

CITY COUNCIL DISTRICTORE REPORT



ACKNOWLEDGMENTS

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This report is made possible through the Austin 2016 Mobility Bond. For more information, please contact:

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The consultant team was led by Toole Design Group with support from Asakura Robinson, Dunaway|UDG, GGE Consulting, and Adisa Communications.

Information contained in this document is for planning purposes and should not be used for final design of any project. All results, recommendations, concept drawings, cost opinions, and commentary contained herein are based on limited data and information and on existing conditions that are subject to change. Further analysis and engineering design are necessary prior to implementing any of the recommendations contained herein.

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ABOUT THIS PROJECT

PURPOSE / BACKGROUND

In November 2016, Austin voters approved the 2016 Mobility Bond which provided \$27.5 million for Safe Routes to School improvements. The funding will be equally allocated for school access-related projects in Austin's ten City Council districts.

To identify projects, the City of Austin hired consultants to evaluate and prioritize improvements to streets, trails, intersections and sidewalks around 137 elementary and middle schools in the City. The City also conducted a robust public engagement effort to inform recommendations, as described later in this report. The project is taking place over two years and was divided into phases based on the school calendar, with two to three council districts in each phase.

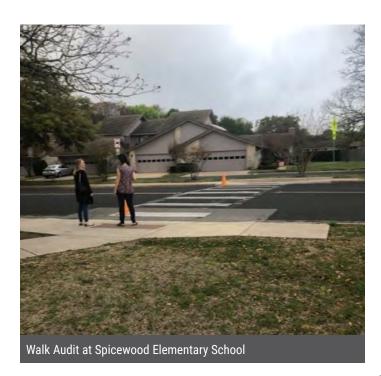
- Phase 1: Fall 2017 Council Districts 1 and 10, 28 schools
- Phase 2: Spring 2018 Council Districts 2, 8 and 9, 40 schools
- Phase 3: Fall 2018 Council Districts 3, 5 and 7, 36 schools
- Phase 4: Spring 2019 Council Districts 4 and 6, 33 schools

This report explains the process used to develop the recommendations for schools in City Council District 6, and presents a prioritized list of projects. It also presents a map and matrix showing all the recommendations made for each school. Recommended improvements aim to address identified safety or access issues for students walking and biking to school. Ideas presented in this document are planning-level concepts: many projects will require further feasibility study and engineering evaluation before they can be implemented. In some locations, alternate approaches to address the issue may prove more feasible or more cost effective. Specific infrastructure treatments are defined and explained in the Austin SRTS Engineering Toolkit (Appendix A).

SCHOOL AUDITS

School audits in District 6 took place the weeks of March 25 and April 1, 2019. Audit teams were led by a team of transportation planners and designers, as well as City of Austin staff from the Departments of Public Works and Transportation, and school representatives. School representatives typically included the principal or a designee and 1-2 parent representatives.

Most audits took place in the early morning, with a brief introductory meeting followed by an observation of school arrival. After the school bell rang, the team reconvened to







debrief and discuss next steps. Following the summary meeting, the consultants and City staff completed the assessment of walking and biking infrastructure around the school, focusing on a half-mile radius for pedestrian facility recommendations and up to a two-mile radius for bicycle facilities. The recommendations were reviewed by City staff for consistency with other planning efforts prior to prioritization.

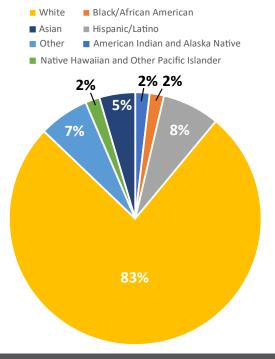
PUBLIC ENGAGEMENT

In addition to participating in the school audits, members of the public were invited to provide input via an online map and at "pop-up" meetings at community events. Flyers explaining the project and promoting these opportunities were developed in English and Spanish, distributed to school contacts, and published on the City's website and social media channels.

ONLINE INTERACTIVE MAP

The project team used an online interactive map to gather input from the community on the barriers to walking and biking to school. English and Spanish language versions of the online map went live in February 2019. Users could access the maps via links on the City's Safe Routes to School website. Using lines and points, map users were

Demographics



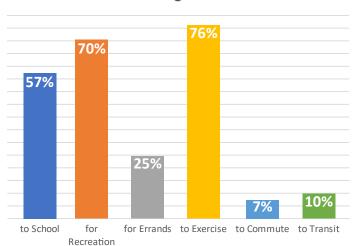
Demographics of Online Map Respondents, District 6

asked to identify barriers, routes their family currently bikes or walks, and difficult routes for biking and walking.

Summary of Responses

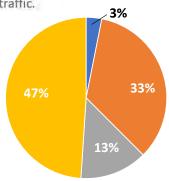
Before adding their comments to the map, users were asked to complete a short survey to help understand their background, walking and bicycling habits, and place of residence. The following is a summary of demographic characteristics from respondents from District 6, as well as a map that shows the concentrations of comments made on the map.

Walking Habits



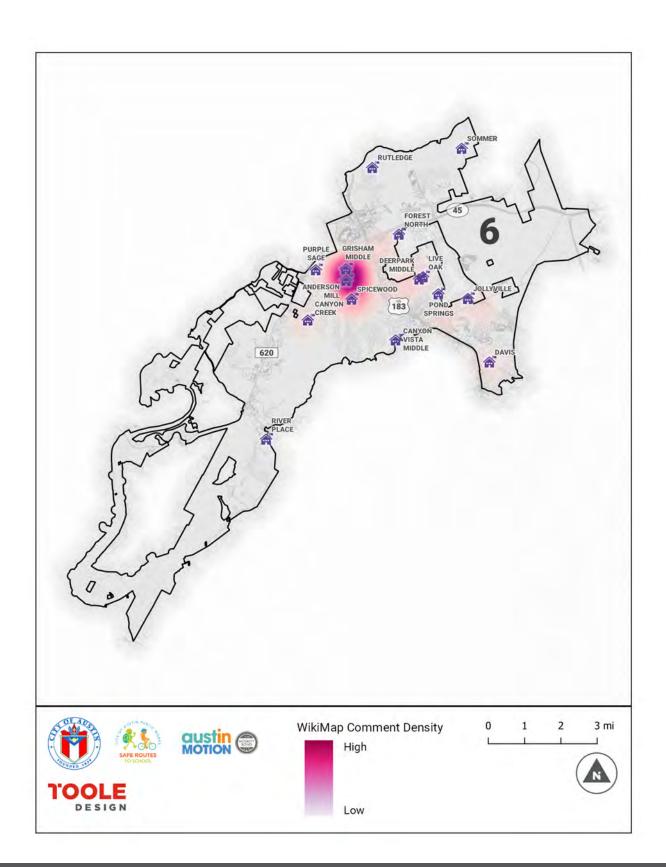
Bicycle Habits

- We are willing to ride in mixed traffic with automobiles on almost any type of street.
- We are willing to ride in traffic, but prefer dedicated bicycle lanes and routes.
- We do not ride bicycles and are unlikely to ever do so.
- We would like to bicycle more, but prefer not to ride in traffic.



Survey Responses from Online Map Respondents, District 6







"POP UP" MEETINGS

In fall 2018, the project team switched the approach to public outreach from project-specific Open Houses to "pop-up" meetings. For each "pop-up" meeting, members of the project team set up tables at school festivals, public libraries, and recreation centers with both electronic and paper maps for participants to provide their feedback. Comments received on the paper maps were added to the wikimap and incorporated into the infrastructure recommendations. Between March 5, 2019 and April 13, 2019, a total of 23 "pop-up" meetings were held with a total of 162 wikimap comments received.

PRIORITIZATION

Information from the school audits, online map and open houses was combined to create a list of recommended projects around each school. Then, the projects were scored using a three-step process to create a prioritized list for each council district.

Step 1: Prioritize recommendations based on potential benefit.

To calculate the potential benefit, each project was evaluated on four factors: Stakeholder Input, Safety, Demand and Equity. Using available data, the following scoring system was used to calculate a Benefit Score for each proposed project.



35%: Demand
(Schools within ¼ mile, Potential students served)
+
30%: Safety
(Crash data, Street type, Engineering judgment)
+
20%: Equity
(Free & reduced lunch rate, Poverty rate)
+
15%: Stakeholder Input

100%: Final Benefit Score

(Public comments from Open Houses and WikiMap)

Step 2: Adjust for existing conditions.

To further prioritize projects that would create new facilities and close gaps in the existing bicycle and pedestrian networks, the Benefit Score was divided in half for recommendations that improve existing facilities (as opposed to creating new connections/facilities).

Step 3: Calculate cost benefit score.

Planning-level cost estimates for each project were developed based on bid tabulations maintained by the City of Austin. The benefit score was divided by the estimated project cost, and results were sorted into five categories to represent Cost:Benefit - very high, high, med, low, very low.

Costs opinions are order-of-magnitude, planning-level estimates based on local bid tabulations for similar project





types. Planning-level cost estimates do not take into consideration localized specifics of each project such as right-of-way acquisition, significant utility relocation, etc. They are useful for aggregate-level budget planning, but individual project cost estimates will change as projects advance through further study and design.

After further feasibility study and engineering evaluation, final project cost estimates will change before they can be implemented. In some locations, alternate approaches to address the issue may prove more feasible or more cost effective.

PRIORITIZATION SUMMARY

There are a total of 520 recommended projects in City Council District 6 with a total estimated cost of \$52.1 million. (Costs for projects located outside the City are not included in this figure.) The combined costs for all projects in each Overall Benefit category are shown in the table below.

Costs are planning-level estimates that will be refined as projects advance through further study and design. They can be used to evaluate the order-of-magnitude of needs at an aggregate level.

Overall Benefit Category	Combined Project Costs	
1 - Very High	\$7,700,000	
2 - High	\$12,500,000	
3 - Medium	\$11,500,000	
4 - Low	\$15,000,000	
5 - Very Low	\$5,400,000	
District 6 Total	\$52,100,000	

NEXT STEPS

Both Overall Benefit and Estimated Cost:Benefit will be used to prioritize improvements. However, to use the Safe Routes to School's limited resources most effectively, the program is also considering other factors to determine which projects will move forward as well as project implementation order. These factors include final cost estimates, feasibility, leveraging / cost-sharing opportunities, and more.

Generally, projects will be selected for implementation using the following guiding principles:

- Implement Projects that have a High/Very High Overall Benefit or a High/Very High Estimated Cost:Benefit,
- 2) Make meaningful improvements for walking and bicycling near as many schools as possible,
- 3) For 2016 bond funding, per council direction, balance funding equally per council district,
- 4) Other available sources of funding will be leveraged to implement additional projects.

The City of Austin has already started examining the feasibility of recommendations and, in some cases, has initiated design/construction for certain projects. Go to AustinTexas.gov/SafeRoutes to learn more and get updates about upcoming Safe Routes to School projects in each City Council District.



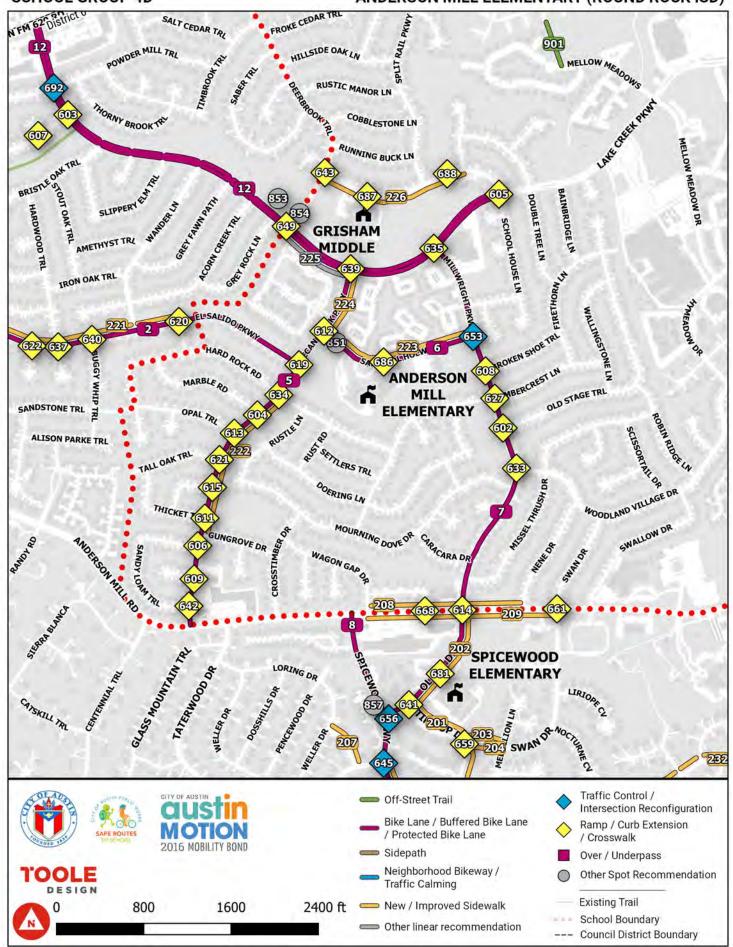


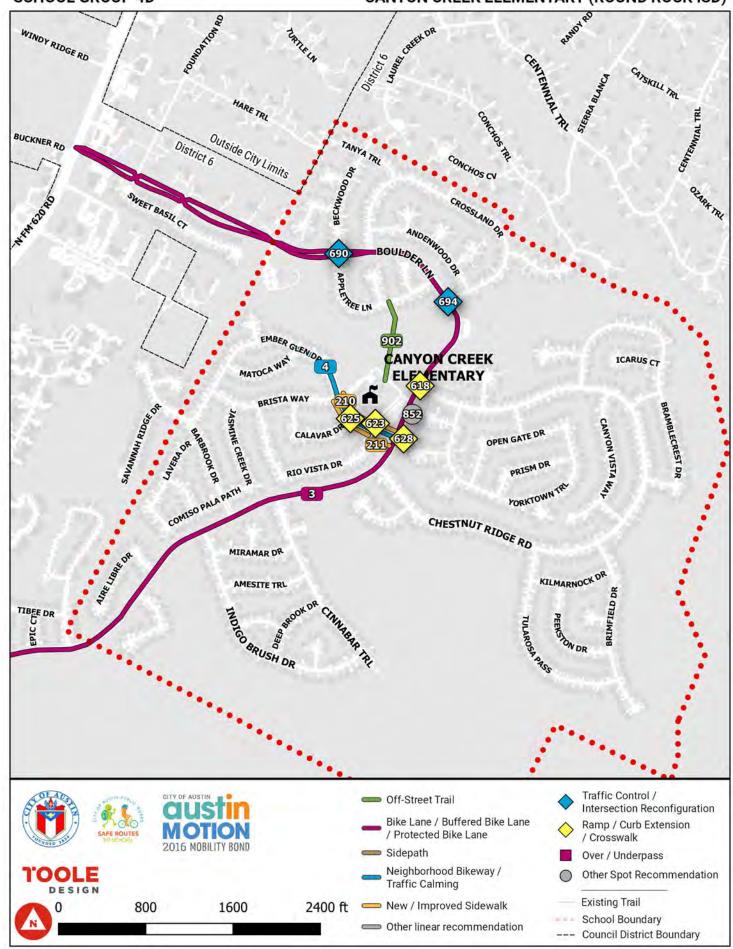
RECOMMENDED SAFE ROUTES TO SCHOOL PROJECTS

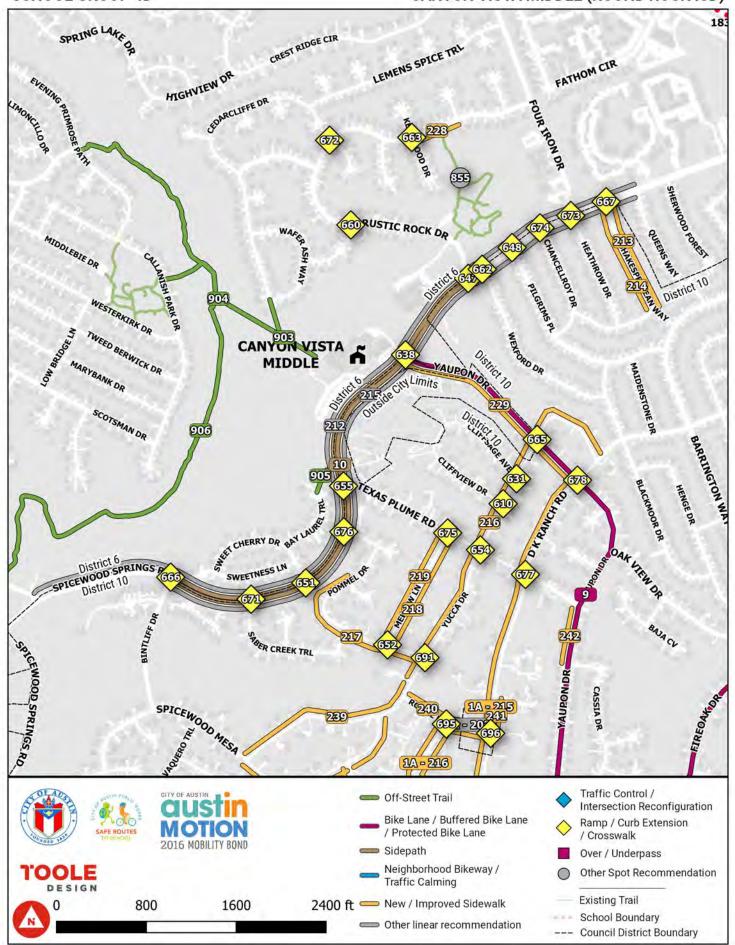
The following pages present maps of all recommendations, followed by detailed tables that include the Benefit and Cost: Benefit category for each project. Each recommendation has a unique identification number, which can be cross-referenced between the maps and the tables. The unique project ID is a combination of the school group code (e.g., 1C) and the project number shown on the map (e.g., 001).

Please note: Maps may include project recommendations located in nearby City Council Districts. However, tables within this report only list recommended projects for this district. Go to AustinTexas.gov/SafeRoutesProjects to learn more about citywide project recommendations.

Ideas presented in this document are planning-level concepts: many projects will require further feasibility study and engineering evaluation before they can be implemented. In some locations, alternate approaches to address the issue may prove more feasible or more cost effective.

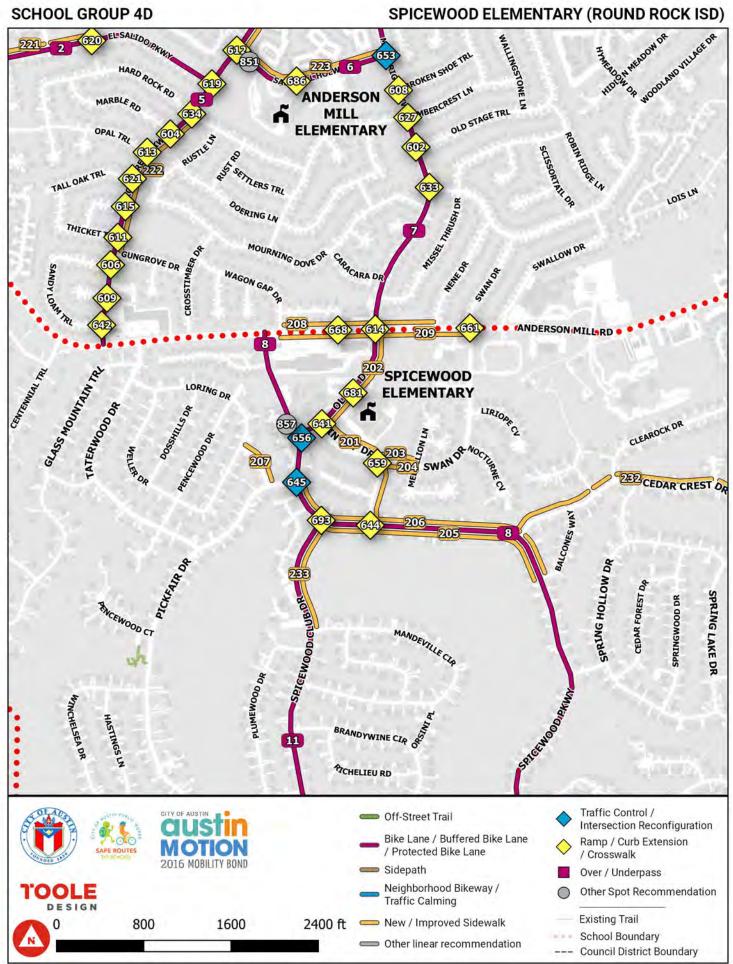












Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
		TANGLEBRIA	Excessive vehicle	Add speed cushions - TANGLEBRIAR TRL from EL		
4D - 001	PURPLE SAGE	R TRL	speeds	SALIDO PKWY to QUARTER HORSE TRL	3 - Medium	1 - Very High
4D - 002	GRISHAM, PURPLE SAGE, ANDERSON MILL	EL SALIDO PKWY	Desired bike route, Excessive vehicle speeds, No bike facility, Wide ROW		1 - Very High	4 - Low
			Excessive vehicle	Add buffered bike lane - BOULDER LN from FM 620 to FM 620 ,		
	GRANDVIEW HILLS, CANYON		speeds, No bike	Add speed cushions - BOULDER LN from CHESTNUT		
4D - 003	CREEK	BOULDER LN	•	•	1 - Very High	5 - Very Low
			Excessive vehicle	Add speed cushions - EMBER GLEN DR from	, 3.1	
4D - 004	CANYON CREEK	GLEN DR	speeds	MATOCA WAY to BOULDER LN	2 - High	1 - Very High
4D - 005	GRISHAM, ANDERSON MILL	PECAN CREEK PKWY	Excessive vehicle speeds, No bike facility	Add speed cushions - PECAN CREEK PKWY from LAKE CREEK PKWY to ANDERSON MILL RD , Add protected bike lane - PECAN CREEK PKWY from LAKE CREEK PKWY to ANDERSON MILL RD	1 - Very High	3 - Medium

^{*} Indicates projects located outside or partially outside of the City of Austin limits and may not be eligible for Safe Routes to School funding.

Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
		SALT MILL	Excessive vehicle speeds, No bike	Add speed cushions - SALT MILL HOLW from MILLWRIGHT PKWY to PECAN CREEK PKWY , Add protected bike lane - SALT MILL HOLW from		
4D - 006	GRISHAM, ANDERSON MILL	HOLW	facility, Wide ROW	1	2 - High	3 - Medium
			,	Add protected bike lane - OLSON DR from SPICEWOOD PKWY to ANDERSON MILL RD , Add speed cushions - OLSON DR from SPICEWOOD PKWY to ANDERSON MILL RD , Add speed cushions - MILLWRIGHT PKWY from LAKE		
				CREEK PKWY to OLSON DR ,		
4D - 007	CANYON VISTA, GRISHAM, ANDERSON MILL, SPICEWOOD	MILLWRIGH T PKWY	Excessive vehicle	Add protected bike lane - MILLWRIGHT PKWY from WENDTS WAY to OLSON DR	1 - Very High	4 - Low
	CANYON VISTA, SPICEWOOD		Excessive vehicle speeds, No bike facility, Wide ROW	Add protected bike lane - SPICEWOOD PKWY from ANDERSON MILL RD to Near 11608 SPICEWOOD PKWY , Add chicanes - SPICEWOOD PKWY from CEDAR CREST DR to ANDERSON MILL RD , Add protected bike lane - SPICEWOOD PKWY from	2 - High	5 - Very Low
4D - 011	CANYON VISTA, SPICEWOOD	SPICEWOOD CLUB DR	No bike facility	Add protected bike lane - SPICEWOOD CLUB DR from SPICEWOOD PKWY to SPICEWOOD PKWY	3 - Medium	5 - Very Low
4D - 012	ANDERSON MILL, PURPLE SAGE, GRISHAM	LAKE CREEK PKWY	Desired bike route	Add protected bike lane - LAKE CREEK PKWY from N FM 620 RD to SCHOOL HOUSE LN +	1 - Very High	5 - Very Low
4D - 201	SPICEWOOD	TIN CUP DR	Missing sidewalk	Construct new sidewalk - TIN CUP DR from OLSON DR to SPICEWOOD PKWY	3 - Medium	4 - Low

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				Construct new sidewalk - OLSON DR from TIN CUP		
4D - 202	SPICEWOOD	OLSON DR	Missing sidewalk	DR to ANDERSON MILL RD	3 - Medium	3 - Medium
45 202		S		Construct new sidewalk - SWAN DR from		
4D - 203	SPICEWOOD	SWAN DR	Missing sidewalk	MEDALLION LN to TIN CUP DR	3 - Medium	2 - High
				Construct new sidewalk - SWAN DR from		
4D - 204	SPICEWOOD	SWAN DR	Missing sidewalk		3 - Medium	2 - High
45 225	colorius on	SPICEWOOD		Construct new sidewalk - SPICEWOOD PKWY from		
4D - 205	SPICEWOOD	PKWY	Missing sidewalk		2 - High	4 - Low
45 006	CDIOTIVO OD	SPICEWOOD		Construct new sidewalk - SPICEWOOD PKWY from		
4D - 206	SPICEWOOD	PKWY	Missing sidewalk		2 - High	4 - Low
		COSTAKES		Construct new sidewalk - COSTAKES DR from		
4D - 207	SPICEWOOD	DR	Missing sidewalk		4 - Low	4 - Low
				Construct new sidewalk - ANDERSON MILL RD from		
				OLSON DR to WAGON GAP DR ,		
			Missing sidewalk,	Repair existing sidewalk - ANDERSON MILL RD from		
			Narrow sidewalk,	NENE DR to OLSON DR ,		
			Permanent	Widen existing sidewalk - ANDERSON MILL RD from		
			obstruction (ex.	NENE DR to OLSON DR ,		
45 200		ANDERSON	pole/tree), Poor	Fix sidewalk obstructions - ANDERSON MILL RD from		
4D - 208	ANDERSON MILL	MILL RD	condition		2 - High	4 - Low
45 200	CDICEMACOD	ANDERSON	NA::	Construct new sidewalk - ANDERSON MILL RD from	2 Maralinas	4 1
4D - 209	SPICEWOOD	MILL RD	Missing sidewalk		3 - Medium	4 - Low
40 240	CANIVON CREEK	EMBER	D	Repair existing sidewalk - EMBER GLEN DR from	F	5 . V1
4D - 210	CANYON CREEK	GLEN DR	Poor condition	BOULDER LN to BRISTA WAY	5 - Very Low	5 - Very Low
4D 344	CANIVON CREEK	EMBER	Do on oon distant	Repair existing sidewalk - EMBER GLEN DR from	F. Manual and	E Mamulania
4D - 211	CANYON CREEK	GLEN DR	Poor condition	BOULDER LN to BRISTA WAY	5 - Very Low	5 - Very Low
		CDICEVACOO		Add lighting CDICEWOOD CDDINGS DD from		
4D 343	CANIVONIVISTA	SPICEWOOD	Nia liabeia -	Add lighting - SPICEWOOD SPRINGS RD from	F. Manual au	4 1
4D - 212	CANYON VISTA	SPRINGS RD	ino lighting	QUEENS WAY to SCOTLAND WELL DR	5 - Very Low	4 - Low

