

CONSTRUCTION NOTICE

BOULDER LANE (CROSSLAND DRIVE - EMBER GLEN DRIVE)
EMBER GLEN DRIVE (CALAVAR DRIVE - BOULDER LANE)

[Austin Public Works' Safe Routes to School Program](#) and [Austin Transportation's Bikeways Program](#) are partnering to help everyone safely and easily travel to and from school and around town.

In early 2020, the Safe Routes to School team published an infrastructure report for Austin City Council's District 6 which identified a high priority need for improved crossings along Boulder Lane and Ember Glen Drive to help students safely walk and bike to Canyon Creek Elementary School. Learn more about recommendations for District 6 at [AustinTexas.gov/SafeRoutesD6](https://austintexas.gov/SafeRoutesD6).

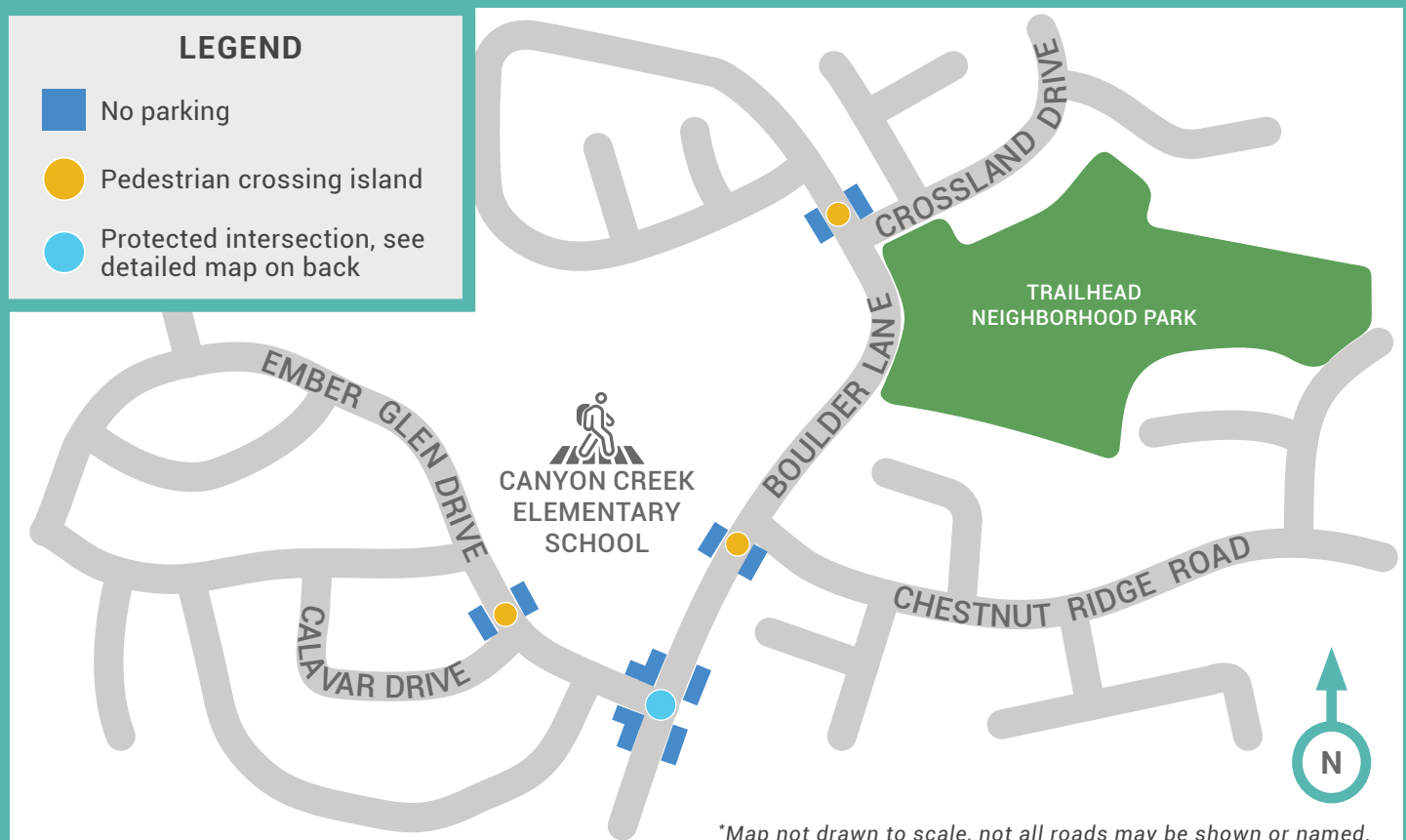
The City of Austin will construct three new pedestrian crossing islands along Boulder Lane and Ember Glen Drive to facilitate safe crossings for people walking and rolling. A new protected intersection at Boulder Lane and Ember Glen Drive will also be built to increase safety for everyone traveling through this area. Parking changes are included in this project to make space for the new crossings. See map below. No changes to the general purpose travel lane assignments are included in this work.

PROTECTED INTERSECTION

A protected intersection sets back the bikeway and pedestrian crossings using physical separation to better define the turning paths of motor vehicles. This design encourages more consistent yielding behavior for people driving cars and provides a shorter, safer crossing distance for people walking and people riding bikes. See detailed map on page 2.

IMPLEMENTATION

Construction is scheduled to begin in Spring 2021 and should take about three months to complete. The intersection and nearby streets will remain open at all times during construction. All work is dependent on weather and any other unanticipated delays. The COVID-19 pandemic is being monitored every day and construction schedules may be impacted.



PROTECTED INTERSECTION

BOULDER LANE AT EMBER GLEN DRIVE

