I move to amend Page 58 of Item 15 as follows:

**Art and Play**

Public art, especially interactive art, is a cornerstone of previous recommendations for Brush Square. Art should be abundant throughout the site, including sculptures and installations both temporary and permanent. Art pieces thoughtfully contrast planting and paving design and provide community benefits such as shade, seating, storytelling, and wayfinding. Successful art pieces also welcome exploration and play by children, be attractive for photograph opportunities, and serve as identifiable brands for Brush Square and the City of Austin.

Potential art locations are included in the illustrated master plan. The City’s Art in Public Places (AIPP) TEMPO project may also be an opportunity to provide temporary art installations on or near the site. The City of Austin should also explore the potential for private donations of public art pieces that the City installs and maintains.

The team received some community input encouraging that the 1950s steam engine be relocated to the site as an educational play area; this idea is likely not feasible as the engine was leased in 1989 to the Austin Steam Train Association, who have put considerable money into restoring it. The City of Austin should explore the potential for a more engaging play area to be located on the site.