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40. 224	CDICHAMA DUDDIE CACE	EL SALIDO		Construct new sidewalk - EL SALIDO PKWY from	2 14 1:	5 V 1
4D - 221	GRISHAM, PURPLE SAGE	PKWY	Missing sidewalk	GEODE DR to FENCE POST TRL	3 - Medium	5 - Very Low
4D - 222	GRISHAM, ANDERSON MILL	PECAN CREEK PKWY	Missing sidewalk	Construct new sidewalk - PECAN CREEK PKWY from GUNGROVE DR to HARD ROCK RD	3 - Medium	4 - Low
4D - 223	GRISHAM, ANDERSON MILL		Poor condition, Steep buffer grade	Repair existing sidewalk - SALT MILL HOLW from MILLWRIGHT PKWY to PECAN CREEK PKWY	5 - Very Low	5 - Very Low
4D - 224	GRISHAM, ANDERSON MILL	PECAN CREEK PKWY	Missing sidewalk	Construct new sidewalk - PECAN CREEK PKWY from LAKE CREEK PKWY to SALT MILL HOLW	3 - Medium	2 - High
4D - 225	GRISHAM, ANDERSON MILL	LAKE CREEK	Permanent obstruction (ex. pole/tree)	Fix sidewalk obstructions - LAKE CREEK PKWY from PECAN CREEK PKWY to DEERBROOK TRL	5 - Very Low	3 - Medium
4D - 226	GRISHAM, ANDERSON MILL	SCHOOL	Driveway crossings not accessible, Poor condition	Repair existing sidewalk - SCHOOL HOUSE LN from WIPPLE TREE CV to DEERBROOK TRL	5 - Very Low	5 - Very Low
4D - 228	CANYON VISTA	RUSTIC ROCK DR	Missing sidewalk	Construct new sidewalk - RUSTIC ROCK DR from CASTLE ROCK CT to KEMPWOOD DR	5 - Very Low	4 - Low
4D - 232	SPICEWOOD	CEDAR CREST DR	Missing sidewalk	Construct new sidewalk - CEDAR CREST DR from BALCONES CLUB DR to SPICEWOOD PKWY	5 - Very Low	5 - Very Low
4D - 233	SPICEWOOD	SPICEWOOD CLUB DR	Missing sidewalk	Construct new sidewalk - SPICEWOOD CLUB DR from MANDEVILLE CIR to SPICEWOOD PKWY	5 - Very Low	5 - Very Low

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		EL SALIDO				
		PKWY / MORNING	Non-compliant curb			
4D - 601	PURPLE SAGE	GLORY TRL	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
		MILLWRIGH	- 1	special section is presented as a pr	7	7 201
		T PKWY /				
			Non-compliant curb			
4D - 602	ANDERSON MILL, GRISHAM	TRL	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
		LAKE CREEK	Long crossing distance, Missing curb ramps, Non- compliant curb	Add new curb ramp [1] ,		
		TANGLEBRIA	•	Install Rapid Flashing Beacon ,		
4D - 603	PURPLE SAGE		pedestrian signals	Replace existing curb ramp [2]	2 - High	1 - Very High
4D - 604	GRISHAM, ANDERSON MILL	MARBLE RD / PECAN CREEK PKWY	Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	4 - Low
4D - 605	ANDERSON MILL, GRISHAM		Non-compliant curb	Replace existing curb ramp [2]	4 - Low	3 - Medium

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4D - 606	ANDERSON MILL	-	Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		TANGLEBRIA R CV /	Non-compliant curb			,
4D - 607	PURPLE SAGE	R TRL	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
4D - 608	GRISHAM, ANDERSON MILL	BROKEN SHOE TRL / MILLWRIGH T PKWY	Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	3 - Medium
4D - 609	ANDERSON MILL	ONYX CV / PECAN CREEK PKWY	Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
4D - 611	ANDERSON MILL		Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
4D - 612	GRISHAM, ANDERSON MILL	PECAN CREEK PKWY / SALT MILL HOLW		Add curb extensions [2] on Pecan Creek , Install Rapid Flashing Beacon	2 - High	2 - High

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Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
4D - 613	ANDERSON MILL, GRISHAM	OPAL TRL / PECAN CREEK PKWY	Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
4D - 614	ANDERSON MILL	MILL RD / MILLWRIGH T PKWY /	Faded crosswalk markings, High speed crossing, Long crossing distance	Install high visibility crosswalk [4] across Millwright Pkwy & Anderson Mill Rd	3 - Medium	1 - Very High
4D - 615	ANDERSON MILL	CALCITE TRL / PECAN CREEK PKWY	Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	4 - Low
	PURPLE SAGE	EL SALIDO PKWY /	Faded crosswalk markings, Non- compliant curb ramps	Add lighting , Repaint crosswalk markings [4] across El salido & tanglebriar , Replace existing curb ramp [4]	3 - Medium	2 - High
	PURPLE SAGE	EL SALIDO PKWY / FENCE POST	Non-compliant curb		5 - Very Low	3 - Medium

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4D - 618		BOULDER LN / CHESTNUT	Faded crosswalk markings, High speed crossing, Long crossing distance, No lighting, Noncompliant curb ramps, No pedestrian signals, Poor sightlines	Add lighting , Repaint crosswalk markings [2] across Chestnut Ridge and Boulder , Replace existing curb ramp [2]	2 - High	1 - Very High
4D - 619		PKWY / PECAN	High speed crossing, Missing curb ramps, No pedestrian signals	Install Rapid Flashing Beacon , Replace existing curb ramp [1]	3 - Medium	2 - High
		EL SALIDO	Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
4D - 621	ANDERSON MILL, GRISHAM	TRL EL SALIDO PKWY /	·	Replace existing curb ramp [2]	5 - Very Low	4 - Low
4D - 622	PURPLE SAGE	WIND SONG CV	Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low

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		EMBER GLEN DR /				
		-	Non-compliant curb			
4D - 623	CANYON CREEK	DR	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
		BOBCAT TRL				
		/	Non compliant cont			
4D - 624	PURPLE SAGE	R TRL	Non-compliant curb ramps	Replace existing curb ramp [4]	5 - Very Low	5 - Very Low
		CALAVAR DR / EMBER	Faded crosswalk markings, Non- compliant curb ramps, Wide curb	Add curb extensions [2] on Ember Glen Dr , Repaint crosswalk markings [1] across Ember glen , Replace existing curb ramp [2] ,		
4D - 625	CANYON CREEK	GLEN DR	radii	Tighten curb radii	3 - Medium	3 - Medium
4D 626	DUDDIE CACE	QUARTER HORSE TRL / TANGLEBRIA R TRL	Non-compliant curb	Donlard existing outh ramp [2]	F. Vorulou	5 Verslave
4D - 626	PURPLE SAGE	MILLWRIGH	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		T PKWY /	Non-compliant curb			
4D - 627	ANDERSON MILL, GRISHAM	T LN	ramps	Replace existing curb ramp [4]	5 - Very Low	4 - Low
45 605		/ EMBER	Faded crosswalk markings, Non- compliant curb	Install high visibility crosswalk & Repaint crosswalk markings [2] across Ember Glen and Boulder,		
4D - 628	CANYON CREEK	GLEN DR	ramps	Replace existing curb ramp [2]	2 - High	1 - Very High

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4D - 629	PURPLE SAGE		Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
45 023	T OTH EE SAGE	EL SALIDO PKWY /	Non-compliant curb	Replace existing early runip [2]	o very zow	S Very Low
	PURPLE SAGE		ramps Non-compliant curb		5 - Very Low	4 - Low
4D - 633	PURPLE SAGE ANDERSON MILL	MILLWRIGH T PKWY / WOODLAND	ramps Non-compliant curb ramps	Replace existing curb ramp [2] Replace existing curb ramp [1]	5 - Very Low 5 - Very Low	5 - Very Low 3 - Medium
	ANDERSON MILL, GRISHAM	HARD ROCK	Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	4 - Low
4D - 635	ANDERSON MILL, GRISHAM	MILLWRIGH	Faded crosswalk markings, Poor sightlines	Add curb extensions [2] on , Install Rapid Flashing Beacon , Repaint crosswalk markings [1] across Millbright	1 - Very High	2 - High

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		BRISTLE OAK TRL / EL				
		*	Non-compliant curb	Add curb extensions [2] on Bristle Oak Trl ,		
4D - 636	PURPLE SAGE		ramps, Other	Replace existing curb ramp [4]	4 - Low	3 - Medium
		EL SALIDO	- 17	Service of Party		
		PKWY/				
		HARDWOOD	Non-compliant curb			
4D - 637	PURPLE SAGE	TRL	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		SPICEWOOD SPRINGS RD / YAUPON		Install high visibility crosswalk [2] across Yaupon &		
4D - 638	CANYON VISTA	DR	Difficult crossing	Spicewood Springs	2 - High	1 - Very High
		LAKE CREEK PKWY / PECAN				
4D - 639	ANDERSON MILL, GRISHAM		Missing curb ramps	Add new curb ramp [1]	1 - Very High	1 - Very High
		BUGGY WHIP TRL / EL SALIDO	Non-compliant curb			
4D - 640	PURPLE SAGE	PKWY	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		OLSON DR /	·	Add lighting ,		
4D - 641	SPICEWOOD	TIN CUP DR	lighting	Install high visibility crosswalk [1] across Tin cup	3 - Medium	2 - High

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4D - 642	ANDERSON MILL		Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
4D - 643	ANDERSON MILL, GRISHAM	TRL/	-	Add curb extensions [2] on Deerbrook , Add new curb ramp [1] , Replace existing curb ramp [2]	1 - Very High	1 - Very High
4D - 644	SPICEWOOD	SPICEWOOD PKWY / TIN	Faded crosswalk markings, High speed crossing, Long crossing	Add curb extensions [2] on Spicewood , Add new curb ramp [2] , Install raised crosswalk [1] across Spicewood , Install Rapid Flashing Beacon [1] , Tighten curb radii ~	4 - Low	4 - Low
4D - 645	SPICEWOOD	PICKFAIR DR / SPICEWOOD	Faded crosswalk markings, High speed crossing, Poor sightlines	Add lighting , Add median refuge island on Spicewood , Install raised crosswalk [1] across Spicewood	4 - Low	3 - Medium
4D - 646	PURPLE SAGE	EL SALIDO PKWY / SWEETWAT ER TRL	Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	4 - Low

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4D - 648	CANYON VISTA	SPICEWOOD	Difficult crossing, Non-compliant curb ramps	Install high visibility crosswalk [1] across Pilgrims Pl , Replace existing curb ramp [2]	2 - High	1 - Very High
4D - 649	ANDERSON MILL, GRISHAM		•	Add new curb ramp [1] , Replace existing curb ramp [1]	2 - High	1 - Very High
	PURPLE SAGE	BIRCHBARK TRL / EL	Non-compliant curb		5 - Very Low	3 - Medium
4D - 653	GRISHAM, ANDERSON MILL	MILLWRIGH T PKWY /	Difficult crossing, High speed crossing, Non- compliant curb ramps	Add median refuge island on Millwright Pkwy , Install high visibility crosswalk [1] across Salt Mill Hollow , Replace existing curb ramp [2]	³ -Medium	2 - High
4D - 656	SPICEWOOD		Difficult crossing,	Add lighting , Add median refuge island on Both legs of Spicewood Pkwy , Install high visibility crosswalk [3] across Olson Dr &	3 - Medium	2 - High
4D - 659	SPICEWOOD	SWAN DR /	Difficult crossing, Missing curb ramps, Wide curb radii	Add new curb ramp [2] , Install high visibility crosswalk [1] across Swan , Tighten curb radii	3 - Medium	2 - High

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4D - 660	CANYON VISTA	CHESSINGT ON DR / RUSTIC ROCK DR		Add new curb ramp [1], Install high visibility crosswalk [2] across Rustic Rock Dr. & Chessington Dr., Replace existing curb ramp [2]	2 - High	1 - Very High
	SPICEWOOD	ANDERSON MILL RD / SWAN DR	Difficult crossing,	Add new curb ramp [2] ,	4 - Low	2 - High
4D - 662	CANYON VISTA	SPICEWOOD SPRINGS RD / WEXFORD DR	Difficult crossing, Non-compliant curb ramps		2 - High	1 - Very High
4D - 663	CANYON VISTA		Missing curb ramps,	Add new curb ramp [1], Install high visibility crosswalk [2] across Kempwood Dr & Rustic Rock Dr., Replace existing curb ramp [3]	4 - Low	3 - Medium
4D - 665*	CANYON VISTA		Difficult crossing,	Add new curb ramp [3] , Install high visibility crosswalk [4] across Yaupon Dr.		2 - High
4D - 666	CANYON VISTA	BINTLIFF DR / SPICEWOOD SPRINGS RD	•	Install high visibility crosswalk [1] across Bintliff Dr. , Replace existing curb ramp [2]	2 - High	1 - Very High

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4D - 667	CANYON VISTA	SPICEWOOD	Difficult crossing, Non-compliant curb ramps	Install high visibility crosswalk [1] across Shakespearean Way , Replace existing curb ramp [2]	4 - Low	2 - High
4D - 668	ANDERSON MILL		Difficult crossing, Missing curb ramps	Add new curb ramp [2] , Install high visibility crosswalk [1] across Burrmaster	2 - High	1 - Very High
4D - 672	CANYON VISTA	-	Difficult crossing, Non-compliant curb ramps	Install high visibility crosswalk [2] across Cedarcliffe Dr & Rustic Rock Dr. , Replace existing curb ramp [2]	4 - Low	2 - High
4D - 674	CANYON VISTA	SPICEWOOD	Difficult crossing, Non-compliant curb ramps	Add new curb ramp [2] , Install high visibility crosswalk [1] across Chancellroy Dr.	2 - High	1 - Very High
4D - 676	CANYON VISTA	F	•	Add new curb ramp [2] , Install high visibility crosswalk [1] across 1	4 -Low	2 - High

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4D - 681	SPICEWOOD		Faded crosswalk markings, High speed crossing, Long crossing distance, No lighting, No pedestrian signals	Add curb extensions [2] on Olsen , Add lighting , Install raised crosswalk [1] across Olsen , Install Rapid Flashing Beacon	2 - High	2 - High
4D - 683	PURPLE SAGE	TANGLEBRIA	Faded crosswalk markings, Missing curb ramps, Noncompliant curb ramps, No pedestrian signals, Poor sightlines	Add curb extensions [2] on Tanblebriar Trl , Add lighting , Add new curb ramp [1] , Install Rapid Flashing Beacon , Repaint crosswalk markings [1] across Tanglebriar , Replace existing curb ramp [1]	3 - Medium	3 - Medium
4D - 686		SALT MILL	Difficult crossing, Long crossing distance, Missing curb ramps, Missing signs, No lighting, Poor sightlines	Add curb extensions [2] on Salt Mill Hollow , Add lighting , Add new curb ramp [2] , Install raised crosswalk [1] across Salt Mill Hollow +	1 - Very High	2 - High
4D - 687		SCHOOL HOUSE LN	Difficult crossing	Add curb extensions [2] on School House Ln , Install high visibility crosswalk [1] across School House Ln	3 - Medium	2 - High

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4D - 688	ANDERSON MILL, GRISHAM	SCHOOL HOUSE LN	Difficult crossing	Add curb extensions [2] on School House Ln , Add new curb ramp [2] , Install high visibility crosswalk [1] across School House Ln	1 - Very High	1 - Very High
4D - 689	PURPLE SAGE	TANGLEBRIA R TRL	Difficult crossing, Missing curb ramps, No pedestrian signals	Add new curb ramp [2], Install Rectangualar Rapid	2 - High	1 - Very High
4D - 690	CANYON CREEK	APPLETREE LN / BECKWOOD DR / BOULDER LN	Difficult crossing	Add median refuge island on Boulder Ln , Install Rapid Flashing Beacon [1]	4 - Low	3 - Medium
4D - 692	PURPLE SAGE	LAKE CREEK PKWY / POWDER MILL TRL	Difficult crossing	Add median refuge island on Lake Creek Pkwy , Install high visibility crosswalk [1] across south leg of Lake Creek Pkwy , Install Rapid Flashing Beacon [1]	2 - High	2 - High
4D - 693	SPICEWOOD	SPICEWOOD CLUB DR / SPICEWOOD PKWY	Difficult crossing	, , , , ,	4 - Low	2 - High
4D - 694	CANYON CREEK	BOULDER LN / CROSSLAND DR	Long crossing distance	Add median refuge island on Boulder Ln , Install high visibility crosswalk [1] across Crossland Dr , Remove crosswalk on south leg	2 - High	1 - Very High

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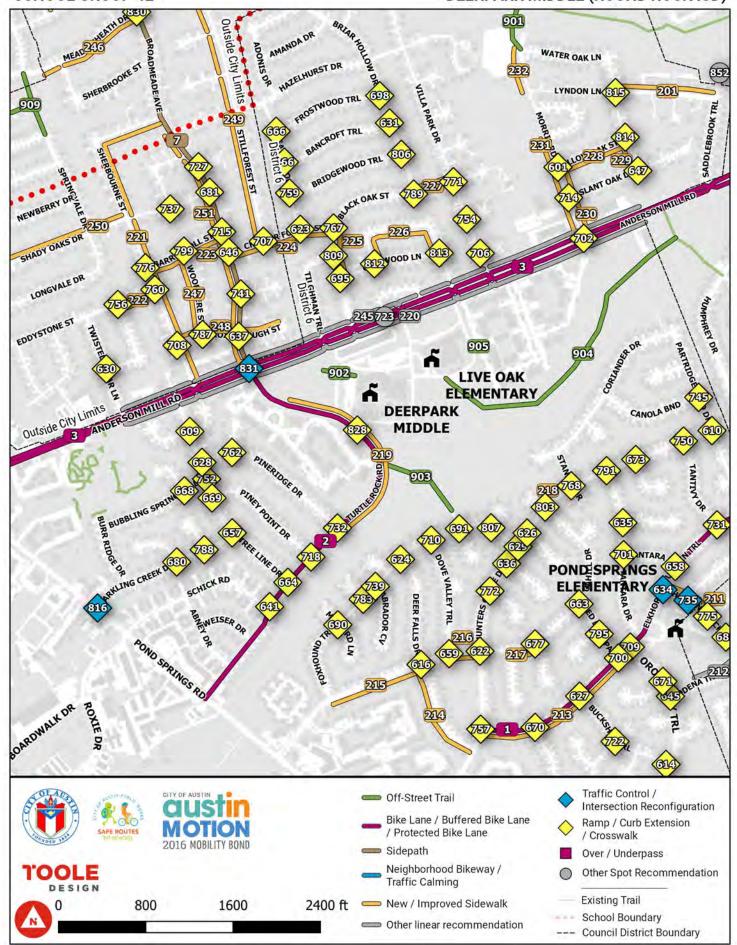
Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
4D - 851	GRISHAM, ANDERSON MILL	Near 2054	End School Zone signage and school zone signage limits confusing	Evaluate signage location of end school zone sign as school zone ends shortly before reaching another street with a school zone which causes confusion	5 - Very Low	4 - Low
4D - 852	CANYON CREEK		End School Zone signage and school zone signage limits confusing	Evaluate signage location of end school zone sign as school zone ends shortly before reaching another street with a school zone which causes confusion	5 - Very Low	4 - Low
4D - 853	GRISHAM	Near 10901	End School Zone signage and school zone signage limits confusing	Evaluate signage location of end school zone sign as school zone ends shortly before reaching another street with a school zone which causes confusion	5 - Very Low	5 - Very Low
4D - 854	GRISHAM	Near 10901	in the east end of the bridge (north & south) there is no protection into drainage channel	install rail along sidewalk at east end of the bridge for fall protection	5 - Very Low	3 - Medium
4D - 855	CANYON VISTA	Near 11503 KEMPWOOD DR	_	Add lighting to existing trail through Tanglewood Park	5 - Very Low	5 - Very Low
4D - 856	PURPLE SAGE	Near 12011 TANGLEBRIA R TRL	No lighting	Add lighting to trail between Lake Creek Pkwy and school	5 - Very Low	4 - Low

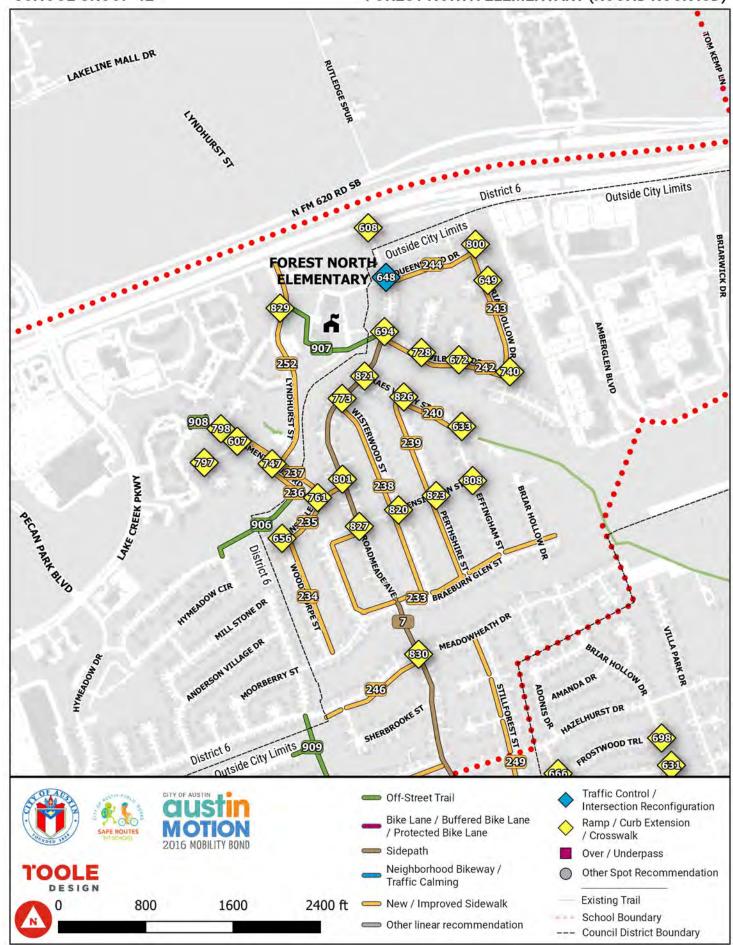
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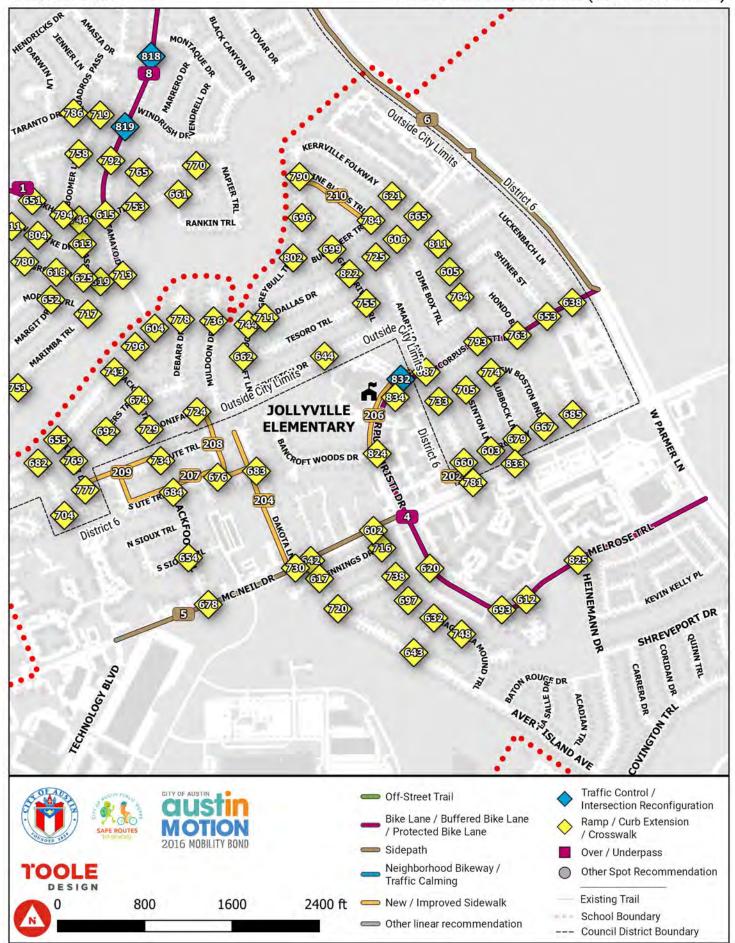
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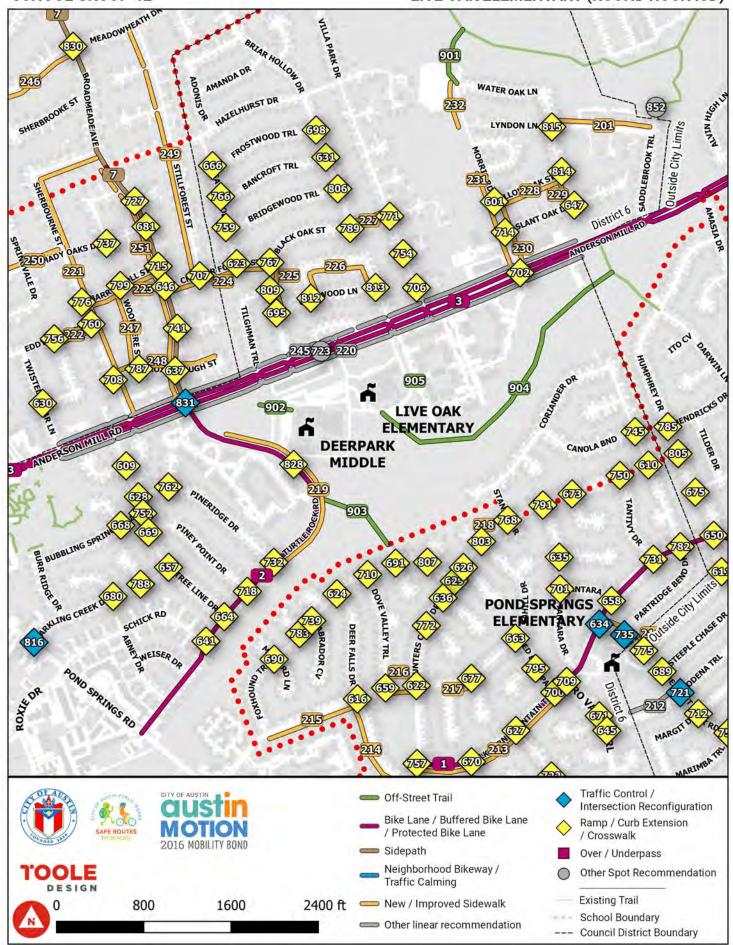
Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
		Near 11558				
			Vegetation blocking			
4D - 857	SPICEWOOD	PKWY	school zone sign	Trim vegetation	5 - Very Low	5 - Very Low
		Near 12501				
4D - 901	GRISHAM, ANDERSON MILL	KATE LN	No trail connection	Construct new shared use path	4 - Low	4 - Low
		Near 11115				
45 000	CDICHAAA CAANYON CDEEK	APPLETREE	A		2 14 1	
4D - 902	GRISHAM, CANYON CREEK	LN	No trail connection	Construct new shared use path	3 - Medium	5 - Very Low
		Near 8761				
45 002	CANIVONIVICTA	WAFER ASH	Nie koeil een eesten	Country of a count	2	E. Mamalana
4D - 903	CANYON VISTA	WAY Near 11103	No trail connection	Construct new shared use path	3 - Medium	5 - Very Low
4D 004	CANIVONIVISTA	CALLANISH	No trail connection	Construct now shared use noth	4 1000	F. Vondlow
4D - 904	CANYON VISTA	PARK DR	No trail connection	Construct new shared use path	4 - Low	5 - Very Low
		Near 8431				
	CANYON VISTA, LAUREL	SPICEWOOD				
4D - 905	MOUNTAIN		No trail connection	Construct new shared use path	2 - High	3 - Medium
40 - 303	MOONTAIN	Near 9104	No trail confidention	Construct new shared use path	Z - High	3 - Mediaili
		EVENING				
		PRIMROSE		Add lighting ,		
4D - 906	CANYON VISTA	PATH	No trail connection	Construct new shared use path	3 - Medium	5 - Very Low
.5 500	J. 11 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Near 11801	The train connection	construct the winding and putil	3 Wicaiaiii	J VCI y LOW
		TANGLEBRIA				
4D - 907	PURPLE SAGE, GRISHAM	R TRL	No trail connection	Construct new shared use path	3 - Medium	4 - Low

