



Open House Public Meeting #1 Walter E. Long Metropolitan Park Master Plan | April 4, 2018





Agenda

- Engagement Strategy Overview
- Regional Growth Considerations
- Preliminary Site Analysis Overview
- Preliminary Park Programming Considerations
- Next Steps
- Questions?





PRIME PROJECT TEAM

Tim Bargainer, PLA

Planning / Landscape Architecture Practice Leader, Vice President

Gail Ferry, PLA, AICP

Planner and Landscape Architect

Brandon Hay, PLA

Landscape Architect

Nick Wester

Landscape Designer

Jim Carrillo, PLA, FAICP

Vice President







PUBLIC ENGAGEMENT STRATEGY

- Technical Advisory Group
- Community Stakeholders
 - Nine (9) Listening sessions with local and citywide individuals/entities
- Public Events and Public Interaction
 - Four (4) public meetings
 - In-person intercept survey
- Online Engagement
 - Public survey (ongoing)
 - Online comment map (ongoing)
- Elected and Appointed Officials and Boards
 - Austin Parks and Recreation Board
 - City Management
 - City Council

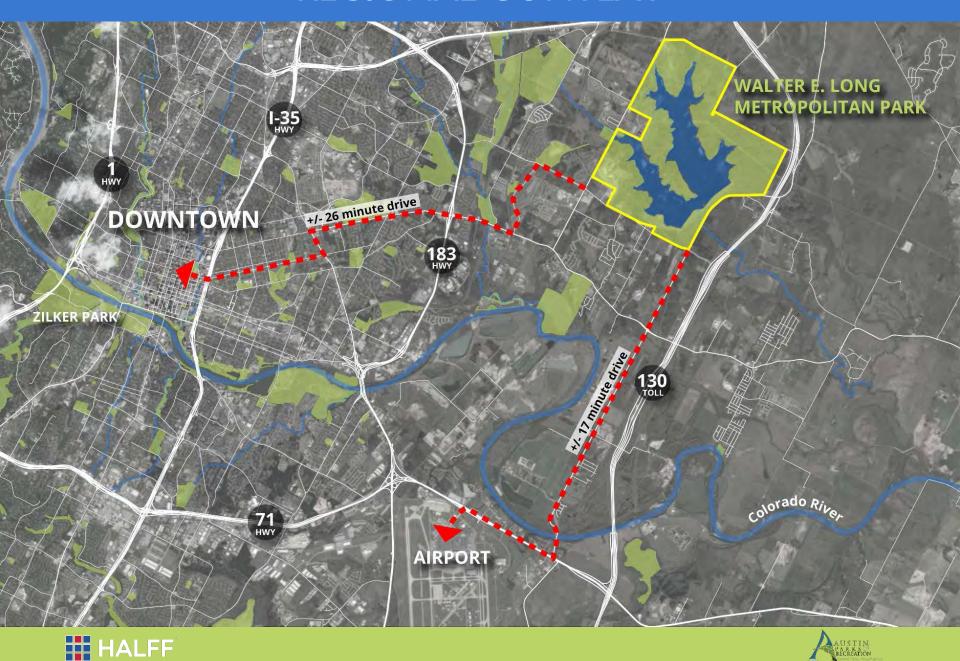






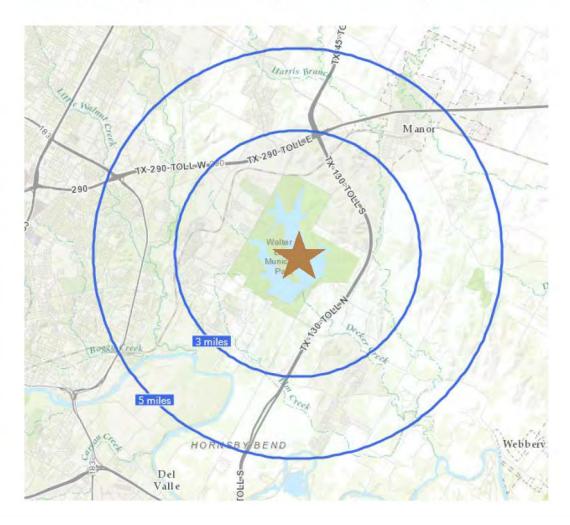


REGIONAL CONTEXT



REGIONAL GROWTH CONSIDERATIONS

Existing Nearby Development



Existing Nearby Development

Туре	Existing Use		
	3-Mile Radius	5-Mile	
Single Family Residential	2,934 units	12,968 units	
Multifamily Residential	<u>2,227</u> units	<u>6,036</u> units	
Total Residential ¹	5,161 units	19,004 units	
Retail ²	65,270 square feet	741,303 square feet	
Office ²	51,955 square feet	2,124,737 square feet	
Industrial/Flex ²	1,298,752 square feet	6,112,241 square feet	
Hotel ³	0 rooms	728 rooms	

^[1] Residential count from ESRI Business Analyst. Multifamily includes mobile homes.

