Total WBE Payments FY 2013 and FY 2014

FY 13 **WBE** GOAL FY 13 * FY 13 **GOAL** FY 14 * FY 14 FY 14 (%) **Payments WBE (%) Payments** (%) **Payments WBE (%)** WBE Payments CONSTRUCTION Competitive with Availability 13.8 \$193,409,359 3.24% \$6,262,186 13.8 \$212,032,552 5.71% \$12,104,567 \$29,905,703 Competitive with no Availability \$17,666,211 \$9,203,216 \$0 \$39,534,075 \$31,735 Non-Competitive \$232,518,278 \$6,262,186 **Total Payments** \$269,232,837 \$12,136,301 COMMODITY \$8,449,703 \$7,660,134 Competitive with Availability 6.2 12.07% \$1,019,897 6.2 8.21% \$628,798 \$127,142,959 Competitive with no Availability \$140,582,281 \$356,519 \$698,882 Non-Competitive \$89,920,679 \$99,880,180 **Total Payments** \$225,513,341 \$1,376,415 \$248,122,595 \$1,327,681 NON-PROFESSIONAL 15 \$85.053.323 \$1,796,826 15 \$58.630.503 4.70% \$2,755,045 Competitive with Availability 2.11% Competitive with no Availability \$107,363,802 \$132,223,962 \$2,969,491 Non-Competitive \$128,111,787 \$163,175,201 \$4,570,067 **Total Payments** \$320,528,912 \$4,766,317 \$354,029,666 \$7,325,113 **PROFESSIONAL** Competitive with Availability 15.8 \$137,232,858 2.98% \$4,091,142 15.8 \$120,175,450 4.87% \$5,850,152 \$2,223,308 \$2,041,133 Competitive with no Availability \$9.572.626 \$11.230.577 \$20.236 Non-Competitive **Total Payments** \$149,028,792 \$4,091,142 \$133,447,160 \$5,870,388 **TOTAL** \$424,145,243 \$21,338,562 Competitive with Availability 3.11% \$13,170,051 \$398,498,639 5.35% Competitive with no Availability \$266,635,771 \$292,513,587 Non-Competitive \$236,808,308 \$3,326,010 \$313,820,032 \$5,320,920 **Total Payments** \$927,589,322 \$16,496,061 \$1,004,832,258 \$26,659,482 Total Direct Check payments to WBE vendors without a purchase order \$336,436 \$173,046 **Total Direct Credit Card payments to WBE vendors** \$305,024 \$94,333 **Total Payments to WBE vendors** \$17,137,521 \$26,926,861

^{*} Competitive Payment dollars represents dollars awarded where WBE firms were available. Dollars for MBEs and WBEs will differ due to different numbers of MBEs available