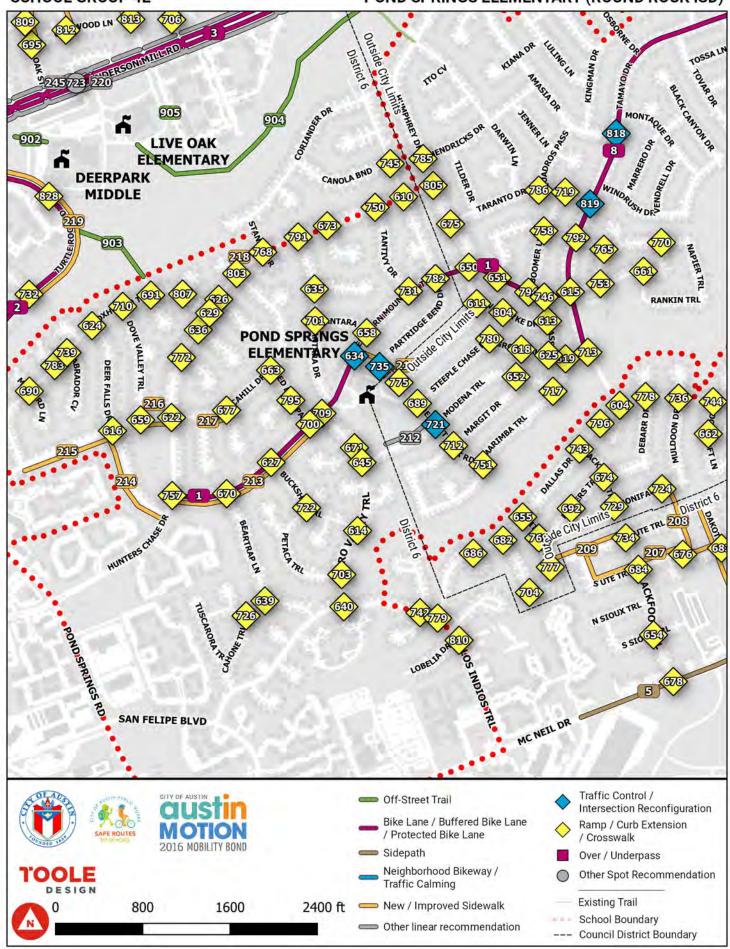
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4E - 001*	POND SPRINGS, DEERPARK	ELKHORN MOUNTAIN TRL	Excessive vehicle	Add speed cushions - ELKHORN MOUNTAIN TRL from BUCKSHOT TRL to BEARTRAP LN , Add protected bike lane - ELKHORN MOUNTAIN TRL from HUNTERS CHASE DR to TAMAYO DR	1 - Very High	4 - Low
4F - 002*	LIVE OAK, DEERPARK	TURTLE ROCK RD	Excessive vehicle	Add bike lane - TURTLE ROCK RD from POND SPRINGS RD to ANDERSON MILL RD , Lane diet (changing lane widths) - TURTLE ROCK RD	2 - High	3 - Medium
	LIVE OAK, DEERPARK	ANDERSON MILL RD	,	Add vertical element to existing buffer - ANDERSON MILL RD from POND SPRINGS RD to SADDLEBROOK TRL , Add protected bike lane - ANDERSON MILL RD from	1 - Very High	4 - Low
	DEERPARK, JOLLYVILLE	CORPUS CHRISTI DR	Excessive vehicle speeds, No bike facility	Add protected bike lane - CORPUS CHRISTI DR from W PARMER LN to MELROSE TRL , Add protected bike lane - MELROSE TRL from W PARMER LN to CORPUS CHRISTI DR +		4 - Low
	JOLLYVILLE JOLLYVILLE, DEERPARK, POND SPRINGS	MC NEIL DR W PARMER LN	No bike facility No bike facility	Add sidepath - W PARMER LN from CORPUS CHRISTI	2 - High 4 - Low	5 - Very Low
	LIVE OAK, FOREST NORTH, DEERPARK	BROADMEA DE AVE	No bike facility	Add sidepath - BROADMEADE AVE from TURTLE	2 - High	5 - Very Low 5 - Very Low
	POND SPRINGS, DEERPARK None (nearest school: Deerpark/Live Oak)		No bike facility Missing sidewalk	GROVEDALE TRL to W PARMER LN Construct new sidewalk - LYNDON LN from WATER		4 - Low 5 - Very Low

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		AMARILLO		Construct new sidewalk - AMARILLO AVE from MC		
4E - 202*	JOLLYVILLE	AVE	Missing sidewalk	NEIL DR to CROWLEY TRL	4 - Low	2 - High
4E - 204	JOLLYVILLE	DAKOTA LN	Missing sidewalk	Construct new sidewalk - DAKOTA LN from MC NEIL DR to Near 12902 DAKOTA LN	4 - Low	4 - Low
4E - 206	JOLLYVILLE	CORPUS	, ,	Repair existing sidewalk - CORPUS CHRISTI DR from BANCROFT WOODS DR to Near 6707 CORPUS CHRISTI DR	5 - Very Low	5 - Very Low
45 007		C		Construct new sidewalk - S UTE TRL from DAKOTA		
4E - 207	JOLLYVILLE		Missing sidewalk	LN to N UTE TRL	4 - Low	4 - Low
4E - 208*	JOLLYVILLE	ARROWHEA D PASS	Missing sidewalk	Construct new sidewalk - ARROWHEAD PASS from BONIFACE LN to S UTE TRL	5 - Very Low	4 - Low
4L - 200	JOEET VILLE	D FA33	iviissiiig sidewaik	Construct new sidewalk - N UTE TRL from WITTMER	3 - Very LOW	4 - LOW
4E - 209*	JOLLYVILLE	N UTE TRL	Missing sidewalk	DR to BLACKFOOT TRL	4 - Low	4 - Low
		PINE BLUFFS	3 3 3 3 3 3 3 3 3 3	Construct new sidewalk - PINE BLUFFS TRL from		
4E - 210*	JOLLYVILLE		Missing sidewalk	BUCCANEER TRL to GREYBULL TRL	5 - Very Low	5 - Very Low
4E - 211*	POND SPRINGS	PHEASANT ROCK RD	Missing sidewalk	Construct new sidewalk - PHEASANT ROCK RD from ELKHORN MOUNTAIN TRL to HUMPHREY DR	3 - Medium	2 - High
4E - 212*	POND SPRINGS		Temporary obstruction (ex. vegetation)	Trim vegetation - MODENA TRL from school property line to PHEASANT ROCK RD	5 - Very Low	5 - Very Low
4L - 212		ELKHORN MOUNTAIN	vegetationj	Construct new sidewalk - ELKHORN MOUNTAIN TRL	J - Very LOW	3 - Very Low
4E - 213*	POND SPRINGS	TRL	Missing sidewalk	from RED DEER PASS to HUNTERS CHASE DR	3 - Medium	4 - Low
4E - 214*	DEERPARK, POND SPRINGS	DEER FALLS DR	Missing sidewalk	Construct new sidewalk - DEER FALLS DR from CAHILL DR to HUNTERS CHASE DR	4 - Low	4 - Low
4E - 215*	DEERPARK, POND SPRINGS	CAHILL DR	Missing sidewalk	Construct new sidewalk - CAHILL DR from DEER FALLS DR to FOXHOUND TRL	4 - Low	4 - Low

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4E - 216*	DEERPARK, POND SPRINGS	CAHILL DR	Missing sidewalk	Construct new sidewalk - CAHILL DR from HUNTERS CHASE DR to DOVE VALLEY TRL	3 - Medium	2 - High
4L - 210	DEEKFARK, FOND SPRINGS	CATILL DK	iviissiiig sidewaik	Construct new sidewalk - CAHILL DR from TURKEY	3 - Mediaili	Z - High
4E - 217*	POND SPRINGS	CAHILL DR	Missing sidewalk	RIDGE CT to FOX HOLLOW CT	4 - Low	3 - Medium
		HUNTERS		Repair existing sidewalk - HUNTERS CHASE DR from		
4E - 218*	POND SPRINGS, DEERPARK	CHASE DR	Poor condition	CAHILL DR to STANZEL DR	5 - Very Low	4 - Low
		TURTLE		Construct new sidewalk - TURTLE ROCK RD from		
4E - 219*	DEERPARK, LIVE OAK	ROCK RD	Missing sidewalk	SHELL ST to PINERIDGE DR	1 - Very High	3 - Medium
		ANDERSON		Add lighting - ANDERSON MILL RD from TWISTED		
4E - 220*	DEERPARK, LIVE OAK	MILL RD	No lighting	BRIAR LN to 8425 ANDERSON MILL RD	4 - Low	3 - Medium
4E - 221*	DEERPARK, LIVE OAK		Missing sidewalk	Construct new sidewalk - SHERBOURNE ST from ANDERSON MILL RD to BROADMEADE AVE	4 - Low	5 - Very Low
45 222*	DEEDDARK LIVE OAK	EDDYSTONE	na:	Construct new sidewalk - EDDYSTONE ST from	5 1/	4
4E - 222*	DEERPARK, LIVE OAK	ST BARRYKNOL	Missing sidewalk	MACHETE TRL to SHERBOURNE ST	5 - Very Low	4 - Low
4E - 223*	DEERPARK, LIVE OAK		Missing sidewalk	Construct new sidewalk - BARRYKNOLL ST from BROADMEADE AVE to SHERBOURNE ST	5 - Very Low	5 - Very Low
		CHESTER		Construct new sidewalk - CHESTER FOREST ST from		
4E - 224*	DEERPARK, LIVE OAK	FOREST ST	Missing sidewalk	GATEWOOD TRL to BROADMEADE AVE	4 - Low	3 - Medium
		BLACK OAK		Construct new sidewalk - BLACK OAK ST from		
4E - 225*	DEERPARK, LIVE OAK	ST	Missing sidewalk	CHESTER FOREST ST to CAINWOOD LN	4 - Low	4 - Low
4E - 226*	DEERPARK, LIVE OAK	CLEARBROO K TRL	Missing sidewalk	Construct new sidewalk - CLEARBROOK TRL from CAINWOOD LN to Near 8813 CLEARBROOK TRL	5 - Very Low	5 - Very Low
		BLACK OAK		Construct new sidewalk - BLACK OAK ST from VILLA		
4E - 227*	DEERPARK, LIVE OAK	ST	Missing sidewalk	PARK DR to BRIAR HOLLOW DR	4 - Low	3 - Medium
		YELLOW		Construct new sidewalk - YELLOW OAK ST from		
4E - 228*	LIVE OAK	OAK ST	Missing sidewalk	WATER OAK LN to MORRIS RD	5 - Very Low	5 - Very Low

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		WATER OAK		Construct new sidewalk - WATER OAK LN from		
4E - 229*	LIVE OAK	LN	Missing sidewalk	YELLOW OAK ST to SLANT OAK DR	5 - Very Low	4 - Low
			Missing sidewalk, Temporary obstruction (ex.	Trim vegetation - MORRIS RD from YELLOW OAK ST to SLANT OAK DR , Construct new sidewalk - MORRIS RD from SLANT		
4E - 230*	DEERPARK, LIVE OAK	MORRIS RD	vegetation)	OAK DR to ANDERSON MILL RD	5 - Very Low	4 - Low
				Construct new sidewalk - MORRIS RD from YELLOW OAK ST to TALYNE CHAISE CIR ,		
			Missing sidewalk, Temporary obstruction (ex.	Trim vegetation - MORRIS RD from YELLOW OAK ST to SLANT OAK DR , Construct new sidewalk - MORRIS RD from		
4E - 231*	LIVE OAK, DEERPARK	MORRIS RD	vegetation)	ANDERSON MILL RD to SLANT OAK DR	4 - Low	4 - Low
4E - 232*	LIVE OAK	MORRIS RD	Missing sidewalk	Construct new sidewalk - MORRIS RD from LYNDON LN to WATER OAK LN Construct new sidewalk - BRAEBURN GLEN ST from	5 - Very Low	5 - Very Low
4E - 233*	FOREST NORTH		Missing sidewalk	Near 13311 BRIAR HOLLOW DR to Near 9624 BRAEBURN GLEN ST	4 - Low	5 - Very Low
45 224*	SOREST MORTH	WOODTHOR		Construct new sidewalk - WOODTHORPE ST from	2	
4E - 234*	FOREST NORTH		Missing sidewalk		2 - High	3 - Medium
4E - 235*	FOREST NORTH	LONSDALE DR	Missing sidewalk	Construct new sidewalk - LONSDALE DR from WOODTHORPE ST to BROADMEADE AVE	3 - Medium	3 - Medium
4E - 236*	FOREST NORTH	PARLIAMEN T HOUSE RD	Missing sidewalk	Construct new sidewalk - PARLIAMENT HOUSE RD from LONSDALE DR to LYNDHURST ST	4 - Low	3 - Medium
4E - 237*	FOREST NORTH	PARLIAMEN T HOUSE RD	Missing sidewalk	Construct new sidewalk - PARLIAMENT HOUSE RD from LONSDALE DR to COWDRAY PARK	4 - Low	4 - Low

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Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
		WISTERWO		Construct new sidewalk - WISTERWOOD ST from		
4E - 238*	FOREST NORTH	OD ST	Missing sidewalk	BRAEBURN GLEN ST to BROADMEADE AVE	4 - Low	5 - Very Low
		PERTHSHIRE		Construct new sidewalk - PERTHSHIRE ST from		
4E - 239*	FOREST NORTH	ST	Missing sidewalk	BRAEBURN GLEN ST to BRAES VALLEY ST	4 - Low	5 - Very Low
		BRAES		Construct new sidewalk - BRAES VALLEY ST from		
4E - 240*	FOREST NORTH	VALLEY ST	Missing sidewalk	PERTHSHIRE ST to EFFINGHAM ST	5 - Very Low	4 - Low
		QUILBERRY		Construct new sidewalk - QUILBERRY DR from BRIAR		
4E - 242*	FOREST NORTH	DR	Missing sidewalk	HOLLOW DR to BROADMEADE AVE	4 - Low	4 - Low
4E - 243*	FOREST NORTH		Missing sidewalk	Construct new sidewalk - BRIAR HOLLOW DR from QUEENSLAND DR to QUILBERRY DR	5 - Very Low	5 - Very Low
		QUEENSLAN		Construct new sidewalk - QUEENSLAND DR from		
4E - 244*	FOREST NORTH	D DR	Missing sidewalk	BROADMEADE AVE to BRIAR HOLLOW DR	4 - Low	4 - Low
4E - 245*	LIVE OAK, DEERPARK	ANDERSON MILL RD	No lighting	Add lighting - ANDERSON MILL RD from Near 8410 ANDERSON MILL RD to TWISTED BRIAR LN	4 - Low	3 - Medium
	,	MEADOWHE		Construct new sidewalk - MEADOWHEATH DR from BROADMEADE AVE to Near 9521 MEADOWHEATH		
4E - 246*	North)	ATH DR	Missing sidewalk		5 - Very Low	5 - Very Low
4E - 247*	DEERPARK, LIVE OAK	WOODMERE ST	Missing sidewalk	Construct new sidewalk - WOODMERE ST from ROXBOROUGH ST to BARRYKNOLL ST	5 - Very Low	5 - Very Low
4E - 248*	DEERPARK, LIVE OAK	ROXBOROU GH ST	Missing sidewalk	Construct new sidewalk - ROXBOROUGH ST from Near 8902 ROXBOROUGH ST to SHERBOURNE ST	4 - Low	4 - Low
7L - 240	DELINI ANN, LIVE OAN	STILLFOREST	IVII33IIIg SIUEWdik	Construct new sidewalk - STILLFOREST ST from	+ LOW	4 - LOW
4E - 249*	DEERPARK, LIVE OAK	ST	Missing sidewalk	CHESTER FOREST ST to MEADOWHEATH DR	5 - Very Low	5 - Very Low
12 243	·	SHADY	THISSING SIGE WORK	Construct new sidewalk - SHADY OAKS DR from	J VCI y LOW	5 7C1 7 E011
4E - 250*	Deerpark/Live Oak)	OAKS DR	Missing sidewalk	SHERBOURNE ST to POND SPRINGS RD	4 - Low	5 - Very Low

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		BROADMEA		Construct new sidewalk - BROADMEADE AVE from		
4E - 251*	DEERPARK, LIVE OAK		Missing sidewalk	ANDERSON MILL RD to HAZELHURST DR	4 - Low	5 - Very Low
		LYNDHURST		Construct new sidewalk - LYNDHURST ST from N FM		
4E - 252	FOREST NORTH		Missing sidewalk	620 RD NB to PARLIAMENT HOUSE RD	3 - Medium	4 - Low
		MORRIS RD				
		/ YELLOW				
4E - 601*	LIVE OAK	OAK ST	Missing curb ramps	Add new curb ramp [2]	5 - Very Low	3 - Medium
		MAGNOLIA MOUND TRL / MC NEIL				
4E - 602	JOLLYVILLE	DR	Missing curb ramps	Add new curb ramp [2]	3 -Medium	1 - Very High
4E - 603*	JOLLYVILLE	CROWLEY TRL / SINTON LN	Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
	JOLLYVILLE		Non-compliant curb		5 - Very Low	4 - Low
		KERRVILLE FOLKWAY /	Non-compliant curb			
4E - 605*	JOLLYVILLE	SHINER ST	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
4E - 606*	JOLLYVILLE	DALLAS DR / DIME BOX TRL	Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
4E - 607	FOREST NORTH	COWDRAY PARK / PARLIAMEN T HOUSE RD	Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	4 - Low

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		BROADMEA				
		DE AVE / N FM 620 RD	Non-compliant curb			
4E - 608	FOREST NORTH	NB	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
		SAWTOOTH		mercan grant many [=]		. 2011
		LN / TREE	Non-compliant curb			
4E - 609*	LIVE OAK, DEERPARK	LINE DR	ramps	Replace existing curb ramp [3]	5 - Very Low	4 - Low
		HUNTERS				
	l., ,	CHASE DR /				
45 640*	,		Non-compliant curb	D 141	5 V I	4
4E - 610*	Springs)	BEND DR	ramps	Replace existing curb ramp [4]	5 - Very Low	4 - Low
		HUMPHREY	Missing curb ramps,			
		DR / VAN		Add new curb ramp [1] ,		
4E - 611*	POND SPRINGS	DYKE DR	ramps	Replace existing curb ramp [1]	4 - Low	2 - High
		MELROSE				
		TRL / NEW	Non-compliant curb			
4E - 612	JOLLYVILLE	IBERIA CT	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		IRBY PASS /				
45 642*	DOND CDDINGS		Non-compliant curb	[5 V I	5 1/ 1
4E - 613*	POND SPRINGS	DR BUCKSHOT	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
			Non-compliant curb			
4E - 614	POND SPRINGS	•	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
				Add curb extensions [4] on Tamayo Dr & Elkhorn	2 2 3 4 2 4 4	2011
		ELKHORN	High speed	Mountain Trl ,		
		MOUNTAIN	crossing, Non-	Install high visibility crosswalk [4] across Elkhorn		
		TRL /	compliant curb	Mountain Trl & Tamayo Dr ,		
4E - 615*	POND SPRINGS	TAMAYO DR	ramps	Replace existing curb ramp [4]	3 - Medium	3 - Medium

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4E - 616*		DEER FALLS	•	Add new curb ramp [1] , Replace existing curb ramp [3]	3 - Medium	2 - High
4E - 617	JOLLYVILLE	AVERY ISLAND AVE / JENNINGS DR	Non-compliant curb	Replace existing curb ramp [4]	5 - Very Low	5 - Very Low
4E - 618*		TRL/	Missing curb ramps, Non-compliant curb	Add new curb ramp [1] , Replace existing curb ramp [1]	5 - Very Low	3 - Medium
4E - 619*	POND SPRINGS	GROVEDALE TRL /	Missing curb ramps,	Add new curb ramp [1] ,	5 - Very Low	3 - Medium
45, 620		/ MELROSE	Faded crosswalk markings, No	Add lighting , Install high visibility crosswalk [4] across McNeil and	2 M- !!	
4E - 620	JOLLYVILLE	BUCCANEER TRL /	lighting Non-compliant curb	Corpus Christi	3 - Medium	2 - High
4E - 621*	JOLLYVILLE	FOLKWAY	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low

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4E - 622*	DEERPARK, POND SPRINGS	CAHILL DR / HUNTERS CHASE DR	Non-compliant curb	Replace existing curb ramp [3]	5 - Very Low	3 - Medium
4E 622*	DEEDBARK LIVE OAK	CHESTER FOREST ST / GATEWOOD TRL	Missing surb ramps	Add now curb ramp [2]	4	2 High
4E - 623 °	DEERPARK, LIVE OAK	DEER FALLS DR /	Non-compliant curb		4 - _{Low}	2 - High
4E - 624*	DEERPARK, POND SPRINGS	TRL	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
45 625*	DON'D SPRINGS		Non-compliant curb		- V 1	- v .
4E - 625*	POND SPRINGS	PASS CHAINFIRE CV / HUNTERS	ramps Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
4E - 626*	DEERPARK, POND SPRINGS	CHASE DR BUCKSHOT TRL / ELKHORN MOUNTAIN	ramps	Replace existing curb ramp [2]	5 - Very Low	3 - Medium
4E - 627*	POND SPRINGS	TRL	Missing curb ramps	Add new curb ramp [2]	3 -Medium	2 - High
4E - 628*		PINERIDGE DR / TREE LINE DR	Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low

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Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
			Non-compliant curb			
4E - 629*	DEERPARK, POND SPRINGS	CHASE DR MACHETE TRL / TWISTED	ramps	Replace existing curb ramp [2]	5 - Very Low	3 - Medium
4E - 630*	DEERPARK	BRIAR LN	Missing curb ramps	Add new curb ramp [2]	5 - Very Low	4 - Low
4E - 631*	DEERPARK, LIVE OAK	BANCROFT TRL / BRIAR HOLLOW DR	Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
4E - 632	JOLLYVILLE	MAGNOLIA MOUND TRL / THERIOT TRL	Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
4E - 633*	FOREST NORTH	BRAES VALLEY ST / EFFINGHAM ST	Non-compliant curb	Replace existing curb ramp [1]	5 - Very Low	5 - Very Low
4E - 634*	POND SPRINGS	ELKHORN MOUNTAIN TRL / PHEASANT ROCK RD	·	Add curb extensions [4] on Pheasant Rock Rd & Elkhorn Mountain Trl , Add median refuge island on Elkhorn Mountain Trl , Replace existing curb ramp [2]	3 - Medium	3 - Medium