Sources: ESRI; CoStar; Smith Travel Research; Economic & Planning Systems, Inc.

^[2] CoStar data.

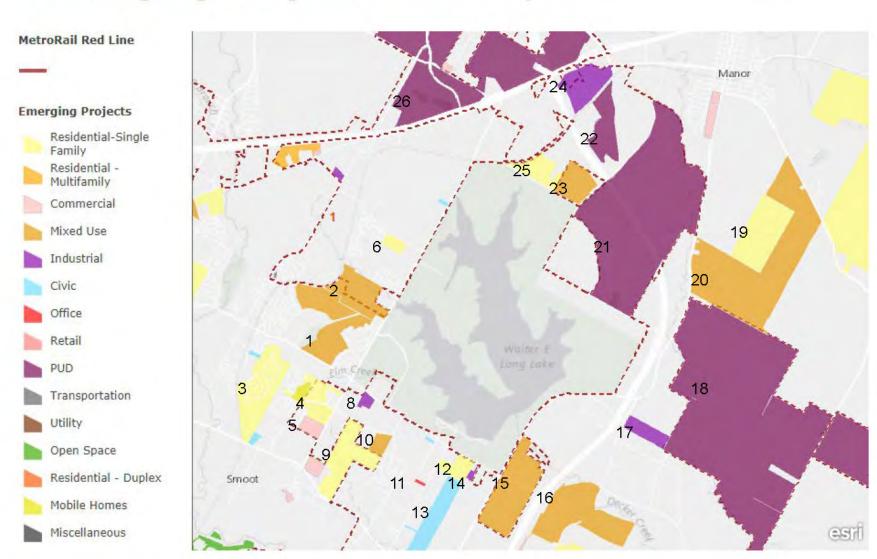
^[3] Hotel rooms in a 6-mile radius around the site according to Smith Travel Research.

Existing Area Demographics

Item	Existing Demographi 3-Mile 5-M	
Population	18,865	65,999
Households	4,714	17,589
Employees	3,526	22,852
Median Household Income	\$42,018	\$49,661

Sources: ESRI Business Analyst, Economic & Planning Systems, Inc.

"Emerging Projects" Nearby



Future Development

ltem	5 - N		
	Existing	Existing + Emerging ¹	Percent Increase
Households	17,589	44,250	152%
Retail	741,303	4,233,752	471%
Office/Commercial	2,124,737	7,529,783	254%
Hotel	728	1,528	110%

^[1] Captures emerging development listed on slides 4 and 5; may not represent all development within a 5-mile radius.

Sources: ESRI; CoStar; Economic & Planning Systems, Inc.

Summary Implications (EPS)

- There is an immense amount of development planned, entitled, and underway that will transform the area surrounding the Park
- Most, if not all, market-driven development opportunities for office, retail, hotel, housing, etc. will be satisfied by emerging projects and need not be located at the Park
- Non-recreational development at the Park may be most appropriately geared toward projects and programs driven by public policy objectives rather than private market factors

SITE CONTEXT



Site Context

- Walter E Long Park is approx. 3,695 acres
- Walter E Long Lake is approx. 1,165 acres
- Travis County Expo Center lease ends in 2033 – within the life span of this masterplan







