input type="checkbox"/>	Bull Creek <input type="checkbox"/>	Fossil of a seashell <input type="checkbox"/>	Something Edible <input type="checkbox"/>
Erosion <input type="checkbox"/>	Bird Song <input type="checkbox"/>	Watershed <input type="checkbox"/>	Signs of a flood <input type="checkbox"/>	Waterfall <input type="checkbox"/>
Spring <input type="checkbox"/>	Tributary <input type="checkbox"/>	<b>FREE</b> <input type="checkbox"/>	Wildflower (identify) <hr/> <input type="checkbox"/>	Animal track <input type="checkbox"/>
Seed (collect & identify) <hr/> <input type="checkbox"/>	Something prickly (identify) <hr/> <input type="checkbox"/>	Signs of humans <input type="checkbox"/>	Algae <input type="checkbox"/>	Sounds of the Highway <input type="checkbox"/>
Damselfly or Dragonfly <input type="checkbox"/>	Karstic limestone <input type="checkbox"/>	Limestone (collect) <input type="checkbox"/>	Sewer line <input type="checkbox"/>	Pollution (collect) <input type="checkbox"/>