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Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
		TALLYHO				
			Missing curb ramps,	Add		
4E - 635*	DEERPARK, POND SPRINGS	TANTARA DR	ramps	Add new curb ramp [1] , Replace existing curb ramp [1]	3 - Medium	1 - Very High
4L - 033	DEERFARK, FOND SPRINGS	HUNTERS	Tamps	Replace existing curb ramp [1]	3 - Mediaiii	1 - Very riigii
		CHASE DR /				
		-	Non-compliant curb			
4E - 636*	DEERPARK, POND SPRINGS	CV	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
		BROADMEA DE AVE /				
4E - 637*	DEERPARK, LIVE OAK	ROXBOROU GH ST	Missing curh ramns	Add new curb ramp [4]	4 - _{Low}	2 - High
		CORPUS CHRISTI DR / LUCKENBAC	Non-compliant curb	Replace existing curb ramp [1]	5 - Very Low	5 - Very Low
		BEARTRAP LN /	Non-compliant curb			
4E - 639	POND SPRINGS	CAHONE TRL	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
4E - 640	POND SPRINGS	-	Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	4 - Low
4F - 641*	DEERPARK	SCHICK RD / TURTLE ROCK RD	Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	4 - Low

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		AVERY ISLAND AVE				
		/ MC NEIL				
4E - 642	JOLLYVILLE	1	Missing curh ramps	Add new curb ramp [4]	3 -Medium	2 - High
12 012	302211122		Tribania cara rampa	Add the Wood of Carrier [1]	- Medium	2 111611
		AVERY				
		ISLAND AVE				
		/ THERIOT	Non-compliant curb			
4E - 643	JOLLYVILLE	TRL	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		LANDER				
		PASS /				
45 644*	1011204115		Non-compliant curb	D 121		
4E - 644*	JOLLYVILLE	DR MODENA	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
			Non-compliant curb			
4E - 645	POND SPRINGS	VALLEY TRL	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
12 013	T GIVE STIMINGS	BROADMEA	Tamps	Replace existing cars ramp [2]	J Very Low	. 2011
		DE AVE /				
		CHESTER				
4E - 646*	DEERPARK, LIVE OAK	FOREST ST	Missing curb ramps	Add new curb ramp [2]	4 - _{Low}	2 - High
		SLANT OAK				
			Non-compliant curb			
4E - 647*	LIVE OAK	OAK LN	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		BROADMEA	Non compliant sure	Add		
			ramps, difficult	Add new curb ramp [3], Install high visibility crosswalk [2] across east leg of		
1F - 618*	FOREST NORTH		crossing		4 - Low	2 - High
4L - 040	I OKEST NOKITI	וט טו	Crossing	Queensiand of & north leg of broadmeade	- LUW	Z - High

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		BEAUCHAM P SQ / BRIAR				
4E - 649*	FOREST NORTH		Missing curb ramps	Add new curb ramp [2]	5 - Very Low	4 - Low
		ELKHORN MOUNTAIN TRL / HUMPHREY	Non-compliant curb			
4E - 650*	POND SPRINGS	DR	ramps	Replace existing curb ramp [4]	5 - Very Low	4 - Low
45 654			Non-compliant curb			
4E - 651*	POND SPRINGS	TRL	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
4E - 652*	POND SPRINGS		Missing curb ramps, Non-compliant curb ramps	Add new curb ramp [2] , Replace existing curb ramp [2]	4 - Low	3 - Medium
4L - 032	I OND SI MINOS	CORPUS	Non-compliant curb	Replace existing early ramp [2]	4 - LOW	3 - Wediam
4E - 653*	JOLLYVILLE	SHINER ST	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
4E - 654	JOLLYVILLE	*	Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	4 - Low
45 655*		DALLAS DR / WITTMER	Non-compliant curb			
4L - 655*	None (nearest school: Jollyville)	DR	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low

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		LONSDALE				
		DR /				
		WOODTHOR				
4E - 656*	FOREST NORTH	PE ST	Missing curb ramps	Add new curb ramp [1]	3 -Medium	1 - Very High
		SPARKLING				
		CREEK DR /				
4F 6F7*	DEEDDARK LIVE OAK	TREE LINE	Non-compliant curb	Donlars switting surb ramp [2]	F. Vondlow	4. 10
4E - 657*	DEERPARK, LIVE OAK	DR	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
		ELKHORN				
		MOUNTAIN				
		TRL/	Non-compliant curb			
4E - 658*	POND SPRINGS	TANTARA CT	•	Replace existing curb ramp [2]	5 - Very Low	4 - Low
		CAHILL DR /				
		DOVE	Non-compliant curb			
4E - 659*	DEERPARK, POND SPRINGS	VALLEY TRL	ramps	Replace existing curb ramp [2]	5 - Very Low	3 - Medium
		AMARILLO				
		AVE / CROWLEY	Niew sewentiews surb			
4E - 660*	JOLLYVILLE	TRL	Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	3 - Medium
46 - 000	JOLETVILLE	TIVE	гаттрз	neplace existing curb ramp [2]	3 - Very Low	3 - Wicalam
		ELKHORN				
		MOUNTAIN				
		TRL/	Non-compliant curb			
4E - 661*	None (nearest school: Jollyville)	RANKIN TRL	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		MOORCROF	A) 15			
45 662*	101170/1115	-	Non-compliant curb	Doubes suisting such years [2]	F. Marritan	F. Manulassa
4E - 06Z*	JOLLYVILLE	TESORO TRL	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low

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Cost:Benefit rankings are preliminary, high-level estimates to identify cost-effective options to address safety concerns. Preliminary rankings are developed using planning-level costs for projects of this nature. Individual cost estimates will change as projects advance. See pages 4-5 of this report for more information.

Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
			Missing curb ramps,			
45 662*	DON'S CREINICS		•	Add new curb ramp [1] ,	2 14 1	
4E - 663*	POND SPRINGS	PASS	ramps	Replace existing curb ramp [1]	3 - Medium	2 - High
		TREE LINE DR / TURTLE	Non-compliant curb			
4E - 664*	DEERPARK, LIVE OAK	ROCK RD	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
			Non-compliant curb			
4E - 665*	JOLLYVILLE	FOLKWAY	ramps	Replace existing curb ramp [4]	5 - Very Low	4 - Low
		FROSTWOO D TRL / GATEWOOD				
4E - 666*	DEERPARK, LIVE OAK		Missing curb ramps	Add new curb ramp [2]	5 - Very Low	3 - Medium
			Non-compliant curb			
4E - 667*	JOLLYVILLE	BND	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
4E - 668*	DEERPARK, LIVE OAK	BUBBLING SPRINGS TRL / PREECE DR	Non-compliant curb ramps	Replace existing curb ramp [1]	5 - Very Low	4 - Low
4E - 669*	DEERPARK, LIVE OAK	PINEY POINT DR / TREE LINE DR	Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low

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		BEARTRAP LN / ELKHORN MOUNTAIN				
4E - 670*	POND SPRINGS	TRL	Missing curb ramps	Add new curb ramp [2]	3 -Medium	2 - High
			Non-compliant curb			
4E - 671	POND SPRINGS	VELARDE CV	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
		BAYSWATER GARDEN / QUILBERRY				
4E - 672*	FOREST NORTH		Missing curb ramps	Add new curb ramp [1]	4 - _{Low}	2 - High
		HUNTERS CHASE DR / HUNTWOO	Non-compliant curb			
4E - 673*	DEERPARK, LIVE OAK	D CV	ramps	Replace existing curb ramp [2]	5 - Very Low	3 - Medium
		BLACKFOOT TRL / POTTERS	Non-compliant curb			
4E - 674*	JOLLYVILLE	TRL	ramps	Replace existing curb ramp [4]	5 - Very Low	5 - Very Low
		HUMPHREY DR / TARANTO	Non-compliant curb			
4E - 675*	POND SPRINGS	DR	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
4E - 676		ARROWHEA D PASS / S UTE TRL	Missing curh ramps	Add new curb ramp [2]	4 -Low	3 - Medium

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		CAHILL DR /	Missing curb ramps,			
		FOX	Non-compliant curb	Add new curb ramp [1] ,		
4E - 677*	POND SPRINGS	HOLLOW CT	ramps	Replace existing curb ramp [1]	4 - Low	3 - Medium
		BLACKFOOT				
		TRL / MC				
4E - 678	JOLLYVILLE	NEIL DR	Missing curb ramps	Add new curb ramp [1]	³ -Medium	1 - Very High
4E - 679*	JOLLYVILLE	CROWLEY TRL / LUBBOCK LN	Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	4 - Low
		SPARKLING CREEK CIR / SPARKLING	Non-compliant curb			
4E - 680*	DEERPARK	CREEK DR	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
AF 691*	DEEDDADK TIVE OAK	BROADMEA DE AVE / SHADY	Missing outh rooms	Add now outh romn [2]	4	2 High
4E - 681*	DEERPARK, LIVE OAK	OAKS DR	iviissing curb ramps	Add new curb ramp [2]	4 - _{Low}	2 - High
4E - 682*	None (nearest school: Jollyville)	DALLAS DR / DRINGENBE RG DR	Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
4E - 683	JOLLYVILLE	DAKOTA LN / S UTE TRL	Missing curb ramps	Add new curb ramp [2]	4 - _{Low}	2 - High

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		BLACKFOOT				
4E - 684	JOLLYVILLE	TRL / S UTE TRL	Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
4L - 004	JOLETVIELE	CROWLEY	ranips	replace existing curb ramp [2]	3 - Very LOW	4 - LOW
		TRL /				
		MARBLE	Non-compliant curb			
4E - 685*	JOLLYVILLE	FALLS CV	ramps	Replace existing curb ramp [1]	5 - Very Low	4 - Low
	00	.,		cp.acc c.actg cac tap [-]	<i>z</i>	. 2011
		DALLAS DR /				
		•	Non-compliant curb			
4E - 686*	None (nearest school: Jollyville)	CV	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
		AMARILLO				
		AVE /	Difficult crossing,	Add curb extensions [4] on All legs ,		
		CORPUS	_ ·	Replace existing curb ramp [4],		
4E - 687*	JOLLYVILLE	CHRISTI DR	ramps	Study for all-way stop	2 - High	2 - High
		PHEASANT				
		ROCK RD /				
		STEEPLE	Non-compliant curb			
4E - 689*	POND SPRINGS	CHASE DR	ramps	Replace existing curb ramp [2]	5 - Very Low	3 - Medium
		FOXHOUND				
		TRL/				
		MALLARD	Non-compliant curb			
4E - 690*	DEERPARK	LN	ramps	Replace existing curb ramp [3]	5 - Very Low	4 - Low
		FOXHOUND				
			Missing curb ramps,			
		POSSUM	•	Add new curb ramp [1] ,		
4E - 691*	DEERPARK, POND SPRINGS	HOLLOW DR	ramps	Replace existing curb ramp [3]	2 - High	1 - Very High

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Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
		POTTERS				
		· ·	Non-compliant curb			
4E - 692*	JOLLYVILLE		ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		MELROSE CV /				
			Non-compliant curb			
4E - 693			-	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		BROADMEA	· [Share a Grant Fig.		
		DE AVE /	Faded crosswalk	Add lighting ,		
		QUILBERRY	markings, No	Repaint crosswalk markings [3] across Broadmeade		
4E - 694*	FOREST NORTH	DR	lighting	and Quilberry	1 - Very High	1 - Very High
		BLACK OAK				
		ST /				
4E - 695*	DEERPARK, LIVE OAK	CAINWOOD LN	Missing surb ramps	Add new curb ramp [3]	4 - Low	3 - Medium
4E - 093	DEERPARK, LIVE OAK	LIN	iviissiiig curb raiiips	Add new curb ramp [5]	4 - LOW	5 - Medium
		GREYBULL				
			Non-compliant curb			
4E - 696*	JOLLYVILLE	SPRINGS CV	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		MAGNOLIA				
			Non-compliant curb			
4E - 697	JOLLYVILLE		ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		BRIAR HOLLOW DR				
		/				
		/ FROSTWOO	Non-compliant curb			
4E - 698*	LIVE OAK	D TRL	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low

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4E - 699*		BUCCANEER TRL / GREEN RIVER TRL	Non-compliant curb ramps	Replace existing curb ramp [1]	5 - Very Low	5 - Very Low
4E - 700*	POND SPRINGS	ELKHORN MOUNTAIN TRL / RED DEER PASS	Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	3 - Medium
4E - 701*	POND SPRINGS	TANTARA CT / TANTARA DR	Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	3 - Medium
4E - 702*	DEERPARK, LIVE OAK	ANDERSON MILL RD / MORRIS RD	Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	3 - Medium
4E - 703	POND SPRINGS	PETACA TRL	Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	4 - Low
4E - 704*		DRINGENBE RG DR / SARALEE TRL	Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
4E - 705*		-	Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	4 - Low

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Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
4E - 706*	DEERPARK, LIVE OAK	SNOWDEN CV / VILLA PARK DR	Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
4E - 707*			Missing curb ramps	Add new curb ramp [2]	4 - _{Low}	2 - High
4E - 708*	DEERPARK, LIVE OAK	ROXBOROU GH ST / SHERBOURN E ST	Missing curb ramps	Add new curb ramp [4]	5 - Very Low	3 - Medium
4E - 709*		ELKHORN MOUNTAIN TRL / ORO VALLEY TRL	Wide curb radii	Add curb extensions [2] on Oro Valley	2 - High	1 - Very High
	DEERPARK, POND SPRINGS	DOVE VALLEY TRL /	Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	3 - Medium
		DALLAS DR /	Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
4E - 712*	POND SPRINGS	MARGIT DR / PHEASANT ROCK RD	Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low

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Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
		GROVEDALE				
		TRL/	Non-compliant curb			
4E - 713*	POND SPRINGS	TAMAYO DR	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
		MORRIS RD				
			Non-compliant curb			
4E - 714*	DEERPARK, LIVE OAK	DR	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		BARRYKNOL				
		LST /				
4E - 715*	DEERPARK, LIVE OAK	BROADMEA DE AVE	Missing curb ramps	Add new curb ramp [2]	1	2 - High
46 - 713	DEERFARK, LIVE OAK	DLAVL	wiissing curb ramps	Add new curb ramp [2]	4 - _{Low}	Z - High
		JENNINGS				
		DR /				
		MAGNOLIA	Non-compliant curb			
4E - 716	JOLLYVILLE	MOUND TRL	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
		MARIMBA				
		TRL /				
			Non-compliant curb			
4E - 717*	POND SPRINGS	TRL	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		PINEY POINT				
			Non-compliant curb			
4E - 718*	DEERPARK, LIVE OAK	ROCK RD	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
,,,,,,				Problems arrange from the front of the first	C VCI J LOV	. 2011
		BOOMER LN	Missing curb ramps,			
				Add new curb ramp [1] ,		
4E - 719*	POND SPRINGS	DR	ramps	Replace existing curb ramp [1]	4 - Low	2 - High

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Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
4E - 720	JOLLYVILLE	AVERY ISLAND AVE / EVANGELINE TRL	Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
4E - 721*	POND SPRINGS	MODENA TRL / PHEASANT ROCK RD	Non-compliant curb ramps	Add median refuge island on Pheasant Rock Rd , Install high visibility crosswalk [2] across Pheasant Rock Rd & Modena Trl ,	3 - Medium	2 - High
4E - 722	POND SPRINGS	I	=	Add new curb ramp [2] , Replace existing curb ramp [2]	4 - Low	2 - High
4E - 723*	DEERPARK, LIVE OAK	ANDERSON MILL RD / SPRINGMAIL CIR	High speed crossing	Move westbound stop bar closer to crosswalk; install rumble strips or textured paving on both approaches to PHB	4 - Low	2 - High
4E - 724*	JOLLYVILLE	ARROWHEA D PASS / BONIFACE LN	Missing curb ramps	Add new curb ramp [1]	5 - Very Low	3 - Medium
		AMARILLO AVE /	Non-compliant curb		5 - Very Low	3 - Medium

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Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
4E - 726	POND SPRINGS	BONETA TRL / CAHONE TRL	Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	4 - Low
		BROADMEA DE AVE / NORCHESTE	·			
4E - 727*	DEERPARK	R CT PADDINGTO N CIR / QUILBERRY	Missing curb ramps	Add new curb ramp [2]	5 - Very Low	4 - Low
4E - 728*	FOREST NORTH	BLACKFOOT TRL /	Missing curb ramps Non-compliant curb	Add new curb ramp [1]	4 - _{Low}	2 - High
4E - 729*	JOLLYVILLE		ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
4E - 730	JOLLYVILLE	1	Missing curb ramps	Add new curb ramp [1]	3 -Medium	2 - High
4E - 731*	POND SPRINGS	-	Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	4 - Low
		PINERIDGE DR / TURTLE	Non-compliant curb			
4E - /32*	DEERPARK, LIVE OAK	ROCK RD	ramps	Replace existing curb ramp [2]	5 - Very Low	3 - Medium

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Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
		AMARILLO				
		AVE / NEW				
		BOSTON	Non-compliant curb			
4E - 733*	JOLLYVILLE	BND	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
			Missing curb ramps,			
		-	Non-compliant curb	Add new curb ramp [2] ,		
4E - 734	JOLLYVILLE	TRL	ramps	Replace existing curb ramp [1]	4 - Low	2 - High
		PARTRIDGE				
		BEND DR /		Add curb extensions [2] on Pheasant Rock Rd ,		
		PHEASANT	Non-compliant curb	Add median refuge island on Pheasant Rock Rd ,		
4E - 735*	POND SPRINGS	ROCK RD	ramps	Replace existing curb ramp [4]	3 - Medium	3 - Medium
		DALLAS DR /				
			Non-compliant curb			
4E - 736*	JOLLYVILLE	DR	ramps	Replace existing curb ramp [4]	5 - Very Low	4 - Low
		CEDARHURS				
		T CIR /				
		SHADY				
4E - 737*	DEERPARK	OAKS DR	Missing curb ramps	Add new curb ramp [2]	4 - _{Low}	3 - Medium
		EVANGELINE				
		TRL/				
45			Non-compliant curb			
4E - 738	JOLLYVILLE	MOUND TRL	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		FOXHOUND				
		TRL/	A1 11			
			Non-compliant curb			
4E - 739*	DEERPARK	CV	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low

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4E - 740*	FOREST NORTH	BRIAR HOLLOW DR / QUILBERRY DR	Missing curb ramps	Add new curb ramp [2]	5 - Very Low	3 - Medium
4E - 741*	DEERPARK, LIVE OAK	BROADMEA DE AVE / CHARNWOO		Add new curb ramp [2]		3 - Medium
	POND SPRINGS	LOS INDIOS TRL / SIR CHRISTOPHE RS CV / SUMMERSW	Non-compliant curb	Replace existing curb ramp [2]	4 - _{Low}	4 - Low
		BLACKFOOT TRL /	Missing curb ramps,	Add new curb ramp [1] , Replace existing curb ramp [2]	4 - Low	2 - High
4E - 744*	JOLLYVILLE	DALLAS DR / MOORCROF T LN	Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	4 - Low
4E - 745*	LIVE OAK		Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low

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		ELKHORN				
		MOUNTAIN	Non compliant ourb			
4E - 746*	POND SPRINGS	TRL / IRBY PASS	Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
12 7 10	T GIVE STIMITES	17.00	Tamps	inchase existing care ramp [2]	o very con	+ LOW
		LYNDHURST				
		ST /	Missing curb ramps,			
			•	Add new curb ramp [1] ,		
4E - 747	FOREST NORTH	T HOUSE RD	ramps	Replace existing curb ramp [2]	3 - Medium	2 - High
		MAGNOLIA				
			Non-compliant curb			
4E - 748	JOLLYVILLE	/ SLIDELL CT	•	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		HUNTERS				
45 750*			Non-compliant curb	5 1 10		
4E - 750*	LIVE OAK	TANTIVY DR MARIMBA	ramps	Replace existing curb ramp [2]	5 - Very Low	3 - Medium
		TRL /				
		1	Non-compliant curb			
4E - 751*	POND SPRINGS	ROCK RD	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
		BUBBLING	·			
		SPRINGS TRL				
		/ TREE LINE	Non-compliant curb			
4E - 752*	DEERPARK, LIVE OAK	DR	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low

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Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
		ELKHORN				
		MOUNTAIN				
		TRL / OVERTON	Non-compliant curb			
4E - 753*	POND SPRINGS	PASS	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
42 733	T CIVE ST MINGS	SPARTA LN /	Tumps	Replace existing ears rump [2]	5 Very Low	5 Very Low
		•	Non-compliant curb			
4E - 754*	DEERPARK, LIVE OAK	DR	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
45 755*	IOU MILLE		Non-compliant curb	Dealers scieties such as and [2]	5 Novelley	5 Manuface
4E - 755*	JOLLYVILLE	TESORO TRL EDDYSTONE	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		ST / MACHETE				
4E - 756*	DEERPARK		Missing curb ramps	Add new curb ramp [2]	5 - Very Low	3 - Medium
			Non-compliant curb			
4E - 757*	POND SPRINGS	CHASE DR	ramps	Replace existing curb ramp [2]	5 - Very Low	3 - Medium
		/ BOOMER	•	Add new curb ramp [1] ,		
4E - 758*	POND SPRINGS	LN	ramps	Replace existing curb ramp [1]	5 - Very Low	3 - Medium
45 750*	DEEDDARK LIVE OAK	BRIDGEWO OD TRL / GATEWOOD	Naissing and ages	Add a sur surb resear [2]		2 Madium
4E - /39"	DEERPARK, LIVE OAK	TRL	iviissifig curb ramps	Add new curb ramp [2]	4 -Low	3 - Medium

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Cost:Benefit rankings are preliminary, high-level estimates to identify cost-effective options to address safety concerns. Preliminary rankings are developed using planning-level costs for projects of this nature. Individual cost estimates will change as projects advance. See pages 4-5 of this report for more information.

Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
		EDDYSTONE ST /				
		SHERBOURN				
4E - 760*	DEERPARK, LIVE OAK	E ST	Missing curb ramps	Add new curb ramp [2]	5 - Very Low	3 - Medium
		LONSDALE DR /				
		PARLIAMEN				
4E - 761*	FOREST NORTH		Missing curb ramps	Add new curb ramp [2]	3 -Medium	1 - Very High
		PINERIDGE				
			Non-compliant curb			
4E - 762*	DEERPARK, LIVE OAK		ramps	Replace existing curb ramp [1]	5 - Very Low	4 - Low
		CORPUS CHRISTI DR /				
			Non-compliant curb			
4E - 763*	JOLLYVILLE	BND	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		HONDO		Share as Break a break	, .	
		BND /				
			Non-compliant curb			
4E - 764*	JOLLYVILLE	FOLKWAY	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
		NADIED TO:				
		NAPIER TRL / OVERTON	Non-compliant curb			
4E - 765*	POND SPRINGS	PASS	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
-TL 703	I GIAD OF IMPOS	BANCROFT	Tamps	replace existing care ramp [2]	J VETY LOW	J Very Low
		TRL /				
		GATEWOOD				
4E - 766*	DEERPARK, LIVE OAK	TRL	Missing curb ramps	Add new curb ramp [2]	4 - _{Low}	3 - Medium

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		BLACK OAK ST /				
		CHESTER	Non-compliant curb			
4E - 767*	DEERPARK, LIVE OAK	FOREST ST	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
		HUNTERS				
1E 760*	DEEDDARK DOND SPRINGS		Non-compliant curb	Poplace existing such ramp [4]	F Von Low	2 Madium
4E - 768*	DEERPARK, POND SPRINGS	POTTERS	ramps	Replace existing curb ramp [4]	5 - Very Low	3 - Medium
		TRL/				
		WITTMER	Non-compliant curb			
4E - 769*	None (nearest school: Jollyville)	DR	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		NAPIER TRL				
45 770*		F	Non-compliant curb	D 121	5 V I	5 V I
4E - 770*	None (nearest school: Jollyville)	PATH BLACK OAK	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		ST / VILLA				
4E - 771*	DEERPARK, LIVE OAK	PARK DR	Missing curb ramps	Add new curb ramp [4]	4 - Low	2 - High
	, -	FLASHPAN	υ ο ο ο ο ο ο ο ο ο ο ο ο ο ο ο ο ο ο ο			S
		CV /				
		HUNTERS	Non-compliant curb			
4E - 772*	DEERPARK, POND SPRINGS	CHASE DR	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
		BROADMEA				
		DE AVE /	Nam assault-ust si l			
/E 772*	FOREST NORTH	WISTERWO OD ST	Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	3 - Medium
46-773	FONEST NOKTH	ונטט	ramps	nepiace existing curb railip [2]	3 - Very Low	5 - Medium

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		LUBBOCK LN				
		/ NEW BOSTON	Non-compliant curb			
4E - 774*	JOLLYVILLE		ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
46 - 774	JOLET VILLE	HUMPHREY	Tamps	Replace existing curb ramp [2]	3 - Very Low	4 - LOW
		DR /				
		-	Non-compliant curb			
4E - 775*	POND SPRINGS	ROCK RD	ramps	Replace existing curb ramp [2]	5 - Very Low	3 - Medium
		BARRYKNOL				
		LST /				
		SHERBOURN				
4E - 776*	DEERPARK		Missing curb ramps	Add new curb ramp [2]	5 - Very Low	3 - Medium
		N UTE TRL /				
	. ,		Non-compliant curb		, .	
4E - 777*	None (nearest school: Jollyville)	DR	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		DALLAS DD /	Non-compliant curb			
4E - 778*	JOLLYVILLE	-	ramps	Replace existing curb ramp [4]	5 - Very Low	4 - Low
4L - 770	JOLETVILLE	DALLAS DR /	Tamps	Replace existing curb ramp [4]	3 - Very Low	4 - LOW
	None (nearest school: Pond	-	Non-compliant curb			
4E - 779	Springs)	TRL	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
.=		GROVEDALE				
			Missing curb ramps,			
		'- '- '- '- '- '- '- '- '- '- '- '- '- '	•	Add new curb ramp [1] ,		
4E - 780*	POND SPRINGS	CHASE DR	ramps	Replace existing curb ramp [1]	4 - Low	2 - High
_		AMARILLO				
		AVE / MC	Non-compliant curb			
4E - 781	JOLLYVILLE	NEIL DR	ramps	Replace existing curb ramp [2]	5 - Very Low	3 - Medium