PRELIMINARY SITE ANALYSIS

- Site Circulation
- Vegetation
- Elevation Analysis
- Infrastructure

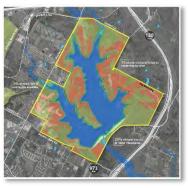




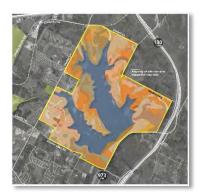




- Hydrology
- Soils
- Current Park Program
- Zoning





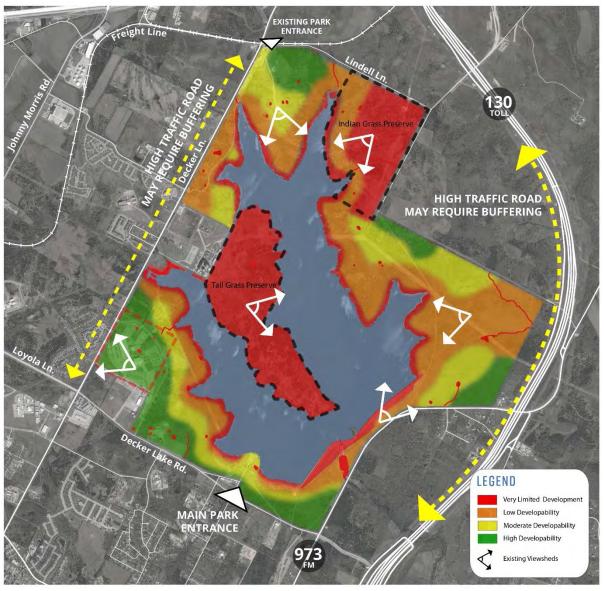








PRELIMINARY SITE DEVELOPMENT POTENTIAL



Development Potential

- High developability –
 potential for extensive
 construction (e.g., buildings,
 surface parking, athletic fields,
 infrastructure, etc.)
- Moderate developability –
 potential for condensed
 construction (e.g.,
 playgrounds, picnic areas, etc.)
- Low developability potential for passive construction (e.g., trails, boardwalks, pavilions, etc.)
- Very limited development very limited construction, if any (e.g., wetlands, trails, etc.)







TYPES OF RECREATION

Types of Recreation

Active

 Active sports and amenities, organized events, significant infrastructure, often greater cost

Passive

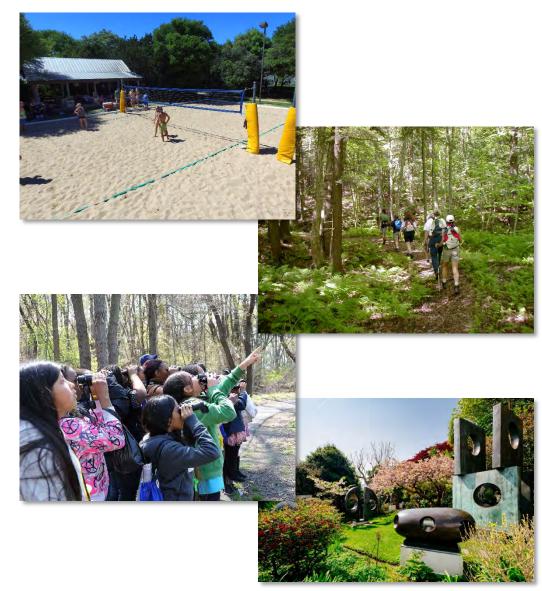
 Less development and infrastructure, casual activities and hobbies, often less cost

Environmental/Natural

 Preservation of vegetation and wildlife, nature-based activities

Arts and Cultural

 Community enrichment amenities, activities, and programs



Active Recreation

- Active water recreation (e.g., rowing, better swimming areas, canoe/kayaking)
- Adventure amenities (e.g., ropes course, climbing wall, zip lines)
- Bicycle facilities (e.g., mountain bike trails, BMX track, veloway)
- Equipment rentals (e.g., bikes, canoes/kayaks, pedal boats)
- Golf amenities (e.g., golf course, driving range, mini golf)
- Playgrounds (e.g., traditional, adventure)
- Skate park
- Splash pad
- Sports courts (e.g., basketball, tennis, volleyball)
- Sports fields (e.g., soccer, baseball)





Passive Recreation

- Dog park
- **Fishing** (e.g., pier, shoreline)
- Multi-use trails (e.g., bicycle, pedestrian, equestrian)
- Open space for free play (e.g., Frisbee, kite flying)
- Overnight camping (e.g., tent, RV)
- Passive water activities (e.g., enhanced beach area)
- Picnicking (e.g., pavilions, tables, BBQ pits)









Environmental/Natural Recreation

- Gardens (e.g., sensory garden, butterfly garden)
- Green infrastructure (e.g., innovative stormwater treatment and reuse, roof gardens)
- Nature discovery (e.g., trails, nature play)
- Night vision observation / star gazing
- Vegetative restoration / Preserve tours
- Wetland restoration / Water quality improvements
- Wildlife observation (e.g., birding watching, observation tower, fish habitat)







