

LOGIC MODEL

Your Planned Work		Your Intended Results		
Inputs/Resources	Activities	Outputs	Outcomes	Impact
Certain resources needed to operate your program	<i>If you have access to resources, then you can use them to accomplish your planned activities</i>	<i>If you accomplish your planned activities, then you will deliver the types and amount of service that you intended</i>	<i>If you accomplish your planned activities to the extent you intended, then your participants will benefit in certain ways</i>	<i>If these benefits to participants are achieved, then certain changes are expected to occur in organizations, communities, or systems</i>
<p><u>Access / Equitability Resources:</u></p> <ul style="list-style-type: none"> - Non-profits - Health - Existing programming - Funds / Increased Philanthropic/ Community Dollars - Materials – Big investments and ongoing programmatic costs - Access to natural resources that are safe for programming - Transportation - Parks preserves <p><u>Cultural Resources:</u></p> <ul style="list-style-type: none"> - Residents - Community / People - Media <p><u>Institutional Resources:</u></p> <ul style="list-style-type: none"> - City Departments - Education - Trainings (Safety and Content) - Safety Protocol 	<p><u>Access / Equitability:</u></p> <ul style="list-style-type: none"> - Providing Programs - Building / Improving Green Space - Continued Gap Analysis - Communication & Promotion <p><u>Cultural Change:</u></p> <ul style="list-style-type: none"> - Communication / Marketing - Training / Education <p><u>Institutional Change:</u></p> <ul style="list-style-type: none"> - Advocacy - Policy Development - Long Range Planning 	<p><u>Access / Equitability:</u></p> <ul style="list-style-type: none"> - Number of public greens spaces increases by XX% in underserved communities - Participation in nature programs increased by XX% - Number of green school yards increased by XX% - Every child lives within a ¼ mile of a park <p><u>Cultural Change:</u></p> <ul style="list-style-type: none"> - Number of doctors writing prescriptions for parks increases by XX% - Children are playing outside in nature X times per week - XX% of parents considered time in nature essential to their child’s development - Improvement on behavior scores on report cards (personal development scores) <p><u>Institutional Change:</u></p> <ul style="list-style-type: none"> - AISD curriculum requires X hours per week for nature based learning - Outdoor play / Nature based learning considered high priority to children’s health policy - XX% of teachers in AISD trained in nature education 	<p><u>Access / Equitability:</u></p> <ul style="list-style-type: none"> - Nature is preferred recreational activity - Communities value green space over other amenities <p><u>Cultural Change:</u></p> <ul style="list-style-type: none"> - Kids are healthier, happier, smarter - Children choose nature over screens <p><u>Institutional Change:</u></p> <ul style="list-style-type: none"> - Nature access is considered a priority when policy is being created or changed - Nature access is considered a priority in school curriculum and buildings schools 	<p><u>Access / Equitability</u></p> <p>Every child in Austin has abundant and equitable access to nature in their school, neighborhood, and home</p> <p><u>Cultural Change</u></p> <p>Every parent, health professional, and teacher knows and understands the importance of access to nature for a child’s healthy development</p> <p><u>Institutional Changes</u></p> <p>City codes and school curriculum are designed to allow and encourage kids to play outside in nature more frequently</p> <p><u>Leadership</u></p> <p>Austin is seen as an innovator and leader in the Children in Nature movement</p>