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		ELKHORN MOUNTAIN TRL / PARTRIDGE	Non-compliant curb			
4E - 782*	POND SPRINGS	BEND DR	ramps	Replace existing curb ramp [2]	5 - Very Low	3 - Medium
4E - 783*	DEERPARK	-	Non-compliant curb ramps	Replace existing curb ramp [1]	5 - Very Low	4 - Low
46 - 765	DEERPARK	PINTAIL CV	ramps	replace existing curb ramp [1]	5 - Very Low	4 - LOW
		BUCCANEER TRL / PINE	Non-compliant curb			
4E - 784*	JOLLYVILLE		ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		HENDRICKS DR / HUMPHREY	Non-compliant curb			
4E - 785*	POND SPRINGS	DR	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
		QUADROS PASS / TARANTO	Non-compliant curb			
4E - 786*	POND SPRINGS	DR	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
		ROXBOROU GH ST / WOODMERE				
4E - 787*	DEERPARK, LIVE OAK	ST	Missing curb ramps	Add new curb ramp [2]	5 - Very Low	3 - Medium
4E - 788*	DEERPARK	SPARKLING CREEK DR / WISTFUL CV	Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low

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4E - 789*	DEEDDARK LIVE OAK	BLACK OAK ST / BRIAR HOLLOW DR	Non-compliant curb	Donlare evicting curb ramp [2]	F. Vordou	4 1000
4E - 789	DEERPARK, LIVE OAK	GREYBULL	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
4E - 790*	JOLLYVILLE	TRL / PINE BLUFFS TRL	Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
4E - 791*	DEERPARK, LIVE OAK	HUNTERS CHASE DR / TANTARA DR	Non-compliant curb	Replace existing curb ramp [2]	5 - Very Low	3 - Medium
		NAPIER TRL / TAMAYO	ramps Non-compliant curb			
4E - 792*	POND SPRINGS	DR	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
4E - 793*	JOLLYVILLE	CORPUS CHRISTI DR / KERRVILLE FOLKWAY	Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
			Non-compliant curb			
4E - 794*	POND SPRINGS	TRL	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
45 705*	POND SPRINGS	RED DEER PASS / WOLF JAW CV	Non-compliant curb	Deplete eviating such saver [2]	F. Variation	4 1000
4L - /33	רטוזט ארמווזעט	CV	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low

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Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
		-	Non-compliant curb			
4E - 796*	JOLLYVILLE	DALLAS DR	ramps	Replace existing curb ramp [2]	5 - Very Low	4 - Low
4E - 797	FOREST NORTH	COWDRAY PARK / SAXBY CT	Non-compliant curb ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		-	Non-compliant curb			
4E - 798	FOREST NORTH	СТ	ramps	Replace existing curb ramp [1]	5 - Very Low	5 - Very Low
		BARRYKNOL L ST / WOODMERE				
4E - 799*	DEERPARK, LIVE OAK		Missing curb ramps	Add new curb ramp [2]	5 - Very Low	3 - Medium
		BRIAR HOLLOW DR / QUEENSLAN				
4E - 800*	FOREST NORTH		Missing curb ramps	Add new curb ramp [1]	5 - Very Low	3 - Medium
		BROADMEA DE AVE / LONSDALE				
4E - 801*	FOREST NORTH		Missing curb ramps	Add new curb ramp [1]	³ -Medium	1 - Very High
45 003*	IOUW/III.		Non-compliant curb		E. Vonda	5 Marshau
4E - 8U2*	JOLLYVILLE	TRL	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low

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		CAHILL DR /				
4F 902*	DEEDDARK DOND CODINGS	HUNTERS CHASE DR	Non-compliant curb	Donlars ovieting outh ramp [4]	F Vandlaw	2 Madium
4E - 803*	DEERPARK, POND SPRINGS	STEEPLE	ramps	Replace existing curb ramp [4]	5 - Very Low	3 - Medium
		CHASE DR /				
		VAN DYKE				
4E - 804*	POND SPRINGS		Missing curb ramps	Add new curb ramp [2]	4 - _{Low}	3 - Medium
		HUMPHREY			2011	
		DR /				
		HUNTERS	Non-compliant curb			
4E - 805*	POND SPRINGS	CHASE DR	ramps	Replace existing curb ramp [2]	5 - Very Low	3 - Medium
		BRIAR				
		HOLLOW DR				
) BRIDGEWO	Non-compliant curb			
4E - 806*	DEERPARK, LIVE OAK	OD TRL	•	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
	,	FOXHOUND	'	1 0 177	,	,
		CV /				
		FOXHOUND	Non-compliant curb			
4E - 807*	DEERPARK, POND SPRINGS	TRL	ramps	Replace existing curb ramp [2]	5 - Very Low	3 - Medium
		EFFINGHAM				
		ST /				
45 000*			Non-compliant curb		, .	
4E - 808*	FOREST NORTH	N ST	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
		BLACK OAK ST /				
		TILGHMAN	Non-compliant curb			
4E - 809*	DEERPARK, LIVE OAK	TRL		Replace existing curb ramp [2]	5 - Very Low	4 - Low

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	. ,	LOBELIA DR				
	None (nearest school: Pond	F	Non-compliant curb		5 V I	
4E - 810	Springs)	INDIOS TRL	ramps	Replace existing curb ramp [3]	5 - Very Low	4 - Low
		KERRVILLE				
		FOLKWAY /	Non-compliant curb			
4E - 811*	JOLLYVILLE	H LN	·	Replace existing curb ramp [2]	5 - Very Low	4 - Low
46 - 011	JOLETVILLE	CAINWOOD	ramps	hepiace existing curb ramp [2]	3 - Very LOW	4 - LOW
		LN /				
		CLEARBROO				
4E - 812*	DEERPARK, LIVE OAK		Missing curb ramps	Add new curb ramp [2]	4 - _{Low}	3 - Medium
			Non-compliant curb		· LOW	- meanann
4E - 813*	DEERPARK, LIVE OAK	LN	ramps	Replace existing curb ramp [2]	5 - Very Low	5 - Very Low
	·	WATER OAK	•	1 0 113	,	
4E - 814*	None (nearest school: Live Oak)	LN	Missing curb ramps	Add new curb ramp [2]	5 - Very Low	4 - Low
4E - 815*	None (nearest school: Live Oak)	LYNDON LN	Missing curb ramps	Add new curb ramp [3]	5 - Very Low	3 - Medium
		SPARKLING				
4E - 816	None (nearest school: Deerpark)	CREEK DR	High speed crossing	Install Rapid Flashing Beacon	4 - _{Low}	3 - Medium
		ANDERSON MILL RD / POND		Install high visibility crosswalk [2] across Pond		
4E - 817	None (nearest school: Deerpark)	SPRINGS RD	High speed crossing	Springs	4 - Low	2 - High
	None (nearest school: Pond Springs)	AMASIA DR	High speed crossing	Add median refuge island on Tamayo Dr , Install high visibility crosswalk [1] across Tamayo Dr	4 - _{Low}	3 - Medium

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		TAMAYO DR				
	None (nearest school: Pond	/ TARANTO		Add median refuge island on Tamayo Dr ,		
4E - 819*	Springs)		High speed crossing	Install high visibility crosswalk [1] across Tamayo Dr	4 - _{Low}	3 - Medium
		KENSINGTO N ST / WISTERWO				
4E - 820*	FOREST NORTH	OD ST	Difficult crossing	Install high visibility crosswalk [1] across Kensington	5 - Very Low	3 - Medium
		BRAES VALLEY ST / BROADMEA		Install high visibility crosswalk [1] across Braes Valley		
4E - 821*	FOREST NORTH		Difficult crossing	Replace existing curb ramp [2]	2 - High	1 - Very High
4E - 822*	JOLLYVILLE	DALLAS DR / GREEN RIVER TRL	Difficult crossing	Repaint crosswalk markings [1] across Dallas	E Vory Low	3 - Medium
46 - 822	JOLLYVILLE	KENSINGTO	Difficult crossing	Repairit Crosswark markings [1] across Danas	5 - Very Low	3 - Medium
		N ST / PERTHSHIRE				
4E - 823*	FOREST NORTH		Difficult crossing	Install high visibility crosswalk [1] across Kensington	5 - Very Low	3 - Medium
		/ CORPUS	Difficult crossing, Non-compliant curb	·		
4E - 824	JOLLYVILLE	CHRISTI DR	ramps		2 - High	1 - Very High
		HEINEMANN DR /	Difficult crossing,	Add curb extensions [4] on All legs , Install high visibility crosswalk [4] across Melrose Trail ,		
		-	_	Replace existing curb ramp [3],		
4E - 825	JOLLYVILLE	TRL	ramps	Study for all-way stop	3 - Medium	3 - Medium

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4E - 826*		BRAES VALLEY ST / PERTHSHIRE ST	Difficult crossing	Install high visibility crosswalk [1] across Braes Valley	4 - Low	2 - High
		BRAEBURN GLEN ST / BROADMEA DE AVE / KENSINGTO		Install high visibility crosswalk [1] across		
4E - 827*	FOREST NORTH	N ST Midblock -	Difficult crossing	Broadmeade	4 - Low	2 - High
4E - 828*	DEERPARK, LIVE OAK	TURTLE	High speed crossing	Add curb extensions [1] on Turtle Rock	1 - Very High	1 - Very High
4E - 829	FOREST NORTH	Midblock - LYNDHURST ST	Difficult crossing	Add new curb ramp [3] , Install high visibility crosswalk [1] across Lyndhurst	3 - Medium	1 - Very High
	None (nearest school: Forest	BROADMEA DE AVE / MEADOWHE	3	Add lighting , Add new curb ramp [2] , Install high visibility crosswalk [1] across Broadmeade Ave	3 - Medium	
	,	ANDERSON MILL RD / BROADMEA DE AVE / TURTLE	Difficult crossing	Increase pedestrian crossing time		2 - High

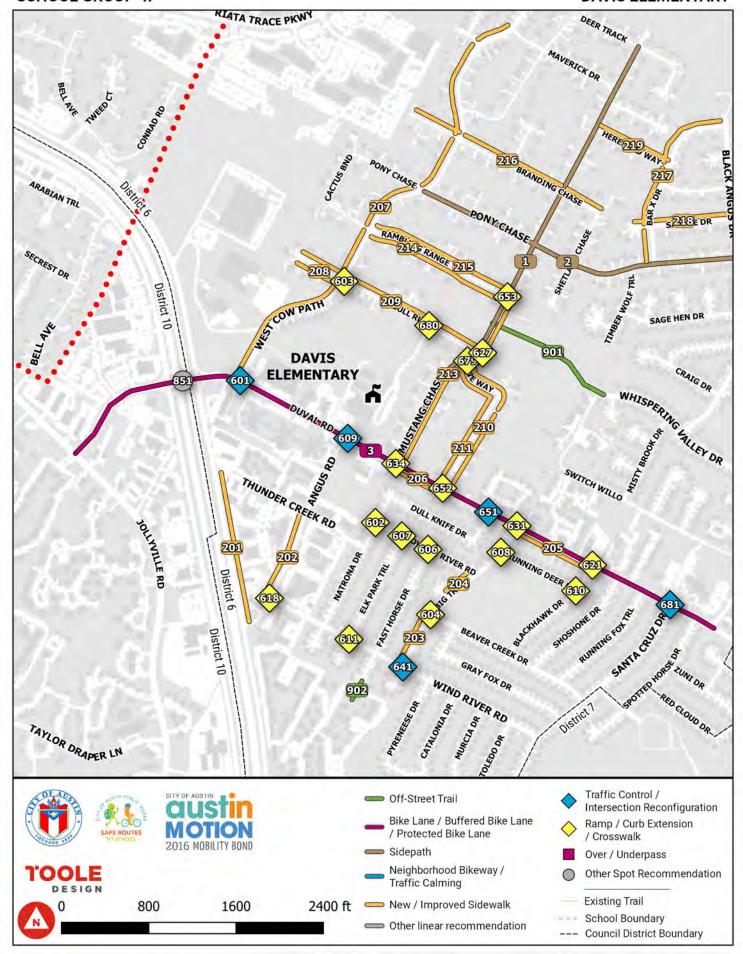
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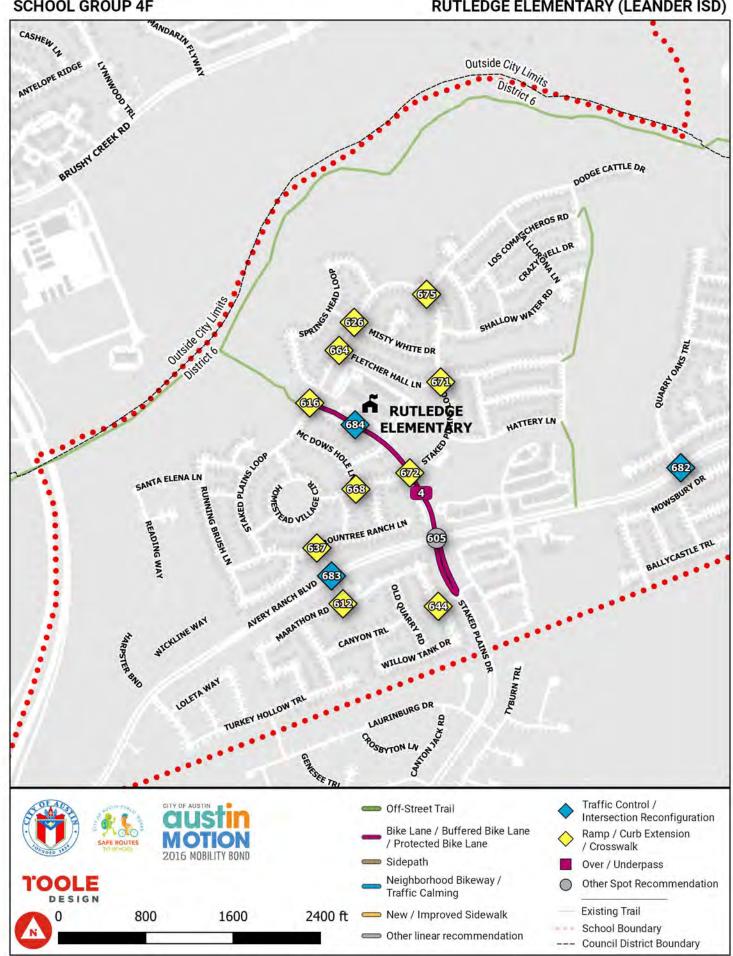
Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
				Add curb extensions [2] on Corpus Christi , Add median refuge island on Corpus Christi ,		
		CORPUS		Install high visibility crosswalk [1] across Corpus		
4E - 832	JOLLYVILLE		Difficult crossing		2 - High	2 - High
		HEINEMANN	<u> </u>		3	g.:
		DR / MC		Install high visibility crosswalk [3] across Heinemann		
4E - 833	JOLLYVILLE	NEIL DR	Difficult crossing	Dr & McNeil Dr	3 - Medium	2 - High
		Midblock -				
		CORPUS		Install high visibility crosswalk [1] across Sendera		
4E - 834	JOLLYVILLE		Difficult crossing	Trails Townhomes driveway	3 - Medium	1 - Very High
		Near 13409				
			No wayfinding,			
4E - 852*	None (nearest school: Live Oak)	OK TRL	Other	Add wayfinding and lighting	5 - Very Low	5 - Very Low
45 004*	LIVE OAK DEEDDARK	Near 13324	Nie tuelleeuwestieu	Construct a south and the mathematical		F. Manulau
4E - 901*	LIVE OAK, DEERPARK	MORRIS RD Near 8849	No trail connection	Construct new shared use path ~	4 -Low	5 - Very Low
		ANDERSON				
4F - 902*	DEERPARK, LIVE OAK	MILL RD	No trail connection	Construct new shared use path ~	2 - High	3 - Medium
		Near 8204				
		FOXHOUND				
4E - 903*	DEERPARK, LIVE OAK	TRL	No trail connection	Construct new shared use path ~	1 - Very High	4 - Low
		Near 8425				
		ANDERSON				
4E - 904*	DEERPARK, LIVE OAK		No trail connection	Construct new shared use path	1 - Very High	5 - Very Low
		Near 8607				
		ANDERSON		Add gate ,		
4E - 905*	DEERPARK, LIVE OAK	MILL RD	No trail connection	Construct new shared use path	1 - Very High	1 - Very High

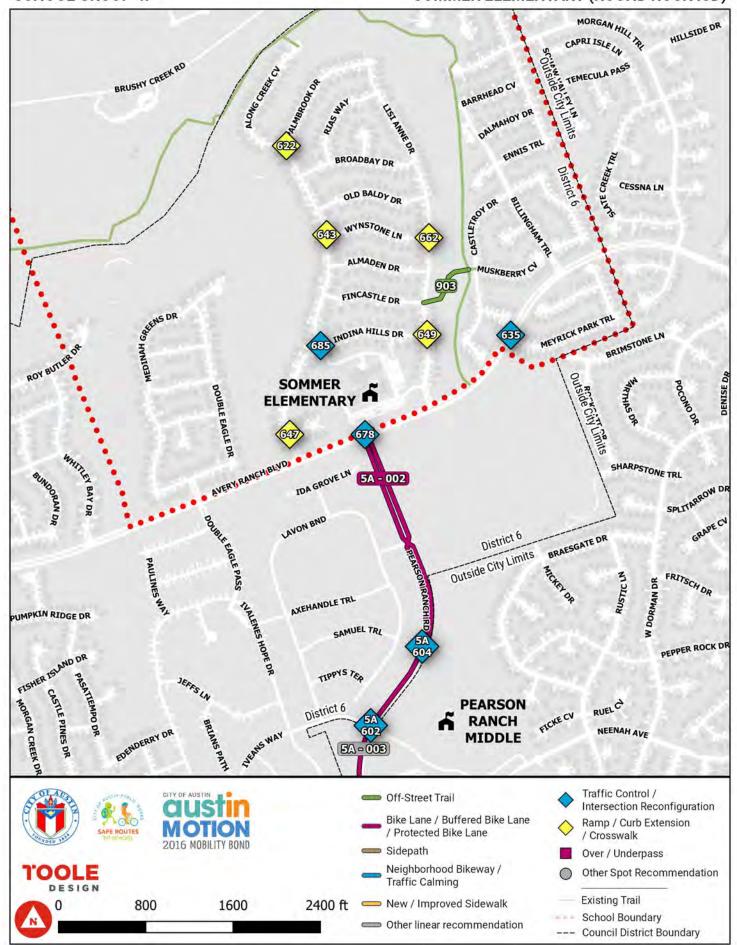
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4E - 906*	FOREST NORTH	Near 13302 HYMEADOW CIR		Construct new shared use path	4 - Low	5 - Very Low
4E - 907*		Near 13412 BROADMEA DE AVE	No trail connection	Construct new shared use path	2 - High	5 - Very Low
4E - 908	FOREST NORTH	Near 10008 PARLIAMEN T HOUSE RD	No trail connection	Add gate , Construct new shared use path	4 -Low	4 - Low
4E - 909*		Near 9523 MEADOWHE			4 - Low	5 - Very Low

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45 001	DAVUS	MUSTANG CHASE	Nie bike feeilite	Add sidepath - MUSTANG CHASE from DEER TRACK to DUVAL RD	2 Uiah	F. Vomelow
4F - 001	DAVIS	CHASE	No bike facility	Add sidepath - PONY CHASE from WEST COW PATH	2 - High	5 - Very Low
4F - 002	DAVIS	PONY CHASE	No bike facility	•	4 - Low	5 - Very Low
				Add protected bike lane - DUVAL RD from WHISPERING VALLEY DR to JOLLYVILLE RD , Lane reconfiguration (changing number of lanes) - DUVAL RD from WHISPERING VALLEY DR to		5 70.7 20.1
4F - 003	DAVIS	DUVAL RD	No bike facility	JOLLYVILLE RD	1 - Very High	5 - Very Low
4F - 004	RUTLEDGE	STAKED PLAINS DR	No bike facility	Add protected bike lane - STAKED PLAINS DR from STAKED PLAINS LOOP to POST TRL	3 - Medium	4 - Low
4F - 201	DAVIS	RESEARCH BLVD SVRD NB	Missing sidewalk	Construct new sidewalk - RESEARCH BLVD SVRD NB from ANGUS RD to THUNDER CREEK RD	4 - Low	5 - Very Low
4F - 202	DAVIS	ANGUS RD	Missing sidewalk		4 - Low	4 - Low
4F - 203	DAVIS	BIG TRL	Poor condition	Construct new sidewalk - BIG TRL from WIND RIVER RD to BEAVER CREEK DR	4 - Low	3 - Medium
4F - 204	DAVIS		Permanent obstruction (ex. pole/tree)	Construct new sidewalk - BIG TRL from POWDER RIVER RD to BIG TRAIL CIR Repair existing sidewalk - DUVAL RD from BIG TRL to	4 - Low	3 - Medium
4F - 205	DAVIS	DUVAL RD	Poor condition	BLACKHAWK DR	5 - Very Low	5 - Very Low
4F - 206	DAVIS		Poor condition	Repair existing sidewalk - DUVAL RD from MUSTANG CHASE to GATE WAY Construct new sidewalk - WEST COW PATH from	5 - Very Low	4 - Low
4F - 207	DAVIS		Missing sidewalk		4 - Low	5 - Very Low
4F - 208	DAVIS	BULL RUN	Missing sidewalk	Construct new sidewalk - BULL RUN CIR from Near 5407 BULL RUN CIR to WEST COW PATH	5 - Very Low	4 - Low

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				Construct new sidewalk - BULL RUN CIR from Near		
				5404 BULL RUN CIR to WEST COW PATH , Construct new sidewalk - BULL RUN from MUSTANG		
4F - 209	DAVIS	BULL RUN	Missing sidewalk		3 - 0 4 1:	5 - Very Low
71 203		BOLL NOIV	Wilson's sidewark	Construct new sidewalk - GATE WAY from DUVAL RD	3 -Medium	5 - Very Low
4F - 210	DAVIS	GATE WAY	Missing sidewalk		5 - Very Low	5 - Very Low
210	57(1)3	G/ (12 V// (1	Wilson's Side Walk	Construct new sidewalk - GATE WAY from DUVAL RD	3 Ve. y 2011	5 Very 2011
4F - 211	DAVIS	GATE WAY	Missing sidewalk	to MUSTANG CHASE	5 - Very Low	5 - Very Low
			<u> </u>	Construct new sidewalk - MUSTANG CHASE from	,	
				DUVAL RD to BULL RUN ,		
		MUSTANG		Construct new sidewalk - MUSTANG CHASE from		
4F - 213	DAVIS	CHASE	Missing sidewalk	RAMBLING RANGE to BULL RUN	3 - Medium	4 - Low
		RAMBLING		Construct new sidewalk - RAMBLING RANGE from		
4F - 214	DAVIS	RANGE	Missing sidewalk	MUSTANG CHASE to WEST COW PATH	5 - Very Low	5 - Very Low
		RAMBLING		Construct new sidewalk - RAMBLING RANGE from		
4F - 215	DAVIS	RANGE	Missing sidewalk	MUSTANG CHASE to WEST COW PATH	5 - Very Low	5 - Very Low
		BRANDING		Construct new sidewalk - BRANDING CHASE from		
4F - 216	DAVIS	CHASE	Missing sidewalk	end to SHETLAND CHASE	5 - Very Low	5 - Very Low
				Construct new sidewalk - BAR X DR from PONY		
4F - 217	None (nearest school: Davis)	BAR X DR	Missing sidewalk	CHASE to BLACK ANGUS DR	5 - Very Low	5 - Very Low
				Construct new sidewalk - SADDLE CIR from Near		
				5102 SADDLE CIR to SADDLE DR ,		
				Construct new sidewalk - SADDLE DR from SADDLE		
4F - 218	None (nearest school: Davis)		Missing sidewalk	CIR to BLACK ANGUS DR	5 - Very Low	5 - Very Low
	. ,	HEREFORD		Construct new sidewalk - HEREFORD WAY from BAR		
4F - 219	None (nearest school: Davis)	WAY	Missing sidewalk	X DR to MUSTANG CHASE	5 - Very Low	5 - Very Low
		· ·	Non-compliant curb			
	L	WEST COW	ramps, Wide curb	Add new curb ramp [2] ,		
4F - 601	DAVIS	PATH	radii	Intersection reconfiguration	2 - High	3 - Medium

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AVERY RANCH BLVD / underground STAKED pedestrian tunnel is pedestrian tunnel is non-functional FAST HORSE DR / POWDER RIVER RD BLK PARK TRL / POWDER AF - 607 DAVIS AVERY RANCH Lighting in underground pedestrian tunnel Fix lighting in underground pedes	Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
BULL RUN / BULL RUN / BULL RUN / CIR / WEST COW PATH Missing curb ramps Path Path Path Path Path Path Path Path			DR / POWDER				
Add new curb ramp [2], Install high visibility crosswalk [1] across West Cow 4 - Low 2 - High BEAVER CREEK DR / Non-compliant curb BIG TRL AVERY RANCH BLVD / STAKED PLAINS DR FAST HORSE DR / POWDER 4F - 605 DAVIS BIG TRL BEAVER RANCH BLVD / STAKED PLAINS DR AVERY RANCH BLVD / STAKED POWDER RF FAST HORSE DR / POWDER AF - 605 DAVIS BIG TRL BEAVER Missing curb ramps, Non-functional Fix lighting in underground pedestrian tunnel is non-functional Fix lighting in underground pedestrian tunnel Fix lighting in underground ped	4F - 602	DAVIS		Missing curb ramps	Add new curb ramp [4]	5 - Very Low	3 - Medium
BEAVER CREK DR / Missing curb ramps, Non-compliant curb ramp [2], Replace existing curb ramp [1] 4 - Low 2 - High AVER RANCH Lighting in underground pedestrian tunnel is non-functional POWDER REPOWDER RIVER RD Missing curb ramps Add new curb ramp [2] 5 - Very Low 4 - Lo			BULL RUN CIR / WEST		Install high visibility crosswalk [1] across West Cow		
CREK DR / Non-compliant curb ramps Add new curb ramp [2] ,	4F - 603	DAVIS	COW PATH	Missing curb ramps	Path	4 - Low	2 - High
AVERY RANCH BLVD / underground STAKED pedestrian tunnel is non-functional Fix lighting in underground pedestrian tunnel FAST HORSE DR / POWDER RIVER RD Missing curb ramps Add new curb ramp [2] 4F - 607 DAVIS AVERY RANCH Lighting in underground pedestrian tunnel Fix lighting in underground pedest					Add new curb ramp [2] ,		
RANCH BLVD / STAKED pedestrian tunnel is non-functional FAST HORSE DR / POWDER RIVER RD KITEL / POWDER RIVER RD Missing curb ramps Add new curb ramp [2] S - Very Low 3 - Medium REANCH BLVD / STAKED pedestrian tunnel is non-functional pedestrian tunnel is plants on non-functional pedestrian tunnel is plants of the powder of the powder in	4F - 604	DAVIS		ramps	Replace existing curb ramp [1]	4 - _{Low}	2 - High
FAST HORSE DR / POWDER RIVER RD Missing curb ramps Add new curb ramp [2] 5 - Very Low 4 - Low ELK PARK TRL / POWDER RIVER RD Missing curb ramps Add new curb ramp [2] 5 - Very Low 3 - Medium BIG TRL / Missing curb ramps, RUNNING Non-compliant curb Add new curb ramp [2],			RANCH BLVD /	underground			
DR / POWDER RIVER RD Missing curb ramps Add new curb ramp [2] 5 - Very Low 4 - Low ELK PARK TRL / POWDER RIVER RD Missing curb ramps Add new curb ramp [2] 5 - Very Low 3 - Medium BIG TRL / Missing curb ramps, RUNNING Non-compliant curb Add new curb ramp [2],	4F - 605	RUTLEDGE	PLAINS DR	non-functional	Fix lighting in underground pedestrian tunnel	5 - Very Low	4 - Low
ELK PARK TRL / POWDER RIVER RD Missing curb ramps Add new curb ramp [2] 5 - Very Low 3 - Medium BIG TRL / Missing curb ramps, RUNNING Non-compliant curb Add new curb ramp [2],			DR / POWDER				
POWDER RIVER RD Missing curb ramps Add new curb ramp [2] 5 - Very Low 3 - Medium BIG TRL / Missing curb ramps, RUNNING Non-compliant curb Add new curb ramp [2],	4F - 606	DAVIS	ELK PARK	Missing curb ramps	Add new curb ramp [2]	5 - Very Low	4 - Low
BIG TRL / Missing curb ramps, RUNNING Non-compliant curb Add new curb ramp [2] ,	4F - 607	DAVIS	POWDER	Missing curb ramps	Add new curb ramp [2]	5 - Very Low	3 - Medium
			BIG TRL /	Missing curb ramps,			
	4F - 608	DAVIS		•		1 - LOW	2 - High