Arts & Cultural Recreation

- Amphitheater/event lawn (e.g., for concerts, movie in the park, special events)
- Community meeting place
- Cultural celebration space (e.g., heritage center, cultural displays)
- Educational amenities (e.g., interpretive signage, demonstration gardens, outdoor classrooms)
- Food and beverage (e.g., food trucks, restaurant)
- Games (e.g., outdoor chess/checkers, scavenger hunt, geocaching)
- Interactive art (e.g., maze, artistic land forms)
- Public art (e.g., sculptures, gateway entrances, seasonal displays)
- Recreational programs (e.g., summer day camps, fishing clinics)

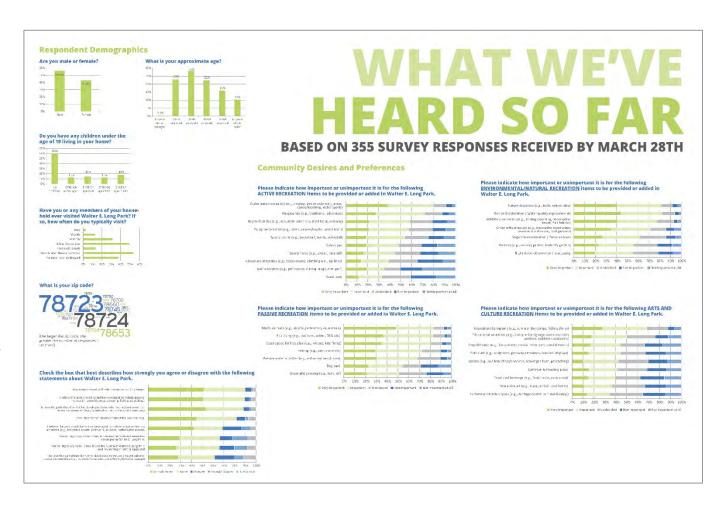




WHAT WE'VE HEARD SO FAR

Public Survey – based on 355 responses received by March 28th

- High interest in passive and environmental uses
- Active water recreation
- Playgrounds
- Trails
- Picnicking
- Open space for free play
- Nature discovery
- Wetland restoration







COMMUNITY OPEN HOUSE

Please provide feedback as you circulate through the informational and participatory boards displayed around the room.

WELCOME

THANK YOU FOR COMING TO THIS OPEN HOUSE PUBLIC MEETING FOR THE

WALTER E. LONG METROPOLITAN PARK MASTER This is an open house for



Your feedback is very important to help City officials and staff determine the best future for Walter E. Long Metropolitan Park. The intent of tonight's meeting is to overview the planning process, what we've heard from the public so far, and get additional feedback on the community's preferences for the park.

This is an open house format. An introductory presentation will be held at 6:15 pm. After the presentation, please provide your feedback as you walk around to each table. City staff and members of the consultant team will be available to answer any questions and help facilitate the feedback process.

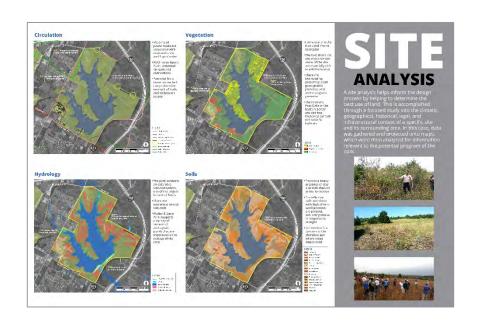
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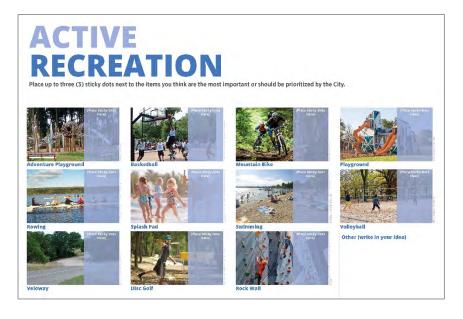




COMMUNITY OPEN HOUSE

Informational vs. Participatory









NEXT STEPS

- Finish Public Survey (Please complete it if you have not done so already!)
- Master Plan Development (April July 2018)
- Next Public Meeting (June 2018)







QUESTIONS?