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				Add median refuge island on Duval Rd ,		
		ANGUS RD /		Install Rapid Flashing Beacon,		
4F - 609	DAVIS	DUVAL RD	High speed crossing	Replace existing curb ramp [4]	2 - High	2 - High
		BLACKHAWK				
		DR /				
45 640	D 4 / 45	RUNNING	n 4 · · · · · · · · · · · · · · · · · ·			2 14 1
4F - 610	DAVIS		Missing curb ramps	Add new curb ramp [2]	5 - Very Low	3 - Medium
		ELK PARK				
		CIR / ELK	National and a second			
			Missing curb ramps,	Add new curb ramp [2] ,		
4F - 611	DAVIS	RD RIVER	-	Replace existing curb ramp [2]	2	2 Ui-h
4F - 011	DAVIS	MARATHON	ramps	Replace existing curb ramp [2]	³ -Medium	2 - High
		RD /				
		NEARABOUT		Install high visibility crosswalk [2] across Marathon		
4F - 612	RUTLEDGE	RD	Difficult crossing	Rd & Nearabout Rd	5 - Very Low	3 - Medium
41 - 012	KOTEEDGE	STAKED	Difficult crossing	Na a Nearabout Nu	3 - VELY LOW	3 - Mediaili
		PLAINS DR /				
		STAKED				
		PLAINS		Install high visibility crosswalk [2] across Staked		
4F - 616	RUTLEDGE		Difficult crossing	Plains Dr & Staked Plaines Loop	3 - Medium	2 - High
010	NOTED OF			Trains by a stated rames 200p	3 Weardin	2 11811
			Difficult crossing,			
		-	• .	Add new curb ramp [1] ,		
		WIND RIVER	Non-compliant curb	Install high visibility crosswalk [1] across Angus,		
4F - 618	DAVIS	RD	ramps	Replace existing curb ramp [1]	3 - Medium	2 - High
			Difficult crossing,			
		DR / DUVAL	Non-compliant curb	Install high visibility crosswalk [1] across Blackhawk ,		
4F - 621	DAVIS	RD	ramps	Replace existing curb ramp [2]	3 - Medium	2 - High

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4F - 622	SOMMER	ALONG CREEK CV / PALMBROO K DR	Difficult crossing	Install high visibility crosswalk [2] across Palmbrook Dr. & Along Creek Cove	5 - Very Low	4 - Low
		MISTY WHITE DR / STAKED PLAINS		Install high visibility crosswalk [4] across Misty White		
4F - 626	RUTLEDGE	BULL RUN /	Difficult crossing	Add new curb ramp [2] ,	4 - Low	3 - Medium
4F - 627	DAVIS	CHASE		Install high visibility crosswalk [1] across Mustang Chase & Bull Run	3 - Medium	2 - High
4F - 631	DAVIS	BIG TRL /	Difficult crossing, Non-compliant curb ramps	Install high visibility crosswalk [1] across Big Trail , Replace existing curb ramp [2]	3 - Medium	1 - Very High
4F - 634	DAVIS	MUSTANG	Difficult crossing, Non-compliant curb ramps	Add new curb ramp [2] , Install high visibility crosswalk [1] across Mustang Chase	2 - High	1 - Very High
4F - 635	SOMMER	AVERY RANCH BLVD / MEYRICK PARK TRL	Difficult crossing	Install high visibility crosswalk [2] across Avery ranch & Meyrick Park Trail, Install Pedestrian Hybrid Beacon [1]		5 - Very Low
		NEARABOUT RD / ROUNTREE	Difficult crossing	Install high visibility crosswalk [2] across Roundtree	4 - Low	3 - Medium

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		DIC TDAIL	Diff. It	Add median refuge island on Wind River Rd ,		
		BIG TRAIL	Difficult crossing,	Add new curb ramp [2] ,		
				Install high visibility crosswalk [2] across Wind River		
4F - 641	DAVIS	/ WIND RIVER RD	Non-compliant curb	_	2	2 High
4F - 041	DAVIS	PALMBROO	ramps	Replace existing curb ramp [2]	3 -Medium	2 - High
		K DR /				
		WYNSTONE		Install high visibility crosswalk [2] across Palmbrook		
4F - 643	SOMMER	LN	Difficult crossing	Dr. & Wynstone Ln	5 - Very Low	4 - Low
41 043	SOMMEN	PERSIMMO	Difficult crossing	bi. & wynstone in	3 VCI y LOW	4 LOW
		N GAP DR /		Install high visibility crosswalk [2] across Persimmon		
4F - 644	RUTLEDGE	POST TRL	Difficult crossing	Gap Dr & Post Trail	5 - Very Low	3 - Medium
		INDINA	3		, , ,	
		HILLS CV /				
		INDINA		Install high visibility crosswalk [2] across Indina Hills		
4F - 647	SOMMER	HILLS DR	Difficult crossing	Cove & Indina Hills Dr.	5 - Very Low	4 - Low
		INDINA				
		HILLS DR /				
		LISI ANNE		Install high visibility crosswalk [2] across Indina Hills		
4F - 649	SOMMER	DR	Difficult crossing	Dr & Lisi Anne Dr.	3 - Medium	1 - Very High
				Add median refuge island on Duval Rd ,		
			Difficult crossing,	Install high visibility crosswalk [1] across Duval ,		
		DR / DUVAL	Non-compliant curb	Install Rapid Flashing Beacon [1],		
4F - 651	DAVIS	RD	ramps	Replace existing curb ramp [2]	³ -Medium	2 - High
			Difficult crossing,			
		DUVAL RD /	•	Install high visibility crosswalk [1] across Gateway,		
4F - 652	DAVIS	GATE WAY	ramps	Replace existing curb ramp [2]	3 -Medium	1 - Very High

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Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
		MUSTANG CHASE /				
		RAMBLING	Difficult crossing,			
4F - 653	DAVIS	RANGE	<u> </u>	Add new curb ramp [4]	4 - Low	2 - High
11 033		LISI ANNE	TVIISSING COLD TOMPS	rad new ears ramp [4]		2 111611
		DR /				
		WYNSTONE		Install high visibility crosswalk [2] across Lisi Anne Dr.		
4F - 662	SOMMER	LN	Difficult crossing	,	5 - Very Low	3 - Medium
		FLETCHER				
		HALL LN /				
		STAKED				
		PLAINS		Install high visibility crosswalk [1] across Fletcher		
4F - 664	RUTLEDGE	LOOP	Difficult crossing	Hall Ln	3 - Medium	1 - Very High
		MC DOWS				
		HOLE LN /				
		STAKED				
45 660	DUTUED CE	PLAINS	Diffi and a second	Install high visibility crosswalk [2] across STaked	4. 1	2 111 1
4F - 668	RUTLEDGE	LOOP FLETCHER	Difficult crossing	Plains Loop & McDows Hole	4 - Low	2 - High
		HALL LN /				
		STAKED				
		PLAINS		Install high visibility crosswalk [2] across Fletcher		
4F - 671	RUTLEDGE	LOOP	Difficult crossing		3 - Medium	1 - Very High
., 0,1		STAKED			- Mediani	2 Cry mgm
		PLAINS DR /				
		STAKED				
		PLAINS		Repaint crosswalk markings [1] across Staked Plains		
4F - 672	RUTLEDGE	LOOP	Difficult crossing	Dr	5 - Very Low	4 - Low

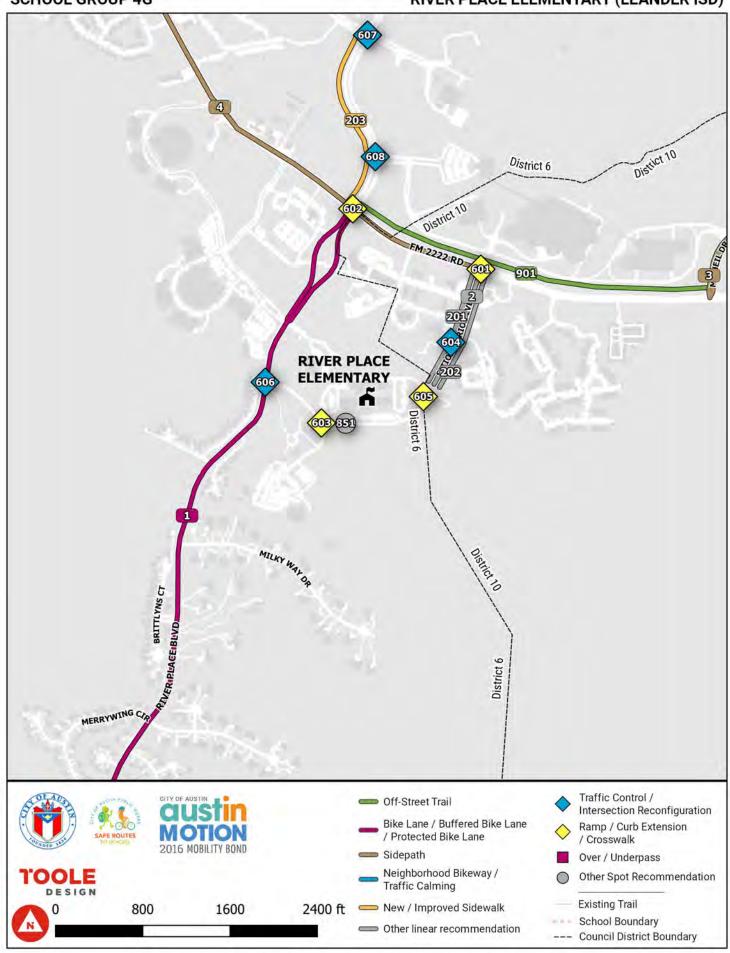
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Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
4F - 675	RUTLEDGE	DODGE CATTLE DR / STAKED PLAINS LOOP	Difficult crossing	Install high visibility crosswalk [2] across Dodge Cattle Dr & Staked Plains Loop	4 - Low	2 - High
4F - 678	None (nearest school: Sommer)	BLVD / PEARSON	Faded crosswalk markings, High speed crossing, U- turn conflict	Install Pedestrian Hybrid Beacon [1] , Tighten curb radii [2]	4 - Low	4 - Low
4F - 679	DAVIS	GATE WAY / MUSTANG CHASE	Wide curb radii	Tighten curb radii [2]	3 - Medium	2 - High
4F - 680	DAVIS	BULL RUN	Difficult crossing	Add new curb ramp [2] , Add signage , Install high visibility crosswalk [1] across Bull Run	⁴ -Low	2 - High
	None (nearest school: Davis)	DUVAL RD / SANTA CRUZ	Difficult crossing	Add median refuge island on Duval Rd ,	3 - Medium	2 - High
4F - 682	None (nearest school: Rutledge)	AVERY RANCH BLVD / QUARRY OAKS TRL	Difficult crossing	Install high visibility crosswalk [1] across Avery Ranch Blvd , Install Pedestrian Hybrid Beacon [1]	3 - Medium	3 - Medium

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Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
		AVERY RANCH BLVD / NEARABOUT		Install high visibility crosswalk [1] across Avery Ranch Blvd ,		
4F - 683	RUTLEDGE		Difficult crossing	Install Pedestrian Hybrid Beacon [1]	5 - Very Low	5 - Very Low
4F - 684	RUTLEDGE	STAKED PLAINS DR	Long crossing distance	Add curb extensions [2] on Staked Plains Dr , Add median refuge island on Staked Plains Dr	3 -Medium	3 - Medium
4F - 685	SOMMER		Long crossing distance	Add median refuge island on Indina Hills Dr	4 -Low	2 - High
4F - 686		AVERY RANCH BLVD / W PARMER LN	Difficult crossing	Add curb extensions [2] on Parmer Ln , Add Leading Pedestrian Interval (LPI) ,	2 - High	2 - High
		Near 12003 MUSTANG	0		J	5
4F - 901	DAVIS	CHASE	No trail connection	Construct new shared use path	4 - Low	5 - Very Low
	2.1.45	Near 11511 FAST HORSE		Add gate ,		
4F - 902	DAVIS	DR Near 9513 LISI ANNE	No trail connection	Construct new shared use path	4 -Low	4 - Low
4F - 903	SOMMER		No trail connection	Construct new shared use path	4 - Low	5 - Very Low

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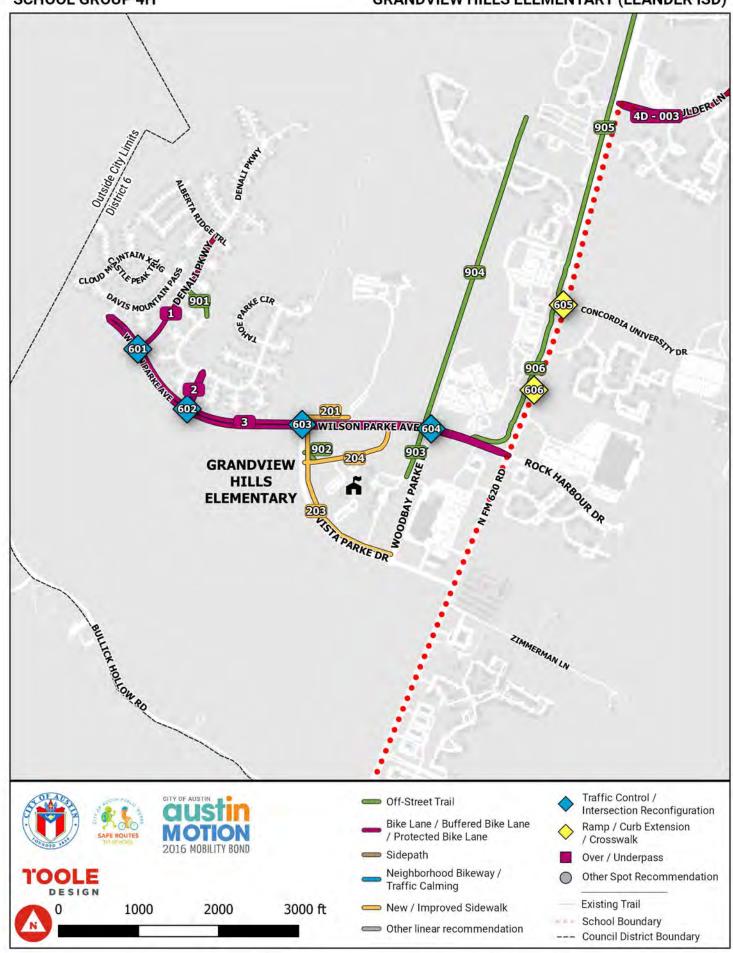


Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
	RIVER PLACE	RIVER PLACE BLVD	Excessive vehicle speeds, No bike facility, Wide ROW	Add sidepath - FM 2222 RD from N FM 620 RD to	2 - High	5 - Very Low
4G - 004 4G - 203	RIVER PLACE RIVER PLACE	RIVER PLACE	No bike facility Missing sidewalk	Construct new sidewalk - RIVER PLACE BLVD from	4 - Low 1 - Very High	5 - Very Low 3 - Medium
4G - 602	RIVER PLACE	FM 2222 RD / RIVER	Difficult crossing, High speed crossing, Long crossing distance, Missing curb ramps, Missing sidewalk	Add new curb ramp [3], Construct new sidewalk; enlarge pork chop island to slow turns and create refuge, Install high visibility crosswalk [2] across FM 2222; River PI Blvd (north leg)	1 - Very High	1 - Very High
4G - 603	RIVER PLACE	BLVD	Faded crosswalk markings Faded crosswalk	Install high visibility crosswalk [1] across Sitio del Rio Add median refuge island on River Pl Blvd ,	2 - High	1 - Very High
4G - 606	RIVER PLACE	RIVER PLACE	markings, High speed crossing, Long crossing distance	Install high visibility crosswalk [2] across River Pl Blvd; Sitio del Rio , Install Rapid Flashing Beacon , Tighten curb radii	1 - Very High	2 - High

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3 - Medium	4 - Low
2 - High	4 - Low
2 Mading	2 - High
'n	,

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Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
4H - 001	GRANDVIEW HILLS	DENALI PKWY	No bike facility	Add buffered bike lane - DENALI PKWY from ALBERTA RIDGE TRL to WILSON PARKE AVE	4 - Low	5 - Very Low
4H - 002	GRANDVIEW HILLS	FOREST PARKE DR	No bike facility	Add buffered bike lane - FOREST PARKE DR from WILSON PARKE AVE to WATERTON PARKE CIR	5 - Very Low	4 - Low
4H - 003	GRANDVIEW HILLS	WILSON PARKE AVE	Desired bike route, Excessive vehicle speeds	Add protected bike lane - WILSON PARKE AVE from WOODBAY PARKE DR to MUIR PARKE PASS, Conduct speed study to determine whether speed limit can be lowered - WILSON PARKE AVE from N FM 620 RD to MUIR PARKE PASS	2 - High	5 - Very Low
4H - 201	GRANDVIEW HILLS	WILSON PARKE AVE	Missing sidewalk	Construct new sidewalk - WILSON PARKE AVE from SAS driveway to VISTA PARKE DR	4 - Low	4 - Low
4H - 203	GRANDVIEW HILLS	VISTA PARKE DR	Missing sidewalk, Narrow sidewalk, No lighting	Add lighting - VISTA PARKE DR from WILSON PARKE AVE to WOODBAY PARKE DR , Widen existing sidewalk - VISTA PARKE DR from WILSON PARKE AVE to school service drive, Construct new sidewalk - VISTA PARKE DR from	3 - Medium	5 - Very Low
4H - 204	GRANDVIEW HILLS	School driveway, Vista Parke, Wilson Parke	Missing sidewalk, Narrow sidewalk	Widen existing sidewalk - school service drive from Vista Parke to school entrance , Construct new sidewalk - school service drive from school entrance to Wilson Parke Ave	4 - Low	4 - Low

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Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
		DENALI PKWY /				
	None (nearest school: Grandview	WILSON PARKE AVE	Difficult crossing	Add signage for bike greesing	4 - Low	2 Madium
40 - 601	Hills)	FOREST	Difficult crossing	Add signage for bike crossing	4 - LOW	3 - Medium
		PARKE DR /				
		WILSON		Add median refuge island ,		
4H - 602	GRANDVIEW HILLS	PARKE AVE	Difficult crossing	Add signage for bike crossing	3 - Medium	2 - High
		VISTA	Ţ	Add median refuge island on Wilson Parke Ave and		Ü
		PARKE DR /		Vista Parke Dr ,		
		WILSON		Intersection reconfiguration ,		
4H - 603	GRANDVIEW HILLS	PARKE AVE	Difficult crossing	Make protected intersection	2 - High	5 - Very Low
4H - 604	GRANDVIEW HILLS	WILSON PARKE AVE / WOODBAY PARKE DR	Difficult crossing	Install Pedestrian Hybrid Beacon [1]	3 - Medium	3 - Medium
	None (nearest school: Grandview Hills)	CONCORDIA UNIVERSITY DR / N FM 620 RD	Difficult crossing	Install high visibility crosswalk [1] across FM 620, Install raised crossing on driveway for trail crossing	4 - Low	4 - Low
411 003	11110)	020 ND	Difficult clossing	mistan raised crossing on driveway for train crossing	LOW	T LOW
		Midblock - N		Install raised visibility crosswalk [1] across driveway		
4H - 606	GRANDVIEW HILLS	FM 620 RD	Difficult crossing	for trail users	4 - _{Low}	3 - Medium
4H - 901	GRANDVIEW HILLS	Near 8045 DENALI PKWY	Poor conditions	Install curb ramp to connect sidewalk to street. Conduct trail maintenance.	4 - Low	3 - Medium

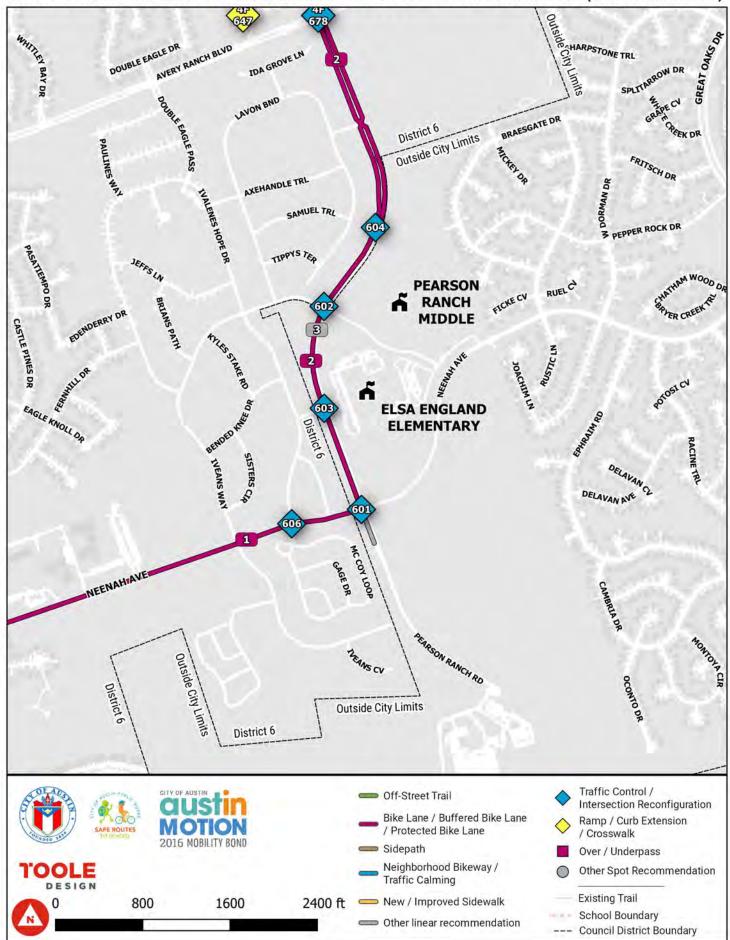
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Cost:Benefit rankings are preliminary, high-level estimates to identify cost-effective options to address safety concerns. Preliminary rankings are developed using planning-level costs for projects of this nature. Individual cost estimates will change as projects advance. See pages 4-5 of this report for more information.

Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
	Near 12108				
GRANDVIEW HILLS	PARKE AVE	No lighting on trail	Add ligting to trail	3 - Medium	2 - High
	Near 11720				
		No trail connection	Construct new shared use path	3 - Medium	5 - Very Low
	Near 12024				
GRANDVIEW HILLS	CIR	No trail connection	Construct new shared use path	4 - Low	5 - Very Low
	Near 8612		Add lighting,		
GRANDVIEW HILLS	620 RD	No trail connection	Construct new shared use path	3 - Medium	5 - Very Low
	Noor 9300	lack of lighting	Improve trail surface / conduct maintanance add		
GRANDVIEW HILLS			•	3 - Medium	5 - Very Low
	(bike) and attendance boundary of: GRANDVIEW HILLS GRANDVIEW HILLS GRANDVIEW HILLS GRANDVIEW HILLS	boundary of: Near 12108 WILSON PARKE AVE Near 11720 WILSON PARKE AVE Near 12024 TERRAZA GRANDVIEW HILLS CIR Near 8612 620 RD Near 8300	(bike) and attendance boundary of: Near 12108 WILSON PARKE AVE No lighting on trail Near 11720 WILSON PARKE AVE No trail connection Near 12024 TERRAZA GRANDVIEW HILLS CIR No trail connection Near 8612 GRANDVIEW HILLS GRANDVIEW HILLS No trail connection Near 8612 GRANDVIEW HILLS No trail connection Near 8610 Near 8300 lack of lighting,	Location Issue + = parking removal required ~ = private property acquisition required ~ = private pr	(bike) and attendance boundary of: Category

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SCHOOL GROUP 5A ELSA ENGLAND ELEMENTARY / PEARSON RANCH MIDDLE (ROUND ROCK ISD)



Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
	•	NEENAH	D : 11:1	Add protected bike lane - NEENAH AVE from	4 1/ 1/2 1	5 V I
5A - 001*	RANCH	AVE	Desired bike route	PEARSON RANCH RD to W PARMER LN	1 - Very High	5 - Very Low
5A - 002*	ELSA ENGLAND/PEARSON RANCH	PEARSON RANCH RD	Desired bike route	Add protected bike lane - PEARSON RANCH RD from NEENAH AVE to AVERY RANCH BLVD , Lane diet (changing lane widths) - PEARSON RANCH RD from NEENAH AVE to AVERY RANCH BLVD	3 - Medium	5 - Very Low
5A - 003*	ELSA ENGLAND/PEARSON RANCH	PEARSON RANCH RD	Unclear school zone extents	Evaluate combined school zone for Elsa England/Pearson Ranch - PEARSON RANCH RD from south of Neenah Ave to north of Samuel Trl	5 - Very Low	4 - Low
5A - 601*	ELSA ENGLAND/PEARSON RANCH	NEENAH AVE / PEARSON RANCH RD	Long crossing	Add median refuge island on Pearson Ranch Rd and Neenah Ave , Increase pedestrian crossing time	3 - Medium	2 - High
	ELSA ENGLAND/PEARSON RANCH	IVEANS WAY / PEARSON	High speed crossing, Long crossing distance, No pedestrian signals		^{3 -} Medium	2 - High
5A - 603*	ELSA ENGLAND/PEARSON	PEARSON RANCH RD / PICKAXE TRL	No pedestrian	Add median refuge island on Pearson Ranch, Add new curb ramp [2], Install high visibility crosswalk [1] across Pearson Ranch, Install Pedestrian Hybrid Beacon	3 - Medium	3 - Medium

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Project ID	Project w/in 1/2 mi (ped) or 2 mi (bike) and attendance boundary of:	Location	Issue	Recommendation + = parking removal required ~ = private property acquisition required	Overall Benefit Category	Estimated Cost:Benefit Category
	·	RANCH RD /	High speed crossing, Long crossing distance	Install Rapid Flashing Beacon	4 - _{Low}	3 - Medium
		IVALENES HOPE DR / MC COY LOOP /			EVIV	
5A - 606	ELSA ENGLAND/PEARSON RANCH	NEENAH AVE	Difficult crossing	Install Pedestrian Hybrid Beacon [1]	5 - Very Low	4 - Low

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APPENDIX A: ENGINEERING TOOLKIT



ENGINEERING TOOLKIT

INTRODUCTION

This Toolkit was developed in support of the City of Austin Safe Routes to School (SRTS). It presents the most common engineering treatments used to improve pedestrian and bicyclist safety, with a focus on supporting healthy, safe, and active travel to school. The Toolkit can be used by consultants, City staff, and the public in ongoing discussions about traffic safety and school access.

While this Toolkit represents common engineering solutions that can be used, it is not an exhaustive list of every design solution that may be applicable in a school environment. Solutions to specific local challenges must be evaluated by City staff through field work and, when appropriate, engineering studies and/or public engagement. All projects will be designed using applicable City, State and Federal design manuals and guidelines.





ENGINEERING TOOLKIT

The Toolkit is organized into four sections: Crossing Treatments, Street Treatments, Traffic Calming and Other. The page number for each treatment in the Toolkit is shown below.

CROSSING TREATMENTS













Pedestrian
Hybrid Beacons



6 Curb Ramps



11 Traffic Signals



7 Marked Crosswalks



13 Stop Signs



STREET TREATMENTS





21 School Zones



15 Lighting



22 Dynamic Speed Display Devices



16 Bike Facilities



23 Lane Reconfiguration



TRAFFIC CALMING

25 Speed Cushions



26 Traffic Circles



OTHER





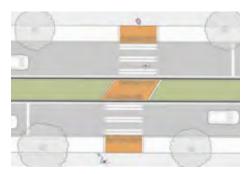
28 Bicycle Parking



REFUGE ISLANDS



Refuge islands (also called pedestrian refuges or center islands) are delineated or raised areas in the middle of the street at intersections or mid-block crossings that provide a designated place for people walking and biking to wait for an opportunity to cross the other half of the street.







Landscaping beautifies the refuge island



Refuge islands also help people on bicycles cross the street

What is the purpose of a refuge island?

- · Makes the crossing more visible to people driving.
- Allows people to cross the street in two stages, making it easier to find gaps in traffic by only having to cross one direction of travel at a time.
- Reduces the amount of time a person crossing the street is exposed to traffic by providing a designated place to wait in the middle of the crossing.
- Makes the street easier to cross for kids, older adults, people with disabilities, and others who may need more time to cross or have more difficulty judging gaps in traffic.
- Reduces speeding as drivers approach the crossing through visual narrowing of the travel lane.

How does COA decide where to install a refuge island?

- Refuge islands may be an effective crossing treatment in situations where it is difficult to cross the street due to long crossing distances or few gaps in traffic.
- There must be adequate width (6-ft minimum) in the middle
 of the road to install the refuge island. Generally, streets with
 a two-way center turn lane or few or no left turns by people
 driving provide opportunities to install a refuge island.
- We also consider including additional safety improvements like crossing beacons along with the refuge island to make the crossing even more visible to people driving. Any added vegetation should be low-lying as to not affect sight distance.
- At crossings frequently used by people on bikes, such as Neighborhood Bikeway crossings, we consider creating individual crossings that separate people biking and people walking.

How much does a refuge island cost?

\$\$-\$\$\$: A small asphalt or concrete refuge island can be fairly inexpensive, typically in the range of \$10K to \$20K to install. Lower cost materials such as flexible posts can also be used to delineate the refuge island in certain situations. Larger projects that include landscaping and drainage structures can increase construction and maintenance costs.

How long does it take to install a refuge island?

1-2 years or less: A simple project can be designed in six months and constructed easily by City crews. More time is required to design larger refuge islands or refuge islands at busy intersections. COA may use contractors to install these types of projects instead of City crews, which can add more time.

References and Resources

Pedestrian Crossing Guidelines for Texas

Pedestrian Safety Guide and Countermeasure Selection System (PEDSAFE): Refuge islands

NACTO Urban Bikeway Design Guide: Median Refuge Island FHWA Proven Safety Countermeasures: Medians and Pedestrian Refuge islands

Example in Austin

Mueller Boulevard and Aldrich Street

CURB EXTENSIONS



Curb extensions are created by extending the curb line into the roadway at a corner or mid-block. They shorten the distance for people walking across the street and improve visibility between people walking and driving. By visually and physically narrowing the roadway, curb extensions also help reduce speeding.



Mid-block curb extension



Easy-to-install materials such as paint, turtle bumps, and flex posts may be used to create curb extensions



Curb extensions may provide space for landscaping

What is the purpose of a curb extension?

- Improves safety by reducing the distance and time required to cross the street.
- Improves visibility between people driving and people walking across the street.
- Provides additional space in constrained locations for installing curb ramps.
- Improves safety at corners by slowing turning motorists through a tighter turning radius.
- Prevents people from parking too close to a crosswalk or from blocking a curb ramp or crosswalk.
- Provides space for seating, public art, bike racks, rain gardens or other public amenities.

How does COA decide where to install a curb extension?

- We consider installing curb extensions at locations that would benefit from improved visibility between people walking and driving, such as at school crosswalks.
- · Curb extensions can be installed:
 - at most locations with a legal crosswalk, whether marked or unmarked, provided there is adequate width,
 - · on streets with all day on-street parking, and
 - at locations where they do not extend into travel lanes or bike lanes. Before considering installing a curb extension, we check the Austin Bicycle Master Plan to make sure that a new curb extension would not prevent installation of a bike lane in the future.

How much does a curb extension cost?

\$\$-\$\$\$: Curb extensions typically involve roadway and sidewalk removal and may require replacement / relocation of stormwater drainage inlets. Installing curb extensions as part of larger capital projects such as street repaving, or when using low cost materials such as paint and pre-fabricated platforms (a.k.a. turtle bumps), costs can be reduced.

How long does it take to install a curb extension?

1-2 years: Typically design is completed in 6-12 months and construction is completed by a contractor the following year.

References and Resources

Austin Street Design Guide (DRAFT)

Pedestrian Crossing Guidelines for Texas

Pedestrian Safety Guide and Countermeasure Selection System: Curb Extensions

NACTO Urban Street Design Guide: Curb Extensions
AASHTO Guide for the Planning, Design and Operation of
Pedestrian Facilities, 2015

Examples in Austin

Aldrich Street and McBee Street 6th Street and Waller Street

CURB RAMPS



Curb ramps are sloped areas located at intersection corners and crossings that connect the street to the sidewalk. They create a barrier-free environment for everyone when crossing streets that have curbs and sidewalks.



Curbs limit universal accessibility and are barriers for transitioning from the sidewalk to the street



A sidewalk retrofitted with a curb ramp and a tactile warning strip



Each corner should have two curb ramps, one for each crossing

What is the purpose of a curb ramp?

 Provides a comfortable transition from the street to the sidewalk for all people, including people with disabilities, kids on bikes, and caretakers pushing strollers.

How does COA decide where to install a new curb ramp?

- To the extent that resources are available, new curb ramp installations are coordinated with sidewalk rehabilitation and applicable street alterations. In addition to street maintenance resurfacing projects performed by Public Works, many other City Departments resurface the streets, which also requires coordinated curb ramp installations.
- We use the City's Sidewalk Master Plan and ADA Transition Plan to select and prioritize curb ramp retrofits. Schools are included as a major component in the Sidewalk Master Plan prioritization model.
- Residents can request curb ramps through the city's 3-1-1 system.

How much does a new curb ramp cost?

\$-\$\$: The Federal Americans with Disabilities Act (ADA) lays out very specific requirements for how curb ramps must be constructed, including level landings and gentle grades. Curb ramps built by COA are built per City Standards, which comply with ADA. When standards are not applicable, curb ramps are field-engineered to follow ADA requirements.

How long does it take to install a curb ramp?

Varies: If a curb ramp is a small scale, stand-alone project, it can be completed within several months. If it is part of a larger resurfacing or reconstruction project, it can take a year or more.

Additional information

The City of Austin has a curb ramp program that routinely installs or upgrades curb ramps throughout the city. Residents can request curb ramps through the city's 3-1-1 system.

References and Resources

2016 Sidewalk Master Plan & ADA Transition Plan
United States Access Board Proposed Guidelines for Pedestrian
Facilities in the Public Right-of-Way (PROWAG)

MARKED CROSSWALKS



Crosswalks exist at every intersection, whether marked or unmarked. Marked crosswalks are used to raise driver awareness of people crossing the street and to direct people who are walking to the best place to cross the street.



Marked crosswalk at an intersection



Raised crosswalks slow down people driving



Advanced stop bars increase visibility of people crossing the street

Raised Crosswalks

Benefits:

- Raised crosswalks keep the crosswalk at the same height as the sidewalk.
- They act as a speed table and slow people driving as they approach the crosswalk.
- They also make people walking more visible to people driving.

Design Considerations:

- Raised crosswalks may require modifications to stormwater drainage structures in the street, increasing construction costs.
- COA ensures that emergency vehicles and buses aren't affected by a raised crosswalk.

Example in Austin

Simond Avenue and Aldrich Street

Raised Intersections

- Raised intersections slow people driving and encourage them to yield to people walking across the street.
- Raised intersections can be installed in neighborhood intersections to make the public space more comfortable and inviting for people to walk and bike.

What is the purpose of a marked crosswalk?

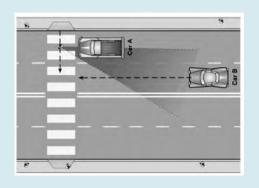
- Direct school kids who are walking to the best place to cross the street.
- · Indicate the walking route to school.
- People driving are made more aware of where to expect school kids to cross the street.

How does COA decide where to mark a crosswalk?

- Crosswalks will always be marked at signals or PHBs, and at intersections in the Central Business District.
- Crosswalks will typically be marked at stop-controlled locations if there is high vehicular volume, and will be marked if feasible at uncontrolled locations if they satisfy the criteria outlined on this page.
- We consider the following factors when deciding whether to mark a crosswalk at uncontrolled locations:
 - Average hourly traffic over 300 vehicles per hour in any hour
 - Adequate stopping or sight distance
 - More than 20 pedestrian crossings in any one hour of the day, or more than 10 children or elderly persons in any one hour
 - There is no existing marked crosswalk with 300-ft of the location in guestion
 - The crosswalk is located on a trail, shared-use path, designated safe route to school, or provides direct access to a transit stop, or other pedestrian destinations
 - The crosswalk is located on a High or Very High score on the Pedestrian Safety Priority Network, as determined by the Pedestrian Safety Action Plan
 - Presence of curb ramps
 - · Presence of lighting

MARKED CROSSWALKS





Multiple Threat

A multiple threat is a situation where a driver in one lane (car A) stops for a person crossing the street, but the driver in the next lane (car B) doesn't see the person and doesn't stop. If we mark a crosswalk on streets with multiple traffic lanes or high traffic volumes, we consider installing additional safety improvements like crossing beacons, pedestrian signals, refuge islands, curb extensions, or advanced stop lines to minimize the multiple threat.

- · Other things we consider include:
 - The total distance a person walking would have to cross. If
 there is more than one lane of traffic in each direction, then
 we consider adding additional features to supplement the
 crosswalk and minimize the potential multiple threat. These
 treatments could include elements like crossing beacons,
 pedestrian signals, refuge islands, curb extensions, or
 advanced stop lines.
 - Volume and speed of people driving. If the street is very busy and speeds are high, then we consider adding additional features to supplement the marked crosswalk.
- If we mark a new crosswalk, we may also install crosswalk signs. If it's a crosswalk mostly used by kids, then we make it a school crosswalk with school crosswalk signs. Otherwise, we use regular crosswalk signs. Flexible in-street bollards may also be used to draw additional attention to the crossing.
- We use a very durable, reflective material to mark crosswalks.
 Over time, the crosswalk markings may need to be refreshed.
 We prioritize crosswalk maintenance based on the condition of all the crosswalks in the city. If you're concerned about the condition of a crosswalk, submit a 3-1-1 request.

How long does it take to install a marked crosswalk?

Varies. In some cases, it can take 1-2 months or less to install a new marked crosswalk. If we need to install new curb ramps or other safety improvements in addition to the marked crosswalk, then it can take 1-2 years or longer to complete the work.

How much does a new marked crosswalk cost?

\$: If a potential new marked crosswalk location does not require any additional safety treatments, then marking the crosswalk is relatively inexpensive and straightforward.

\$\$: If we need to install other safety improvements, the cost can be higher.

References and Resources

Pedestrian Crossing Guidelines for Texas

Pedestrian Safety Guide and Countermeasure Selection System: Marked Crosswalks and Enhancements Pedestrian Safety Guide and Countermeasure Selection System: Raised Pedestrian Crossings

City of Austin Crossing Guidelines and Crossing Decision Tree

RECTANGULAR RAPID FLASHING BEACONS



Rectangular Rapid Flashing Beacons (RRFB) are pedestrian-activated flashing lights on the side of the street that make a crosswalk more visible to people driving and alert them to the presence of a person trying to cross the street.







RRFB with push button at a school crosswalk



RRFB at a neighborhood bikeway crossing

What is the purpose of a RRFB?

- Makes the presence of a person trying to cross the street known to people driving, since they only flash when someone pushes the button or activates an automatic sensor.
- Studies have shown that people driving are more likely to stop for people trying to cross the street when they activate a rectangular rapid flashing beacon. The highly visible flash of RRFBs is very eye-catching to motorists.

When would COA install a RRFB?

- The Federal Highway Administration (FHWA) provides warrants and guidance for the installation of RRFBs. For more information, see https://mutcd.fhwa.dot.gov/resources/ interim_approval/ialistreq.htm#ia11
- COA considers the volume and speed of traffic on the street as well as the total distance a person walking or biking has to cross.

 RRFBs can be installed at crosswalks that have other safety improvements, like a crossing island.

How much does a RRFB cost?

\$\$: RRFBs are a relatively inexpensive way to improve safety for people crossing the street. The cost to install RRFBs can increase if the crossing doesn't already have a marked crosswalk with curb ramps that meet Federal Americans with Disabilities Act requirements.

How long does it take to install a RRFB?

Varies. If the existing crossing already has marked crosswalks and curb ramps that meet ADA requirements, RRFB can be installed in a few months. If other improvements are needed at the location, it may take 1-2 years.

References and Resources

Interim Approval for Optional Use of RRFBs (FHWA)

Pedestrian Safety Guide and Countermeasure Selection System:
RRFB

FHWA Intersection Safety Technologies

PEDESTRIAN HYBRID BEACONS



Pedestrian Hybrid Beacons (PHB) are pedestrian-activated traffic control devices which help pedestrians safely cross major roadways where there is no traffic signal. PHBs are also known as High Intensity Activated Crosswalks, or HAWK signals.



Pedestrian hybrid beacon



Pedestrian hybrid beacon on a divided roadway



Pedestrian hybrid beacon on a downtown street

What is the purpose of a PHB?

- Makes the presence of a person trying to cross the street known to people driving, since the beacon is only activated when someone pushes the button.
- The beacon consists of two red lights above a single yellow light. The beacon head is "dark," or unilluminated, until a pedestrian activates the device. The pedestrian pushes a button that activates the beacon. After displaying brief flashing and then steady yellow intervals, the device displays a steady red indication to drivers and a "WALK" indication to pedestrians, allowing them to cross while traffic is stopped.
- The solid red signal face on a PHB has the same meaning as and should be treated like a traffic signal showing a red light.
 Once the red light starts flashing it should be treated like a stop sign, where the driver is to stop and make sure it is clear before proceeding.

When does COA install a PHB?

 The City follows the Texas Manual on Uniform Traffic Control Devices guidelines and warrants when studying a location for a PHB.

- We use data to understand the volume and speed of people driving on the street as well as the number of traffic lanes a person has to cross.
- We consider the safety history of the crossing in addition to environmental and community issues at a given location.
- PHB must be located more than 300-ft from existing signals.
- PHB should be reserved for roads with at least three travel lanes.
- PHB can be installed at crosswalks that have other safety improvements, like a crossing island.

How much does a PHB cost?

\$\$\$\$: Relatively expensive due to electrical components that often require temporarily removing sidewalk to access underground electrical lines and the reconstruction of any sidewalk removed during construction. The cost can range from \$75,000 to \$150,000.

How long does it take to install a PHB?

1-2 years: Traffic studies and signal design must be completed before installation can begin

References and Resources

City of Austin: Pedestrian Hybrid Beacons

Pedestrian Safety Guide and Countermeasure Selection System: Pedestrian Hybrid Beacon

FHWA Intersection Safety Technologies

Texas Manual on Uniform Traffic Control Devices: Chapter 4

Examples in Austin

Guadalupe Street and 31st Street Mairo Street and S 1st Street

TRAFFIC SIGNALS



Traffic signals coordinate the flow of traffic at intersections, including people driving, walking, and biking.







Reflective back plate makes the signal more



"No Turn on Red" sign

What is the purpose of a traffic signal?

- Controls the flow of traffic and provides coordinated movement of people driving, walking, and biking.
- Provides a safer, more comfortable environment for people walking and biking to cross the street or streets with high traffic volumes or speeds. People driving have to completely stop at red signals when it's the pedestrian's or bicyclist's turn to cross the street.
- When there is a steady stream of traffic, it can be difficult for people walking or biking to find a gap in traffic to cross the street. Traffic signals create gaps in traffic that allow people biking or walking to cross the street.

How does COA decide where to install a traffic signal?

- We use the Texas Manual on Uniform Traffic Control Devices (TMUTCD) to determine if the safety and traffic flow at an intersection would be improved by installing a new traffic signal. The TMUTCD outlines minimum thresholds for vehicle and pedestrian traffic and collisions that should be considered before installing a traffic signal.
- We conduct a traffic engineering study to determine if a location meets the TMUTCD thresholds, further analyze traffic patterns, and conclude whether a new signal would improve safety or the flow of traffic.
- At some intersections near schools, we can adjust the signal timing and flashing pattern during school arrival and dismissal hours to create fewer conflicts between people walking and people driving.

- Providing a dedicated phase for people to cross the street followed by a separate phase for left turning vehicles reduces potential conflicts between pedestrians and motorists. By prohibiting left turns during the WALK phase, pedestrians in the crosswalk do not have to worry about turning motorists yielding to them.
- At some intersections, including some locations in downtown, people driving aren't allowed to make a right turn when the traffic signal is red. This design makes it safer for people walking across the street by reducing the number of potential conflicts with people turning right on red.
- Traffic signals are more convenient for people walking when the WALK sign is displayed automatically when it's their turn to cross the street, a strategy referred to as automatic recall. Signals in areas of Austin with high pedestrian volumes are programed to show the walk signal automatically. In situations with very low pedestrian volumes, this design may not be appropriate, so many traffic signals have push buttons for people to activate the WALK phase.
- At intersections that are frequently used by people on bikes, COA has installed equipment to detect when a bicyclist is present. This equipment tells the signal to give the bicyclist a green light. This detection can be in the pavement or on the signal pole/arm. COA has recently installed bike signals at 12 intersections throughout the city.

TRAFFIC SIGNALS



How much does a traffic signal cost?

\$\$\$\$: Installing a new traffic signal is a very costly safety improvement. When possible, we try to find more cost-effective safety improvements that achieve the same safety objectives so that we achieve more with limited city resources.

How long does it take to install a traffic signal?

2-4 years: We construct a limited number of new signals per year because they are so costly. They take a long time to design and construct because they are complex systems.

4+ years: If the new signal is on a state route, then the City coordinates with the Texas Department of Transportation, which adds time to the process.

Pedestrian Countdown Signals and Leading Pedestrian Intervals (LPI)

A pedestrian countdown signal shows the number of seconds remaining before the WALK phase is over. This feature helps people walking know how much time they have remaining to cross the street and can help reduce the number of people in the crosswalk near the end of the WALK phase. It's safest for people walking to be out of the crosswalk when the signal turns green for people driving in the opposite direction.

A Leading Pedestrian Interval (LPI) gives people walking the WALK indication 3-5 seconds before people driving in the same

direction get a green signal. Because people walking are already in the crosswalk when people driving begin to turn left or right, people driving are more likely to yield to people walking.

What is the purpose of an LPI?

 The LPI signal timing technique allows pedestrians to establish themselves in the intersection in front of turning vehicles, increasing visibility between all modes.

How does COA decide where to implement an LPI?

- The LPI can be used at intersections with high volumes of pedestrians and conflicting turning vehicles and at locations with a large population of elderly or school children who tend to walk more slowly.
- The LPI should be at least three seconds to allow pedestrians to cross at least one lane of traffic to establish their position ahead of turning traffic.

How much do LPIs cost?

\$: An LPI is typically added where there is already a signal, so the cost is minimal.

How long does it take to install an LPI?

A few months. An LPI is typically added where there is already a signal, so this reflects the time to redesign the signal cycle and time for a technician to adjust it at the control center or in the field.



With a Leading Pedestrian Interval, motorists have a red signal for the first 3-5 seconds of the WALK phase.

References and Resources

City of Austin: Traffic Signals

Texas Manual on Uniform Traffic Control Devices, Part 4

Pedestrian Safety Guide and Countermeasure Selection System:

Traffic Signals

Federal Highway Administration Proven Safety Countermeasures

Bike Signal Examples in Austin

4th Street and Red River Street
Rio Grande Street and W 24th Street
North Lamar Boulevard and Morrow Street

STOP SIGNS



Stop signs are a traffic control device used at intersections with three or more approaches, and where application of the normal right-of-way rule would not be expected to provide reasonable compliance with the law.



Stop sign with stop line at an all-way stop



Stop sign oriented to traffic crossing a neighborhood bikeway



Stop sign at intersection between a neighborhood street and a busier street

What is the purpose of a stop sign?

- Controls traffic movements between people driving, walking, and biking by assigning right of way at an intersection.
- May be used to control one direction of traffic while allowing the other direction to flow freely or can be used to control all directions of traffic.

How does COA decide where to install a stop sign?

- We use the Texas Manual on Uniform Traffic Control Devices (TMUTCD) to determine if the safety of an intersection would be improved by controlling one or more directions of traffic with a stop sign. The TMUTCD outlines certain minimum thresholds of motorist, pedestrian, and bicyclist traffic and collisions that should be considered before installing a stop sign.
- If the volumes of people driving, walking, and biking at each direction of the intersection are approximately equal and meet the minimum thresholds, we will consider installing stop signs for all directions of travel.
- If the volumes of people driving, walking, and biking from each direction are unequal, the street with the lower volume of people traveling should be stop-controlled unless there are reasons to provide an advantage to one direction of travel (e.g. neighborhood bikeways).

- · Other things we consider include:
 - · direction of school walking routes,
 - visibility and sight distance on different sides of the intersection, and
 - providing advantage to one direction of travel over another,
 e.g. neighborhood bikeway or major trail connection.
- Stop signs may be accompanied by stop lines, which indicate to people driving where to stop their car before the intersection.

How much does a stop sign cost?

\$: Stops signs are a relatively low-cost and effective way of controlling traffic at intersections.

How long does it take to install a stop sign?

<1 year: If we determine that an intersection should have one or more new stop signs, they can be installed relatively quickly.

References and Resources

Texas Manual for Uniform Traffic Control Devices

AASHTO Guide for the Development of Bicycle Facilities

SIDEWALKS



Sidewalks are the building blocks of the pedestrian network. There are currently more than 2,400 miles of sidewalks in Austin, yet many areas in the city do not have sidewalks at all. Sidewalks provide the greatest benefit to people when they are wide enough for two people to walk side-by-side, maintained in good condition with few bumps or cracks, kept clear of debris and overgrowing plants, and built with curbs.



Severe cracking creates uneven and hazardous walking surfaces



New sidewalk remains level across driveway



Alternative sidewalk design

What is the purpose of a sidewalk?

- Improves safety and comfort of people walking by separating pedestrians from people moving faster on bikes or in cars.
- Provides a dedicated space away from car traffic for children to walk, play, and learn to ride a bike.

How does COA decide where to build a new sidewalk?

- The City's Sidewalk Master Plan and ADA Transition Plan Update provides an objective mechanism for prioritizing new sidewalk construction and existing sidewalk repair and rehabilitation projects.
- Developers often have to build new sidewalks or repair existing sidewalks with new development.
- Sidewalk prioritization is determined by the following criteria:
 - Where people need and want to walk, not only today but in the future
 - Equity factors, like where people with lower incomes or lowcar households live
 - Whether adjacent streets provide comfortable, continuous sidewalks
 - · The number of students served

- We prioritize providing a sidewalk on at least one side of residential streets. School routes may be locations where sidewalks should be installed on both sides of residential streets to provide for direct access from homes to school, as well as to areas used for off-site drop-off and pick-up.
- Along existing sidewalks, we look for opportunities to remove barriers such as light poles or other obstructions, aiming to maintain a 4-ft clear zone. We also look for opportunities to limit or narrow driveways (a.k.a. curb cuts), which can create conflicts between people walking and people driving.

How much does a new sidewalk cost?

\$\$-\$\$\$\$: Building new sidewalks can be an expensive and challenging engineering project. We often must coordinate with nearby property owners. In addition, driveways connecting to private property may need to be redesigned and rebuilt, encroachments of private property onto public property removed, and new stormwater infrastructure constructed.

How long does it take to get a new sidewalk installed?

1-2 Years: Design and outreach must be completed before construction can begin.

Additional Information

When building conventional sidewalks is not feasible, other strategies may be considered for creating safer walking routes to school, such as Shared Streets, reallocating road space to create dedicated walking space, and alternative surfacing materials

References and Resources

2016 Sidewalk Master Plan & ADA Transition Plan Update United States Access Board Proposed Guidelines for Pedestrian Facilities in the Public Right-of-Way (PROWAG)

LIGHTING



Lighting is an essential element in street design. It is used to increase visibility and safety for people walking, biking, and driving at night and during dawn/twilight hours. Guidelines for placement, size, and wattage of lighting is a key element of creating pedestrian-friendly streets.



Well-lit crossing at night



Pedestrian scale lighting along a shared use



Cobra style lights illuminate the street, but not the pedestrian realm

What is the purpose of lighting?

- Increases visibility and feelings of safety on a street, at an intersection/crosswalk, in a neighborhood, or along a trail.
- Creates a welcoming public realm and promotes active transportation options at nightime and winter when daylight hours are shorter.
- Highlights certain locations and elements in a neighborhood as focal points or landmarks which provides wayfinding support.
- Can have a traffic calming effect when pedestrian scale lighting is used.

How does COA decide where to install a lighting element?

- COA follows lighting recommendations included in the Illuminating Engineering Society Of North America, Roadway Lighting. Any applications are to meet or exceed these recommendations.
- We aim to create uniformity of lighting on the street by using lower fixture heights and greater fixture density.

- We place lighting fixtures in a way that minimizes clutter and takes other streetscape elements into consideration. To acheive these goals COA has identified the following guidelines:
 - · Pedestrian lighting is placed at a 12-ft mounting height
 - · Placed at 88-ft on center from each other
 - We use subject lighting, which is directional and can be aimed at important crossings (such as primary school crossings)
- In addition to these guidelines, lighting should be studied on a case by case basis starting with a photometric analysis, and designed to match the character of the surrounding area.

How much does lighting cost?

\$\$: Lighting costs can vary depending on the type of fixtures and poles. COA specifies the types of fixtures to be used along public streets and bike paths.

How long does it take to install lighting?

Few months to 1 year: This can vary depending on whether the installation is part of a larger streetscape project.

SAFE ROUTES

Bike facilities are routes or road design features made for people on bikes. On-street bike facilities include bike lanes, buffered bike lanes, protected bike lanes, and intersection treatments such as protected intersection designs or green pavement markings.







Protected two-way bike lane

Bike markings

Bike box

What is the purpose of a bike facility?

- Encourages more people to feel comfortable riding a bike to different locations, including to school.
- Provides safety and predictability by separating people biking from people driving.
- Makes biking a viable transportation option with many benefits including avoiding traffic congestion, reducing parking costs, decreasing the time spent commuting, and helping reduce emissions that contribute to climate change.
- Providing safe and comfortable ways for children to bicycle to school is important because it extends the distance that a child can realistically arrive to school using active transportation.
 While a typical walk-shed is only 1/2 mile around a school, a bike-shed can be up to 2 miles or more, depending on the student's age.

How does COA decide where to install a bike facility?

- The Austin Bicycle Master Plan and implementation planning prioritizes the locations where bikeways are built every year.
 Current funding levels, traffic and safety data, and leveraging opportunities are all considered to decide when and where bike facilities are built.
- The Austin Bicycle Master Plan's main network recommendations are based on a street's speed, volume, and connectivity. The bicycle plan also recommends bicycle facility connections to local destinations, including schools, that are outside of the main network but important due to both the traffic intensity during pick-up and drop-off and safety needs of kids.

 Bike lanes that are more separated from car traffic, like protected bike lanes with additional intersection treatments, are more appropriate and comfortable for kids biking to school.

How much does a bike facility cost?

\$-\$\$\$: The cost of a bike facility depends on the type. Simpler projects cost much less than protected bike lanes.

How long does it take to install a bike facility?

Varies: Installing a bike facility depends significantly on the length of the route and scope of the project. Timelines typically range from eight months to a year for the planning, design, and construction phases, but can take longer, especially if there are changes to parking and a public process must be initiated. In addition, many projects include a data collection period up to one year after installation to evaluate the performance of the facility.

Examples in Austin

Berkman Drive
4th Street and Red River Street

References and Resources

City of Austin Bicycle Master Plan
NACTO Urban Bikeway Design Guide
AASHTO Guide for the Development of Bicycle Facilities, 2012
BIKESAFE Bicycle Countermeasure Selection System
NCHRP Guidelines for Analysis of Investments
in Bicycle Facilities



BIKE LANES

A bike lane is defined as a portion of the roadway that has been designated by striping, signage, and pavement markings for exclusive use by bicyclists.



What is the purpose of a bike lane?

- Enable bicyclists to ride at their preferred speed without interference from traffic.
- Facilitate more predictable behavior and interactions between bicyclists and motorists.

How does COA decide where to install a bike lane?

- The installation of a bike lane requires an analysis of traffic volumes and speeds, as well as motorist behaviors.
- Bike lanes are typically found on both sides of a two-way street and one side of a one-way street.
- Bike lanes typically run in the same direction as traffic; sometimes they are installed in a "contra-flow" direction on low-traffic one-way corridors when it is necessary to maintain bicycle connectivity.
- Bike lanes should facilitate access to schools, public transportation, shopping centers, parks, and residential areas.

- · Bike lanes are best suited for roadways with:
 - Speeds less than 30 mph and traffic volumes of 3,000 9,999 vehicles per day, or
 - Speeds of 31-40 mph and traffic volumes less than 3,000 vehicles per day. At higher speeds and volumes, protected bicycle lanes are preferred.
- On streets with constrained street widths or right-ofways bicycle lanes may be installed outside of these recommendations
- In Austin, the minimum bike lane width is 5-ft. The preferred bike lane width is wider and can be 6-ft to 8-ft. If there is space to provide a bicycle lane greater than 7-ft, consider a buffered bicycle lane or a protected bicycle lane.
- Other factors affecting the placement of a bike lane include on-street parking, parking frequency, delivery activity, multiple travel lanes, transit service, and route continuity such as completing gaps in off-street urban trails.
- We also consider buffered bike lanes in locations where greater separation is desired between people driving and biking. Buffers consist of diagonal pavement markings that are at least 2-ft wide, located between the travel lane and bike lane.

How much do bike lanes cost?

\$: Implementation of bike lanes can take place as part of roadway restriping projects. Roadway repaying is typically not required unless current conditions do not allow for easy bicycling.

How long do they take to install?

>1 year: Installation of bike lanes requires analysis of existing traffic conditions and identification of how the bike lane will augment and improve the existing or future bicycle network. Design of bike lanes typically takes 6 months to a year, followed by implementation.



PROTECTED BIKE LANES

A protected bike lane is an exclusive bicycle facility that provides a greater level of separation and comfort for bike riders, compared to a conventional bike lane. A protected bike lane includes physical, vertical separation from motor vehicle traffic. This physical separation may be in the form of a flex post, bollard, or curb. In situations where on-street parking is allowed, separated bike lanes are sometimes located on the curb side of parking.



What is the purpose of a protected bike lane?

- Provide a higher level of comfort and safety for users due to the physical separation.
- · Attract users of all ages and abilities.
- Data from surveys suggest that if the City of Austin were able to implement an all ages and abilities bicycle network with facilities such as separated bike lanes, then 55 to 60% of the population say they would feel safe enough to bicycle on the roadways.

How does COA decide where to implement a protected bike lane?

- Protected bike lanes require more on-street right-of-way width than conventional bike lanes
- Protected bike lanes are generally recommended for roadways with:
 - · Average daily traffic volumes of 10,000+
 - 41-50 mph and average daily traffic volumes of 3,000-9,999+
 - Over 50 mph and average daily traffic volumes of less than 3,000
- Protected bike lanes may be considered below these threshold levels as a treatment along bicycle routes to school since young children may need more separation than adults to feel comfortable bicycling on the street.
- Other factors affecting the placement of a protected bike lane include curbside activity, on-street double parking, parking frequency, delivery activity, multiple travel lanes, transit service, and route continuity such as completing gaps in off-street urban trails.
- Generally, the preferred clear width of a one-way protected bike lane is 7-ft, not including the width of physical separation. For a two-way facility, the typical clear width is 10-ft.

How much does a protected bike lane cost?

\$\$-\$\$\$: Costs can vary. Protected bike lanes can be implemented as part of routine resurfacing projects using low-cost materials, or as part of reconstruction projects using curbing and grade separation.

How long does a protected bike lane take to install?

1-3 years. Like conventional bike lanes, separated bike lanes require traffic analysis and identification of any spatial constraints. Depending on the separation type and material chosen, design of separated bike lanes can take 6 to 18 months, followed by implementation.



NEIGHBORHOOD BIKEWAYS

Neighborhood Bikeways are streets that have slow speeds and low volumes of people driving, in order for people of all ages and abilities to feel comfortable biking on the street.



Residential streets are great for Neighborhood Bikeways



Neighborhood Bikeway



Intersection design is an important consideration at arterial street crossings

What is the purpose of a Neighborhood Bikeway?

- Encourages more people to walk and bike by keeping car volumes and speeds low and by providing high quality crossing treatments at busy streets.
- Provides safer, more comfortable routes to school for kids on foot or on bikes.
- Provides better connections for all ages and abilities to bike to other places in their neighborhood, like parks, libraries, and community centers.

How does COA decide where to install a Neighborhood Bikeway?

- The Austin Bicycle Master Plan prioritizes the general location where Neighborhood Bikeways are built. Current funding levels, traffic and safety data, and leveraging opportunities are all considered when deciding where Neighborhood Bikeways are implemented.
- Some elements we consider when selecting a specific route include:
 - Residential streets that connect people to neighborhood destinations such as schools, parks, shops and restaurants, among others,
 - Streets with low volumes of people driving and slow speeds.
 An ideal street for a Neighborhood Bikeway has fewer than 1,500 cars per day and speeds close to 20 MPH,
 - Relatively flat streets that are comfortable for people to walk or bike,
 - How to make the most of existing infrastructure to help people cross busy streets, such as traffic signals at busy intersections, and
 - New safety improvements at intersections of busy streets, such as refuge islands and crossing beacons.

- Typical elements of a Neighborhood Bikeway may include:
 - · Speed limit of 20 MPH,
 - · Signs and pavement markings to help people find their way,
 - Some combination of curb extensions, crossing beacons, crosswalks, refuge islands, or traffic signals at busy intersections,
 - Traffic diversion or channelization,
 - Right of way priority.



NEIGHBORHOOD BIKEWAYS



Refuge islands help Neighborhood Bikeway users cross busier streets



Signage and pavement markings help direct Neighborhood Bikeway users to destinations

How much does a Neighborhood Bikeway cost?

\$-\$\$\$: The cost to build a new Neighborhood Bikeway can vary based on how much work needs to be done to make crossings of busy streets safer.

How long does it take to install a Neighborhood Bikeway?

>1 year: Once a new Neighborhood Bikeway project has been funded, it can take one to two years to install. During the early phases of a Neighborhood Bikeway project, we collect and analyze traffic data to understand existing conditions. We gather public feedback through community outreach, which helps us select the most promising route. Once a route is chosen, the design phase and some pre-construction work may occur. Every Neighborhood Bikeway design is unique depending on local characteristics.

References and Resources

Austin Bicycle Master Plan Local Area Traffic Management Program NACTO Urban Bikeway Design Guide

SCHOOL ZONES



School Zones are designated on the immediate blocks around a school with reduced speed limits and pedestrian crossing signage to facilitate safer crossings for children walking and biking to school.



Trained crossing guards improve school zone safety



School crossing sign



In road signage reinforces pedestrian priority at school crossings

What is the purpose of a school zone?

 The best way to achieve a safe and low-stress school zone is through the uniform application of policies, practices, and standards developed through engineering judgement or studies.

What treatments define a school zone?

- Flashing school zone signs are used to reduce speed limits during school arrival and dismissal hours.
- School crossing signs should be used on key crossings located within the school zone. Other enhanced crossing treatments may be appropriate, depending on the volumes of pedestrian and motor vehicle traffic.
- Signs may include School Crossing, Speed Limit, School Bus Stop.
- · Beacons may be used to supplement signage.

What other treatments should also be considered to improve safety in a school zone?

- · Adequate sidewalks and crosswalk markings.
- · Crossing guards with proper equipment and training.
- Traffic control devices including pedestrian activated signals.

How does COA decide where to implement a school zone?

- The beginning point of a reduced school speed limit zone should be at least 200-ft in advance of the school grounds, a school crossing, or other school related activities; however, this 200-ft distance should be increased if the reduced school speed limit is 30 mph or higher.
- Signage and pavement markings are not frequently used on neighborhood streets, though we consider the speed of traffic and anticipated number of students walking along the route. This also applies if the approach is a state highway or major arterial.
- Additional information on school zone signage and markings can be found in Part 7 of the TMUTCD.

How much do school zone improvements cost?

\$: Pavement markings and signage are relatively inexpensive. Costs increase if sidewalk construction, road alterations, and traffic signals are also needed.

References and Resources

Texas MUTCD Traffic Control for School Areas New Jersey School Zone Design Guide Arizona Traffic Safety for School Zones Manual

DYNAMIC SPEED DISPLAY DEVICES



Dynamic Speed Display Devices (DSDD), also known as speed feedback signs, use radar to detect and display the speed of people driving. These signs help slow down people driving by reminding them of their speed compared to the posted speed limit.



Speed feedback sign displays a driver's speed compared to the speed limit



Solar-powered speed radar sign



Speed feedback signs may also flash a "slow down" message

What is the purpose of a dynamic speed display device?

 Raises awareness of the speed a person is driving and encourages them to slow down if they are driving above the speed limit.

How does COA decide where to install a dynamic speed display device?

- The city uses the following criteria when installing a DSDD:
 - The street must be owned and maintained by the City of Austin,
 - The street must provide access to abutting residential properties and/or places of community interest such as parks, libraries, community centers, educational institutions, etc.
 - The street must be a residential street or a minor collector street with no more than one moving lane of traffic in each direction,
 - The street must have a speed limit of 35 miles per hour or less, and
 - · The DSDD cannot be installed in a school zone.

How much does a dynamic speed display device sign cost?

\$-\$\$: Both portable and fixed-location DSDD units are available. Portable units are typically placed at a location on a roadway for a relatively short time period and then relocated to a different location. Fixed-location units are used for the long-term display of vehicle speeds at a given location.

How long does it take to install a dynamic speed display device?

The Austin Transportation Department has a Rotating DSDD Pilot Program with six portable DSDD units. Each DSDD unit is left in place for four weeks at a time, during which it collects real-time data on vehicular speeds and volumes. The locations for DSDD are determined on a first-come, first-serve basis based on citizen requests.

References and Resources
ATD Rotating DSDD Pilot Program

Example in Austin

Guadalupe Street and 23rd Street

LANE RECONFIGURATION

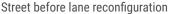
SAFE ROUTES
TO SCHOOL

On multi-lane streets, a lane reconfiguration can improve safety for all roadway users.

Modification of on-street parking can also give flexibility to constrained streets.

Depending on the needs of the street, which are determined by careful analysis and a strong public process, general purpose lanes, parking or turn lanes may be repurposed for other uses such as wider sidewalks, street trees, bike lanes, or more efficient transit.







Street after lane reconfiguration



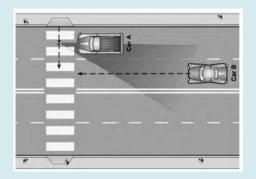
Street after lane reconfiguration

What is the purpose of a lane reconfiguration?

- Makes it easier and safer for people to cross busy streets by reducing the number of traffic lanes a person has to cross.
 When people cross streets with more than one lane in each direction they encounter a 'multiple threat.'
- Reallocate space on the street to widen sidewalks, plant street trees, add curb extensions, or install protected bike lanes.
- Slows people driving, which makes the street safer for everyone. When there's one lane in each direction, a person driving can only go as fast as the person in front of them.
- Makes it safer for people driving to make a left turn when a center turn lane is added, and a single lane of traffic helps manage drivers cutting in and out of lanes, which helps reduce collisions.
- Narrowing the width of travel lanes can also slow people driving and create space on the street to make it safer and more comfortable for people walking and biking.

How does COA decide where to do a lane reconfiguration?

- When a street is being resurfaced or reconstructed, there is an
 opportunity to change the configuration of lanes on the street.
 COA evaluates traffic conditions and crash records to identify
 whether a road or lane diet is needed and if parking can be
 modified.
- Streets that are good candidates for lane reconfigurations typically have lower volumes than would be expected for a street with the existing configuration. A lane reconfiguration may be considered for streets with under 25,000 vehicles per day.
- For all lane reconfiguration projects, the flow of traffic is carefully analyzed to make sure a lane reduction wouldn't cause back-ups at traffic signals, and public process is conducted to discuss tradeoffs with the public.
- For parking lane reconfigurations, parking use and supply is carefully studied and inform the proposed designs that are vetted through a public process before moving forward.



Multiple Threat

A multiple threat is a situation where a driver in one lane (car A) stops for a person crossing the street, but the driver in the next lane (car B) doesn't see the person and doesn't stop. If we mark a crosswalk across more than two lanes of traffic, we consider installing additional safety improvements like crossing beacons, pedestrian signals, refuge islands, curb extensions, or advanced stop lines to minimize the multiple threat.

LANE RECONFIGURATION









A three-lane to two-lane reconfiguration

Lane reconfiguration

Center turn lane narrowed to provide space for bike lanes

How much does a lane reconfiguration cost?

\$-\$\$\$: The cost of a lane reconfiguration is highly variable; it may involve removing the lane lines from the street and repainting new lane lines, which is often done at night or on weekends to minimize traffic disruptions. When a lane reduction is done as part of a larger project to resurface or reconstruct a street, it can be accomplished for relatively low costs.

How long does it take to do a lane reduction?

>1 year: We generally host one or two open houses to gather community input and influence design decisions in the first year, and construction typically follows the year after.

References and Resources

Austin Street Design Guide (DRAFT)

Redesigning the Street: A Report on Right Sizing Projects in Austin, TX 1999-2014

Pedestrian Safety Guide and Countermeasure Selection System: Lane Reduction (Road Diet)

FHWA Proven Safety Countermeasures: Road Diet (Roadway Reconfiguration

Examples in Austin

Duval Road from West Cow Path to Aspendale Shoal Creek Blvd from Steck to 183 51st Street from Berkman to Manor

SPEED CUSHIONS



Speed cushions are traffic calming features that encourage people driving to slow down. Speed cushions are raised areas that extend across the street with wheel cutouts to allow large vehicles, like buses or emergency vehicles, to pass through unaffected.



Speed cushion



Speed cushions allow for larger vehicles such as fire trucks to pass through unimpeded



Speed cushions installed on hills may include a cut for downhill bicyclists

What is the purpose of speed cushions?

- Slow people driving to make streets safer and more comfortable for people walking and biking.
- · Speed cushions are usually installed on neighborhood streets.

How does COA decide where to install speed cushions?

- Any request for speed cushions has to go through the Local Area Traffic Management (LATM) program which is a requestbased program that installs speed mitigating devices, such as speed cushions, on neighborhood streets.
- ATD ranks requests based on speed data, neighborhood support, and geometric and environmental factors.
- Once accepted into the program, the request competes for funding with all other LATM requests.
- Speed cushions may also be funded through SRTS if identified in the SRTS Infrastructure Plan.

How much does a speed cushion cost?

\$: Speed humps and cushions are a low-cost way to slow people driving.

How long does it take to install a speed cushion?

1-2 years: Priority streets with high speeds are usually identified one year and construction happens the next year.

References and Resources

Local Area Traffic Management Program

Examples can be found throughout Austin

TRAFFIC CIRCLES



Traffic circles guide motor vehicles through an intersection in one direction around a central island. They are usually installed at intersections of neighborhood streets. Traffic circles are very effective at slowing people driving and reducing collisions. When installed in a series along a corridor, they are even more effective at reducing motor vehicle speeds along the length of the corridor.



The horizontal deflection of chicanes and traffic circles force drivers to slow down



Traffic circles create more comfortable conditions for people walking and biking



Traffic circle at a school crossing

What is the purpose of a traffic circle?

- Slows people driving and reduces the likelihood of collisions to make neighborhood streets safer and more comfortable for people walking, biking, and driving.
- Provides an opportunity to beautify a neighborhood street by adding trees, plants, and flowers.

How does COA decide where to install a traffic circle?

- COA is currently working with the Austin Fire Department to address their concerns about neighborhood traffic circles.
 The use of this treatment will be carefully reviewed.
- COA uses data to understand the volume and speeds of people driving on a street and how many collisions have happened at that location in recent years.
- We may consider installing a traffic circle at intersections that have had five or more collisions in the past three years.
- Before we design and construct a traffic circle, we identify neighbors who will volunteer to maintain the plants in the traffic circle.

How much does a traffic circle cost?

\$\$-\$\$\$: Traffic circles are lower in cost to install if no other curbline changes in the intersection are needed. If curbs must be adjusted, and there are changes to drainage structures and curb ramps, the cost will be higher.

How long does it take to install a traffic circle?

1-2 years: Priority intersections are usually identified one year and construction happens the next year.

References and Resources

Local Area Traffic Management Program

Examples can be found throughout Austin

Rio Grande Street and 8th Street Rainey Street and River Street

URBAN TRAILS



Urban trails, also known as a shared or multi-use paths, create active transportation corridors that provide expanded travel choices. Urban trails can be built independent from the road network or alongside a roadway where traffic volumes and speeds are too high, or where there is not sufficient space for bicycle lanes in the existing street space.







Urban trail in Alexandria, VA

Urban trail in San Antonio, TX

Lance Armstrong Bikeway, Austin, TX

What is the purpose of an urban trail?

- · Serves both transportation and recreation users,
- · Can accommodate two-way pedestrian and bicycle use,
- May include connections to the on-street bicycle and sidewalk network
- Should be aesthetically appealing and feel safe to use, and
- May provide opportunities for economic development along the trail corridor.

How does COA decide where to install an urban trail?

- Prioritization criteria based on proximity to destinations, residential populations, connectivity, and community support all contribute to the trail-siting process.
- We look for potential integration of trails in proposed development projects, as well as outreach and education opportunities for local bicycle, pedestrian, and environmental advocacy groups.
- We recommend a 12 ft-wide hard surface path, but may need to narrow the trail under constrained circumstances. In areas where a higher volume of both pedestrians and bicyclists are anticipated, we consider providing separate facilities or a wider path (up to 18-ft) with designated space for each mode.
- Sometimes, we will work with private property owners to install a new gate between a neighborhood/apartment complex and a public street, particularly if that connection would shorten the route for people walking to school or similar destinations. This new connection eliminates a barrier and serves as a type of urban trail, linking homes with public streets, sidewalks, and local destinations.

How much does an urban trail cost?

\$\$\$: Costs for urban trails vary, but are typically among the most expensive types of bicycle and pedestrian facilities. Components of urban trail design and construction include:

- Right-of-way
- Surface material
- Lighting
- Landscaping
- · Terrain grading
- · Retaining walls

- · Pavement markings
- · Fencing/rails
- · Multi-use bridges
- Maps and signage
- Trail furniture

How long does it take to install an urban trail?

Varies. Planning, public input, design, engineering, and construction are all components of the installation process. Many urban trails will take 5 to 10 years to be fully implemented. However, shorter segments that close gaps in the network or eliminate barriers can often be installed in a shorter timeframe.

References and Resources

City of Austin Bicycle Master Plan Austin Urban Trails Master Plan NACTO Urban Bikeway Design Guide

BICYCLE PARKING



Bicycle parking can be a single rack or a group of racks and can be installed on school grounds, on the sidewalk, or in the street.







Bike racks on the sidewalk

Bike corral

Covered bike parking

What is the purpose of bicycle parking near schools?

- Gives students and school staff a place to secure their bike during the day while they're at school.
- Encourages students and school staff to ride their bikes to school.
- When located near the main entrance, bike parking makes it inviting for people who get to school by bike.
- · Sends the message that the school encourages bicycling.

How does COA decide where to install bike parking?

- We want to make sure that every school has enough bike parking to meet the day-to-day needs of students and staff.
- When deciding where to install bike racks, COA considers locations where the racks are:
 - noticeable immediately when arriving at school,
 - visible from nearby windows and the street to make sure bikes are secure,
 - · sheltered from the elements, and
 - publicly accessible.
- We install bike racks that allow one or both wheels to be locked to prevent bikes from falling down and that can fit different types and sizes of bicycles, like small children's bikes or long family bikes.

How much does bike parking cost?

\$: Bike parking is relatively inexpensive.

Bike corrals

Sometimes the best place to install bike parking is on the street. A bike corral can be installed in place of on-street parking and can provide parking for 6 to 12 bikes in place of one car.

A corral can also be placed in locations where parking isn't allowed, like 30 feet from an intersection or marked crosswalk. This helps make the crosswalk safer by ensuring no one parks their car illegally and blocks visibility of the crosswalk or intersection, while also adding parking spaces for people on bikes.

How long does it take to install bike parking?

< 1 year: We can generally install new bike parking at a school in less than one year.

Examples in Austin

Highland Park Elementary School
Adam L Chapa Sr Street at E Cesar Chavez Street

References and Resources

Austin Bicycle Master Plan
Safe Routes to School National Partnership
Association of Pedestrian and Bicycle Professionals: Bicycle
Parking Guidelines

